
Principle of Image Synthesis in Optical/IR Interferometry

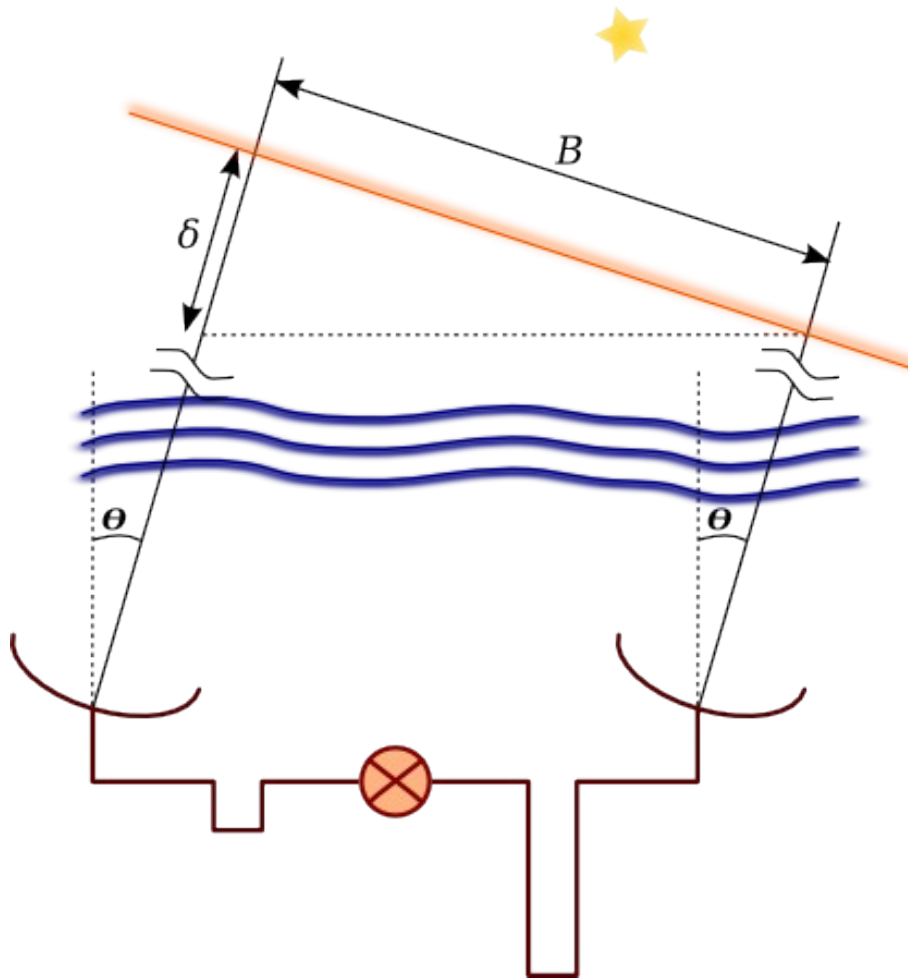
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6th of June, 2008, Keszthely

Interferometric Data

Principle of Optical Interferometry



output = instantaneous
complex visibility:

$$V_{j,k}(t) = \hat{I}(\mathbf{v}_{j,k}(t)) g_j^*(t) g_k(t)$$

Fourier transform of object
brightness distribution

"gains" = transfer functions
of j -th and k -th telescopes

spatial frequency:

$$\mathbf{v}_{j,k}(t) = \frac{\mathbf{r}_k(t) - \mathbf{r}_j(t)}{\lambda}$$

projected baseline (\mathbf{B})

wavelength

Sparse u-v coverage

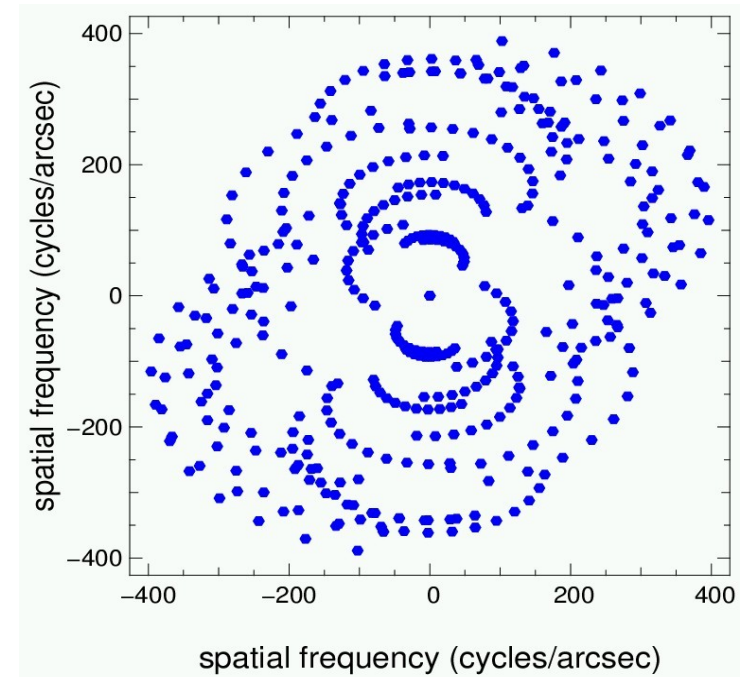
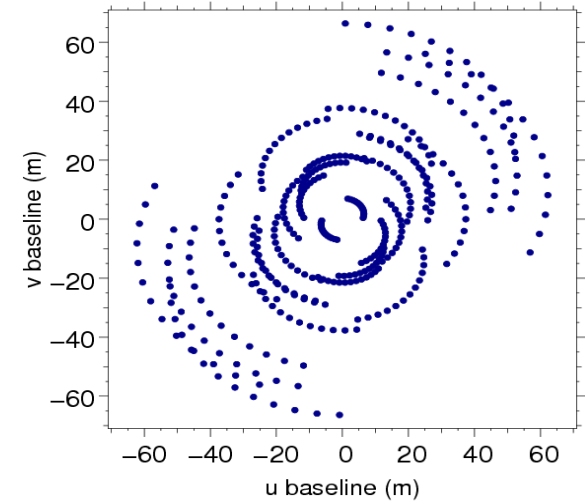
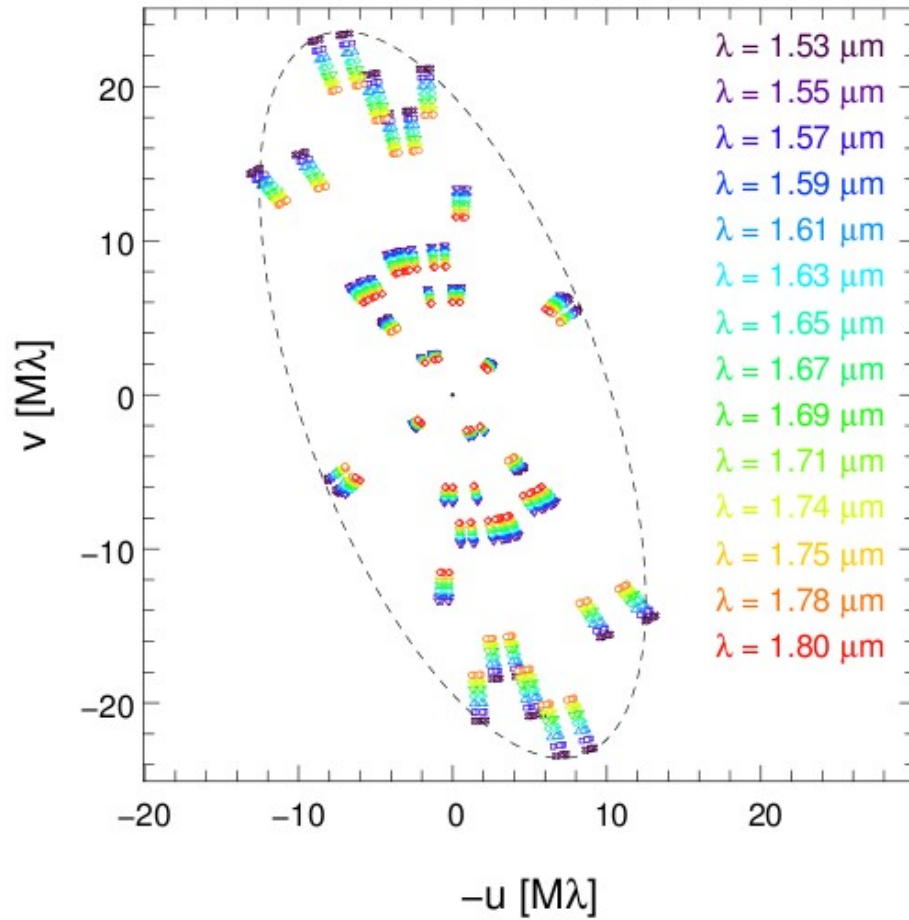


Image model and its Fourier transform

general linear expansion:

$$I(\boldsymbol{\xi}) = \sum_{k=1}^{k=N} x_k b_k(\boldsymbol{\xi}) \xrightarrow{\text{F.T.}} \hat{I}(\boldsymbol{\nu}) = \sum_{k=1}^{k=N} x_k \hat{b}_k(\boldsymbol{\nu})$$

↑ parameters
↑ functions basis

grid model:

$$I(\boldsymbol{\xi}) = \sum_{k=1}^{k=N} x_k b(\boldsymbol{\xi} - \boldsymbol{\xi}_k) \xrightarrow{\text{F.T.}} \hat{I}(\boldsymbol{\nu}) = \hat{b}(\boldsymbol{\nu}) \sum_{k=1}^{k=N} x_k e^{-2i\pi\boldsymbol{\theta}_k \boldsymbol{\nu}}$$

↑ parameters
↑ «pixel» function

($N = \text{number of «pixels»}$)

Complex visibility model

irregular spectral sampling: $y_j \equiv \hat{I}(\mathbf{v}_j) = \sum_{k=1}^{k=N} A_{j,k} x_k$

$$A_{j,k} = \hat{b}_k(\mathbf{v}_j) \quad \text{general linear model}$$

$$= \hat{b}(\mathbf{v}_j) e^{-2i\pi\theta_k \cdot \mathbf{v}_j} \quad \text{grid linear model}$$

$$= e^{-2i\pi\theta_k \cdot \mathbf{v}_j} \quad \text{idem + sinc basis function}$$

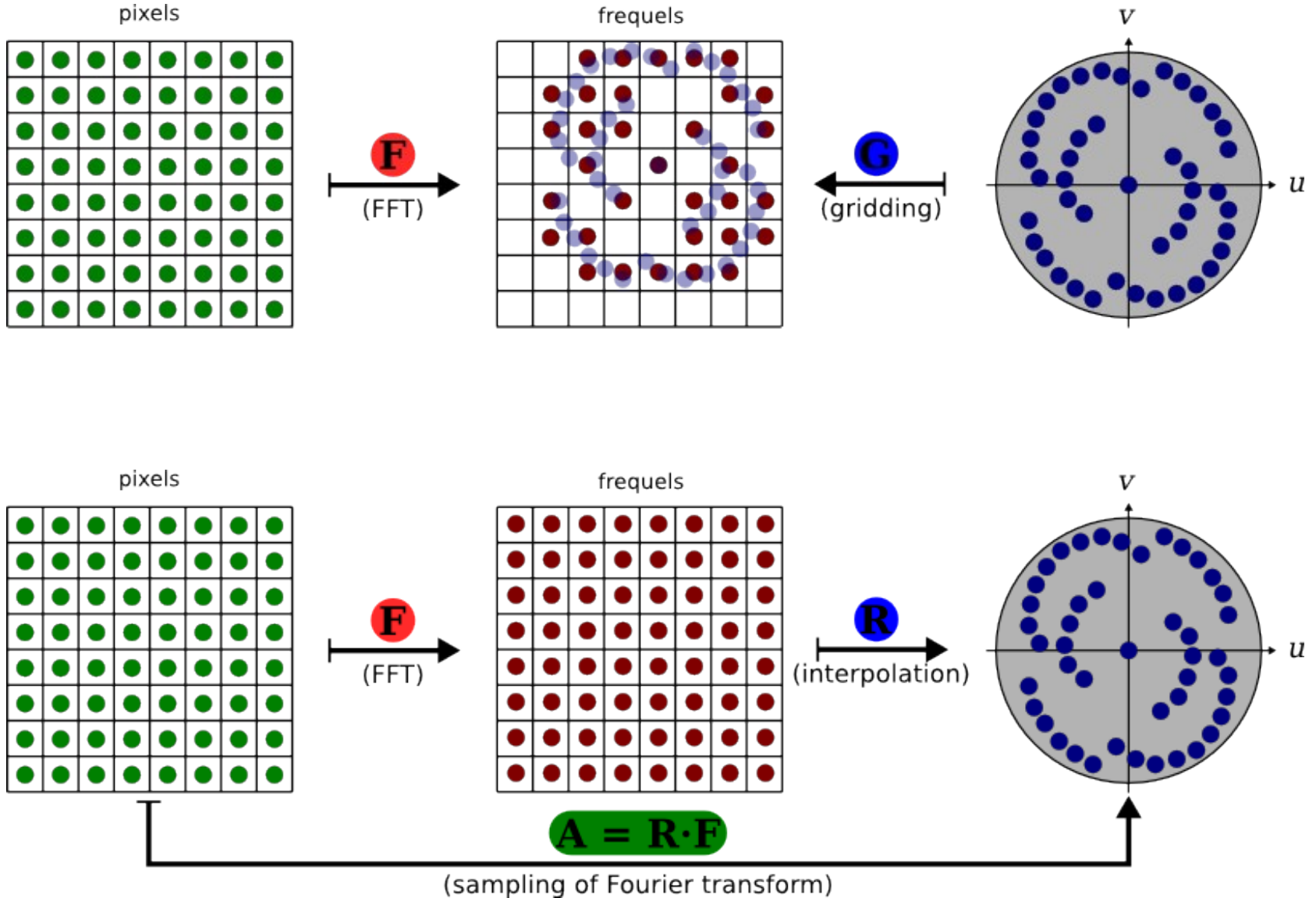
$$y = \mathbf{A} \cdot x$$

$$= \mathbf{R} \cdot \mathbf{F} \cdot x$$

spectral
interpolation

FFT

Gridding vs. spectral interpolation



Inverse Problem Approach

The *direct* model

Model of data:

$$y = m(x) + e$$

$y \in \mathbb{R}^m$ data

$x \in \mathbb{R}^n$ parameters

$m: \mathbb{R}^n \rightarrow \mathbb{R}^m$ model

$e \in \mathbb{R}^m$ errors (noise + model approximations)

What are the best parameters?

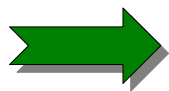
Maximum likelihood approach

in the *maximum likelihood* sense, the *best* parameters are the ones which maximize the probability to have obtained the data:

$$\mathbf{x}_{\text{ML}} = \arg \max_{\mathbf{x}} \Pr(\mathbf{y} | \mathbf{m}(\mathbf{x}))$$

with: \mathbf{x} = parameters
 $\mathbf{m}(\mathbf{x})$ = model
 \mathbf{y} = data

$$\mathbf{x}_{\text{ML}} = \arg \min_{\mathbf{x}} f_{\text{data}}(\mathbf{x})$$



$$f_{\text{data}}(\mathbf{x}) = -c_1 \log \Pr(\mathbf{y} | \mathbf{m}(\mathbf{x})) + c_0 \quad c_1 > 0$$

ML = *Maximum Likelihood*

Likelihood penalty for complex visibility data

$$\mathbf{x}_{\text{ML}} = \arg \min_{\mathbf{x}} f_{\text{data}}(\mathbf{x})$$

$$\begin{aligned}
 f_{\text{data}}(\mathbf{x}) &= -2 \log \Pr(\mathbf{y} | \mathbf{m}(\mathbf{x})) + c_0 \\
 &= (\mathbf{y} - \mathbf{m}(\mathbf{x}))^T \cdot \mathbf{W} \cdot (\mathbf{y} - \mathbf{m}(\mathbf{x})) && \text{Gaussian statistics} \\
 &= \|\mathbf{y} - \mathbf{m}(\mathbf{x})\|_{\mathbf{W}}^2 \\
 &= \sum_j w_j (y_j - m_j(\mathbf{x}))^2 && \text{independent data} \\
 &= \sum_t \sum_{j,k} w_{j,k}(t) \left| V_{j,k}^{\text{data}}(t) - V_{j,k}^{\text{model}}(t) \right|^2 && \text{Goodman model}
 \end{aligned}$$

with $V_{\text{model}} = \mathbf{A} \cdot \mathbf{x}$

$$\mathbf{W} = \text{Cov}^{-1}(\mathbf{e})$$

$$\mathbf{y} = V_{\text{data}}$$

$$f_{\text{data}}(\mathbf{x}) = \|\mathbf{y} - \mathbf{A} \cdot \mathbf{x}\|_{\mathbf{W}}^2$$

Maximum likelihood solution for complex visibility data

$$\begin{aligned}\mathbf{x}_{\text{ML}} &= \arg \min_{\mathbf{x}} f_{\text{data}}(\mathbf{x}) \\ &= \|\mathbf{y} - \mathbf{A} \cdot \mathbf{x}\|_{\mathbf{W}}^2\end{aligned}$$

no unique solution (due to voids in u - v coverage)

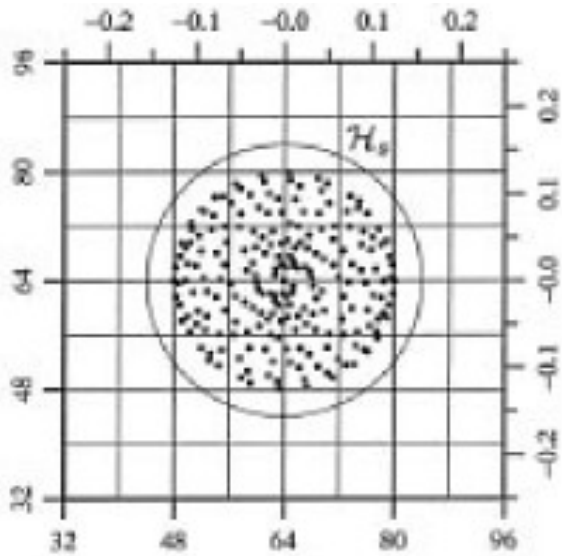
using the generalized inverse:

$$\mathbf{x}_{\text{ML}} = (\mathbf{A}^T \cdot \mathbf{W} \cdot \mathbf{A})^+ \cdot \mathbf{A}^T \cdot \mathbf{W} \cdot \mathbf{y}$$

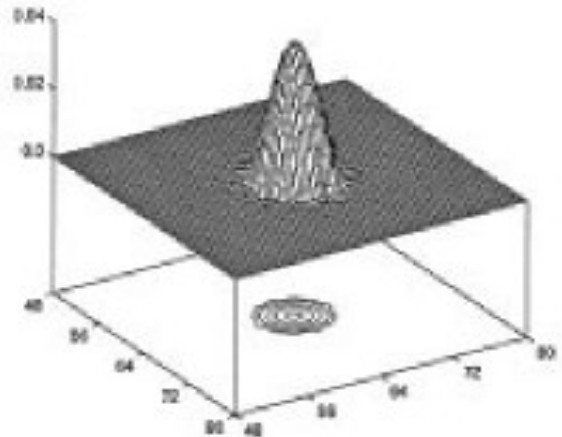
which is the ***dirty map***

Dirty beam and dirty map

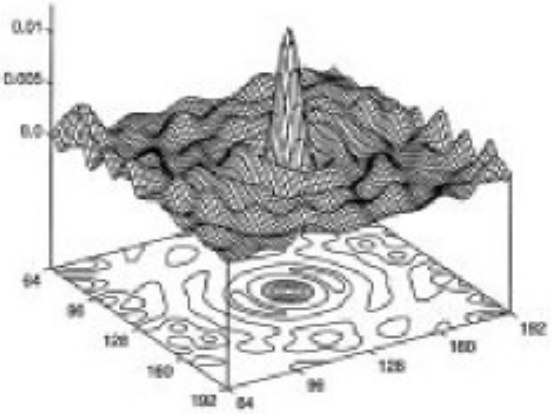
Eric Thiébaud – Image Reconstruction – VLTI, Keszthely 06/06/2008



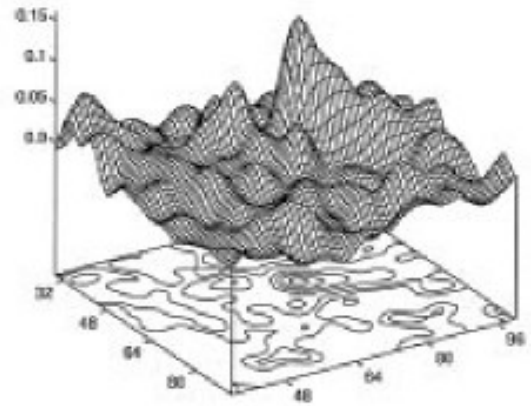
(a)



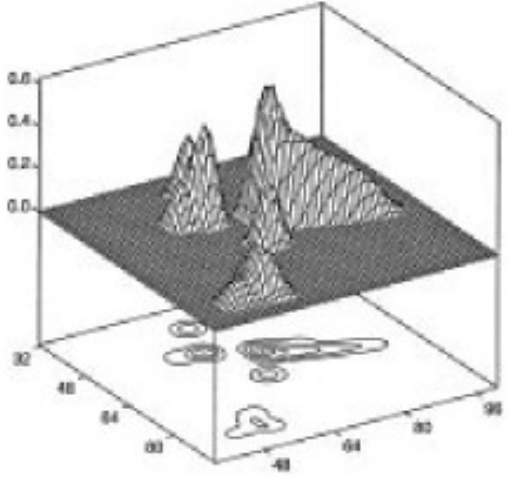
(b)



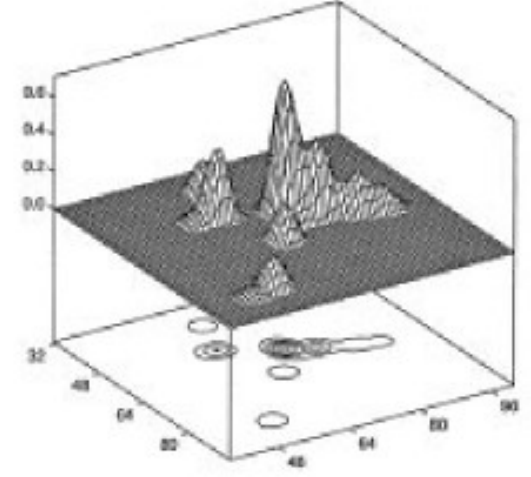
(a)



(b)



(c)

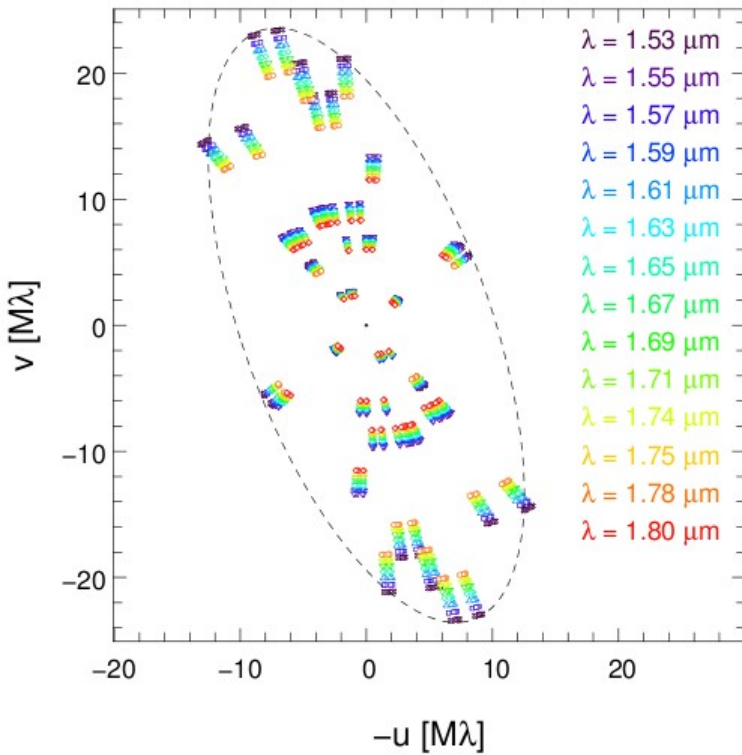


(d)

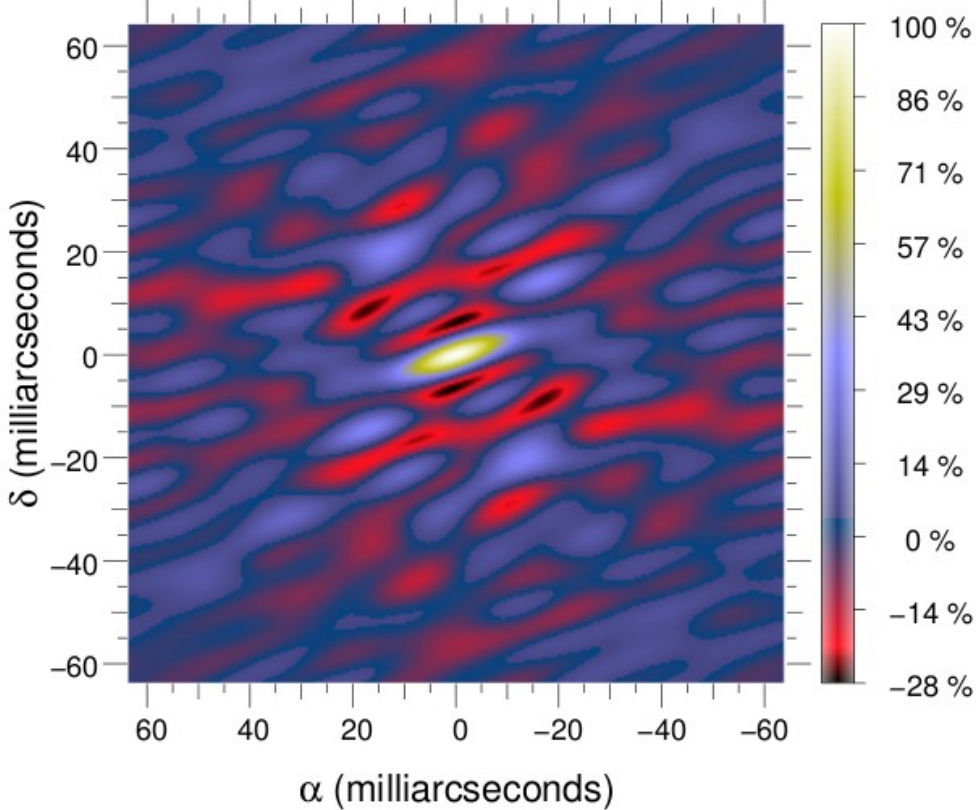
Dirty Beam = Point Spread Function

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(u,v) coverage for Arcturus



dirty beam for Arcturus



objet : α Boo (Arcturus)
 IOTA/IONIC interferometer
 source : S. Lacour *et al.* (2007)

Heuristics for Image Reconstruction

solving

$$\hat{I}(\mathbf{v}_{j,k}(t)) = V_{j,k}^{\text{data}}(t) \quad \forall j, k, t$$

for the image have ***no sense***

- maybe no solution
- maybe an infinite number of solutions (voids in u-v coverage can be assigned any value)
- no constraints such as positivity, support, flux
- fit the noise (amplification of noise when model is ill-conditioned)

intuitively

- model (F.T. of image) must be as close to data as allowed by noise level but no more
- image must be positive, normalized, *etc.*
- image must be as ***simple*** as possible

the idea is to *maximize the probability of the model given the data* (MAP = *maximum a posteriori*):

$$\begin{aligned}
 \mathbf{x}_{\text{MAP}} &= \arg \max_{\mathbf{x}} \Pr(\mathbf{m}(\mathbf{x})|\mathbf{y}) \\
 &= \arg \max_{\mathbf{x}} \frac{\Pr(\mathbf{y}|\mathbf{x}) \Pr(\mathbf{x})}{\cancel{\Pr(\mathbf{y})}} && \text{(Bayes theorem)} \\
 &= \arg \min_{\mathbf{x}} \left\{ \underbrace{-\log \Pr(\mathbf{y}|\mathbf{x})}_{f_{\text{data}}(\mathbf{x})} - \underbrace{\log \Pr(\mathbf{x})}_{f_{\text{prior}}(\mathbf{x})} \right\} \\
 &= \arg \min_{\mathbf{x}} f_{\text{MAP}}(\mathbf{x})
 \end{aligned}$$

$$f_{\text{MAP}}(\mathbf{x}) = f_{\text{data}}(\mathbf{x}) + f_{\text{prior}}(\mathbf{x}) \quad \text{(penalty function)}$$

Pragmatic Bayesian Approach (1)

- in practice:
 - the statistics of the data is \sim known
 - the a priori statistics is ***unknown***
- the priors must have some (qualitative) properties
 - solve degeneracies (ill-posedness)
 - avoid noise amplification (ill-conditioning)
 - supplement missing information (incomplete data)
- for instance:
 - imposing sufficient smoothness avoids noise amplification
 - imposing compactness helps filling voids in u-v coverage
- hence we may know the ***kind*** of required priors but do not know to what ***level*** they must be imposed

Pragmatic Bayesian Approach (2)

- we want to match the priors (e.g. the restored image must be *compact* or *smooth*) as much as possible

$$\min_{\mathbf{x}} f_{\text{prior}}(\mathbf{x})$$

- we want to be compatible with the data

$$f_{\text{data}}(\mathbf{x}) \leq \eta$$

where η is set according to the noise level

and accounting for constraints:

$$\mathbf{x} \geq 0$$

$$\sum_j x_j = 1$$

Pragmatic Bayesian Approach (3)

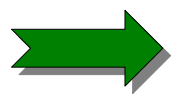
Penalized Likelihood

constrained optimization problem:

$$\mathbf{x}^+ = \arg \min_{\mathbf{x}} f_{\text{prior}}(\mathbf{x}) \quad \text{s.t.} \quad f_{\text{data}}(\mathbf{x}) \leq \eta$$

Lagrangian: $L(\mathbf{x}; \alpha) = f_{\text{prior}}(\mathbf{x}) + \alpha (f_{\text{data}}(\mathbf{x}) - \eta)$

if the constraint is *active*, $\alpha > 0$ and $f_{\text{data}}(\mathbf{x}^+) = \eta$;
otherwise, the data are unused!



$$\begin{aligned} \mathbf{x}^+ &= \arg \min_{\mathbf{x}} f_{\text{prior}}(\mathbf{x}) + \alpha f_{\text{data}}(\mathbf{x}) \\ &= \arg \min_{\mathbf{x}} f_{\text{data}}(\mathbf{x}) + \mu f_{\text{prior}}(\mathbf{x}) \\ &= \arg \min_{\mathbf{x}} f(\mathbf{x}; \mu) \end{aligned}$$

penalty function: $f(\mathbf{x}; \mu) = f_{\text{data}}(\mathbf{x}) + \mu f_{\text{prior}}(\mathbf{x})$

with $\mu = 1/\alpha > 0$

Inverse Problem Approach

> direct model: $\mathbf{y} = \mathbf{m}(\mathbf{x}) + \mathbf{e}$ general (non-linear) model
 $\mathbf{y} = \mathbf{M} \cdot \mathbf{x} + \mathbf{e}$ linear model

- \mathbf{y} = data
- \mathbf{x} = parameters (e.g. restored image)
- \mathbf{m} , \mathbf{M} = instrument response
- \mathbf{e} = errors (noise + approximations)

> direct inversion forbidden when

- \mathbf{m}^{-1} (or \mathbf{M}^{-1}) does not exist (even approximately)
- noise amplification: $\mathbf{x}^+ = \mathbf{M}^{-1} \cdot \mathbf{y} = \mathbf{x} + \mathbf{M}^{-1} \cdot \mathbf{e}$

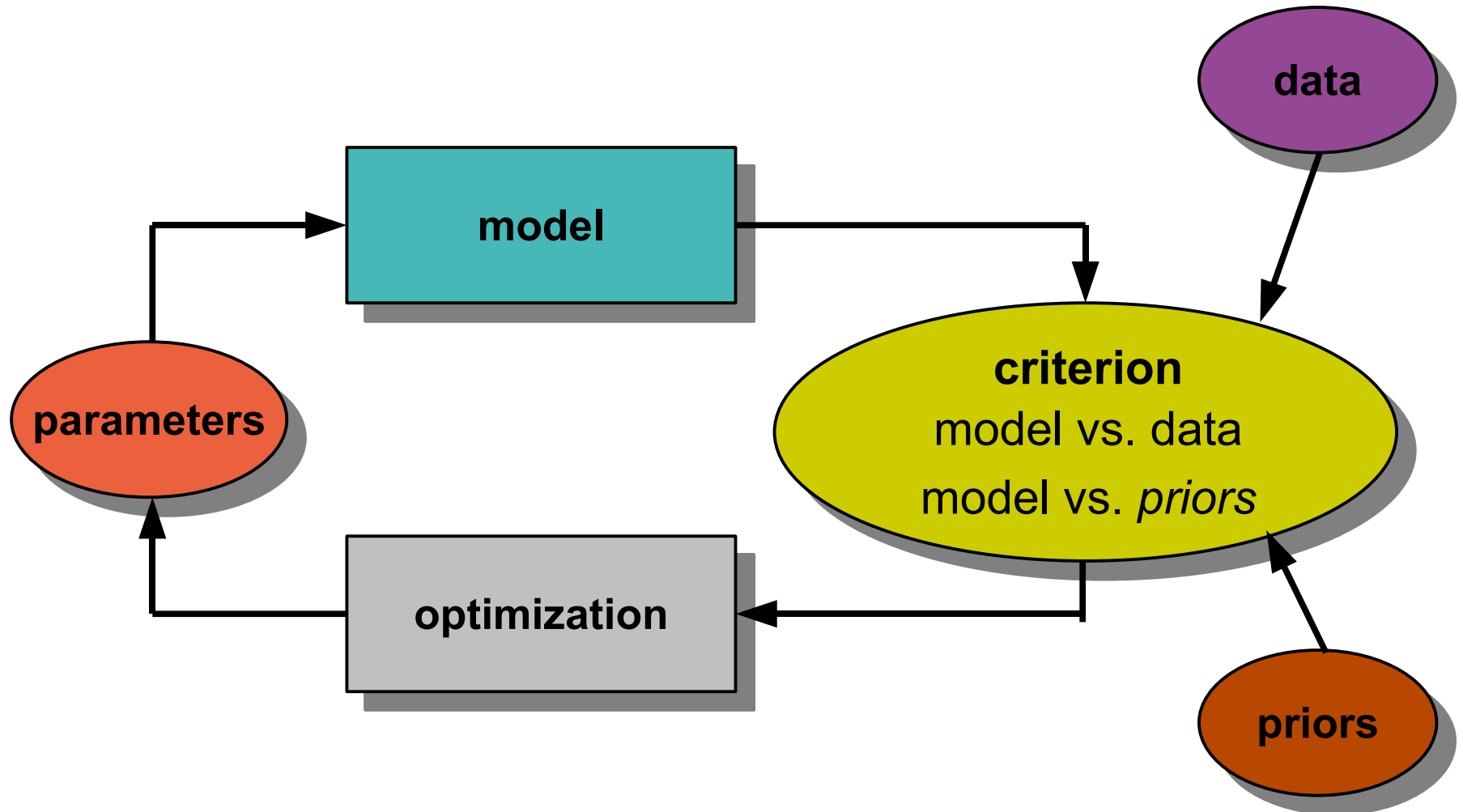
> inverse problem approach required

- account for *a priori constraints* (regularization)

$$\mathbf{x}^+ = \arg \min_{\mathbf{x}} f_{\text{data}}(\mathbf{x}) + \mu f_{\text{prior}}(\mathbf{x})$$

Inverse Problem Approach

objective: find the *best* parameters given the data



Calibration and problems due to turbulence

Measurements in radio-astronomy

instantaneous complex visibility: $V_{j,k}(t) = \hat{I}(\mathbf{v}_{j,k}) g_j^*(t) g_k(t)$

gain: $g_k(t) = \tau_k(t) e^{i\phi_k(t)}$

random phase shift: $\phi_k(t) = \frac{2\pi\delta_k(t)}{\lambda}$

$$f_{\text{data}}(\mathbf{x}, \mathbf{g}) = \sum_t \sum_{j,k} w_{j,k}(t) \left| V_{j,k}^{\text{data}}(t) - g_j(t) g_k^*(t) V_{j,k}^{\text{model}}(t) \right|^2$$

Self-calibration Algorithm

$$f_{\text{data}}(\mathbf{x}, \mathbf{g}) = \sum_t \sum_{j,k} w_{j,k}(t) \left| V_{j,k}^{\text{data}}(t) - g_j(t) g_k^*(t) V_{j,k}^{\text{model}}(t) \right|^2$$

0. **initialization:** choose μ , and $\mathbf{x}^{(0)}$, set $n = 1$
1. **self-calibration:** $\mathbf{g}^{(n)} = \arg \min_{\mathbf{g}} f_{\text{data}}(\mathbf{x}^{(n-1)}, \mathbf{g})$
2. **image reconstruction:** $\mathbf{x}^{(n)} = \arg \min_{\mathbf{x}} f_{\text{data}}(\mathbf{x}, \mathbf{g}^{(n)}) + \mu f_{\text{prior}}(\mathbf{x})$
3. **convergence?** **yes:** terminate with solution $\mathbf{x}^{(n)}$;
no: let $n = n + 1$ and loop to step 1.

Notes:

1. algorithm can be started with initial gains $\mathbf{g}^{(0)}$
2. image reconstruction can be any method (CLEAN, MEM, *etc.*)
3. self-calibration is generally non-convex
4. photometric calibration yields $|g| = 1$, only the gain phases are to be found


Problem caused by *fast* turbulence


instantaneous **complex visibility**: $V_{j,k}(t) = \hat{I}(\mathbf{v}_{j,k}(t)) g_j^*(t) g_k(t)$

gain: $g_k(t) = e^{i\phi_k(t)}$ (after photometric calibration)

random phase shift: $\phi_k(t) = \frac{2\pi\delta_k(t)}{\lambda}$

coherence time of turbulence ~ 1 ms (in optical/IR)

 simple **integration**: $\langle V_{i,j}(t) \rangle_k = \hat{I}(\mathbf{v}_{i,j}(\bar{t}_k)) \underbrace{\langle g_i^*(t) g_j(t) \rangle}_0 = 0$

 **non-linear** estimators insensitive to this defect must be used

Measurements in Optical/IR Interferometry

instantaneous complex visibility: $V_{j,k}(t) = \hat{I}(\mathbf{v}_{j,k}) g_j^*(t) g_k(t)$

$$g_k(t) = e^{i\phi_k(t)}$$

$$\langle V_{j,k}(t) \rangle = \hat{I}(\mathbf{v}_{j,k}) \langle g_j^*(t) g_k(t) \rangle = 0$$

powerspectrum:

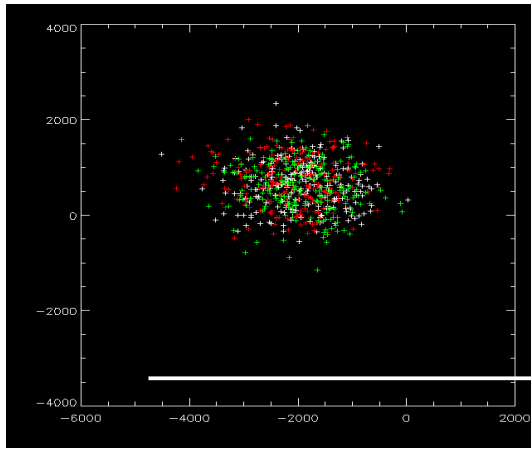
$$\langle |V_{j,k}(t)|^2 \rangle = |\hat{I}(\mathbf{v}_{j,k})|^2$$

bispectrum (a.k.a. triple product):

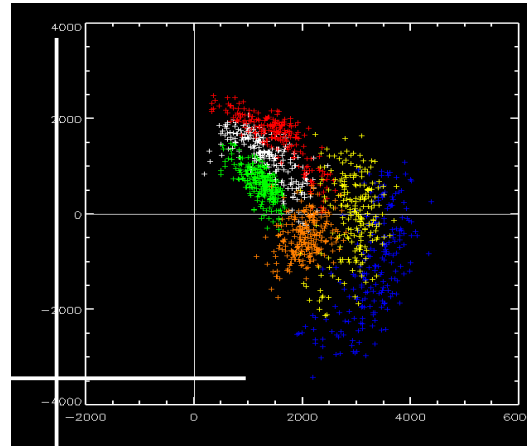
$$\begin{aligned} \langle V_{i,j}(t) V_{j,k}(t) V_{k,i}(t) \rangle &= \hat{I}(\mathbf{v}_{i,j}) \hat{I}(\mathbf{v}_{j,k}) \hat{I}(\mathbf{v}_{k,i}) \langle e^{i[\phi_j(t)-\phi_i(t)]+i[\phi_k(t)-\phi_j(t)]+i[\phi_i(t)-\phi_k(t)]} \rangle \\ &= \hat{I}(\mathbf{v}_{i,j}) \hat{I}(\mathbf{v}_{j,k}) \hat{I}^*(\mathbf{v}_{i,k} + \mathbf{v}_{j,k}) \end{aligned}$$

Statistics of Real Data

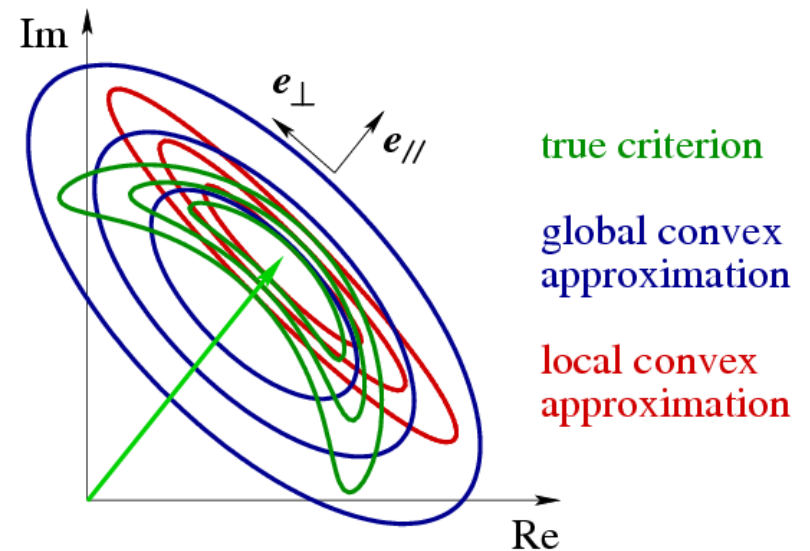
low SNR



high SNR



(triple product of FKV0509, C. Hummel *et al.*)



(source: S. Meimon, 2006)

Data Penalty Term

radio-astronomy

for complex visibility data:

$$\begin{aligned} f_{\text{data}}(\mathbf{x}) &= (\mathbf{A} \cdot \mathbf{x} - \mathbf{y})^T \cdot \mathbf{W} \cdot (\mathbf{A} \cdot \mathbf{x} - \mathbf{y}) \\ &= \frac{1}{\sigma^2} \|\mathbf{A} \cdot \mathbf{x} - \mathbf{y}\|^2 \end{aligned}$$

hypothesis: Gaussian noise,
independent measurements

optical/IR interferometry

for bispectral data:

$$f_{\text{data}}(\mathbf{x}) = \sum_k \frac{1}{\sigma_k^2} |\hat{x}_{j_1,k} \hat{x}_{j_2,k} \hat{x}_{j_3,k}^* - d_k|^2 \quad \text{with} \quad \hat{\mathbf{x}} \equiv \mathbf{A} \cdot \mathbf{x}$$

independent amplitude and phase data (**phase wrapping**)

non-convex

Algorithms

CLEAN (J. A. Högbom, 1974)

- point-like sources
- data: complex visibilities
- *matching pursuit* algorithm
- objective: find the N most significant point-like sources



$$f_{\text{prior}}(\mathbf{x}) = \mu \|\mathbf{x}\|_0 = \mu \text{Card}(\{j; x_j \neq 0\})$$

- can be approximated by (**Compressed Sensing**, E. Candès et al., 2006) :

$$f_{\text{prior}}(\mathbf{x}) = \mu \|\mathbf{x}\|_1 = \mu \sum_j |x_j|$$

Clean algorithm:

- initialize the residual dirty map to be the dirty map
- match the residual dirty map with the dirty beam
- remove a fraction of the peak intensity
- repeat until convergence
- convolve the spiky image with the clean beam and add the final residual dirty map

Maximum Entropy Methods

- **MEM** (review by R. Narayan & R. Nityananda, 1986)

- model image: pixels
- data: complex visibilities
- régularization (neg-entropie, insures positivity)

$$f_{\text{prior}}(\mathbf{x}) = \mu \sum_j [\bar{x}_j - x_j + x_j \log(x_j/\bar{x}_j)]$$

- reconstruction by non-linear optimisation in a local sub-space of search directions with μ tuned on the fly (J. Skilling & R. K. Bryan, 1984)

- **BSMEM** (D. Buscher, 1994)

- idem for bispectrum data

- quadratic regularization:

$$f_{\text{prior}}(\mathbf{x}) = \mu (\mathbf{B} \cdot \mathbf{x} - \mathbf{c})^T \cdot \mathbf{Q} \cdot (\mathbf{B} \cdot \mathbf{x} - \mathbf{c})$$

- least norm:

$$f_{\text{prior}}(\mathbf{x}) = \mu \|\mathbf{x}\|_2^2 = \mu \sum_j x_j^2$$

- smoothness:

$$f_{\text{prior}}(\mathbf{x}) = \mu \|\mathbf{D} \cdot \mathbf{x}\|_2^2$$

- Gaussian prior:

$$f_{\text{prior}}(\mathbf{x}) = \mu (\mathbf{x} - \bar{\mathbf{x}})^T \cdot \text{Cov}(\mathbf{x})^{-1} \cdot (\mathbf{x} - \bar{\mathbf{x}})$$

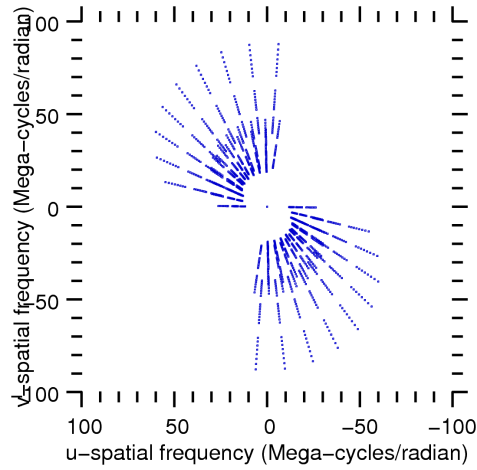
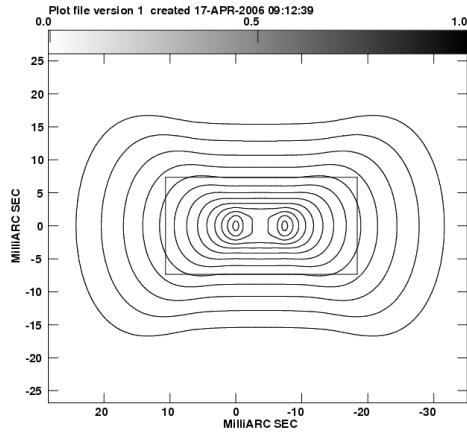
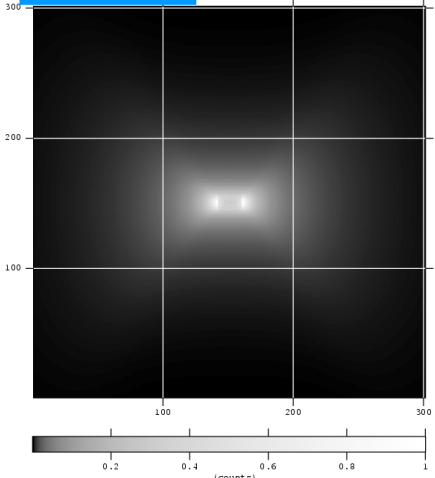
- WIPE** (A. Lannes *et al.*, 1994): damping of data (complex visibilities) + avoid high frequencies

$$f_{\text{prior}}(\mathbf{x}) = \sum_{k, \|\mathbf{v}_k\| > v_{\text{cut}}} |\hat{x}_k|^2$$

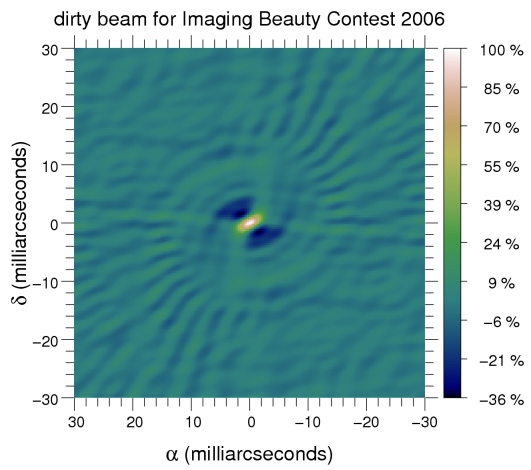
- **Building-Blocks** (K.-H. Hofmann & G. Weigelt, 1993)
 - image model: building blocks
 - data: bispectre
 - iterative reconstruction (linear approximation of the criterion and steepest descent)
 - objective: find the N most significant components
 - ~ CLEAN for bispectrum
- multi-résolution (J.-F. Giovannelli & A. Coulais, 2005)
 - quadratique (quasi-L1 for point-like components) + positivity + support
- Markov Chain IMager (**MACIM**, M. Ireland *et al.*, 2006)

Imaging Beauty Contest 2006

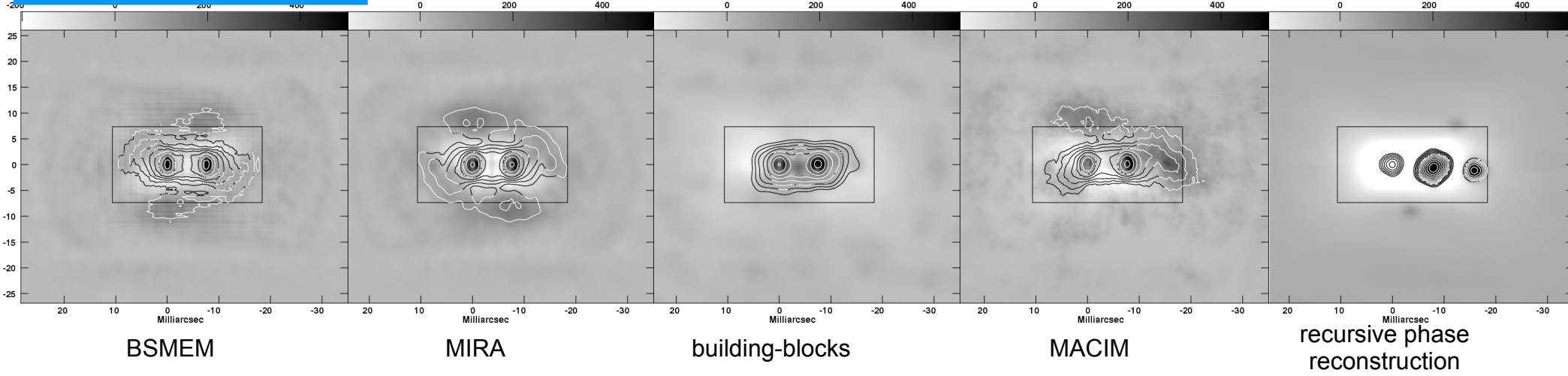
2008 objet



(Lawson et al., 2006)

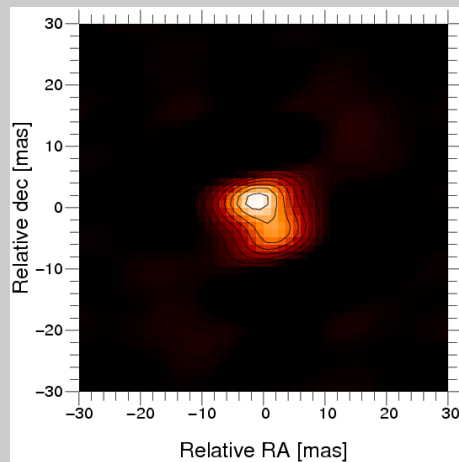
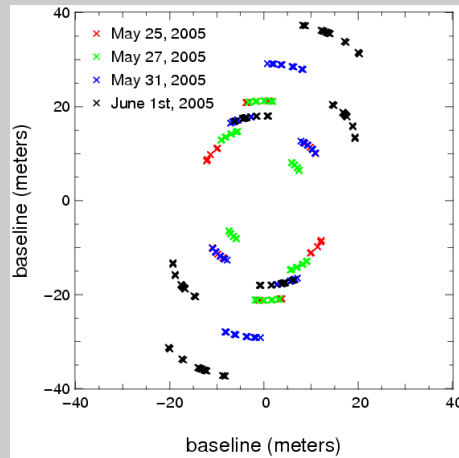


reconstructions

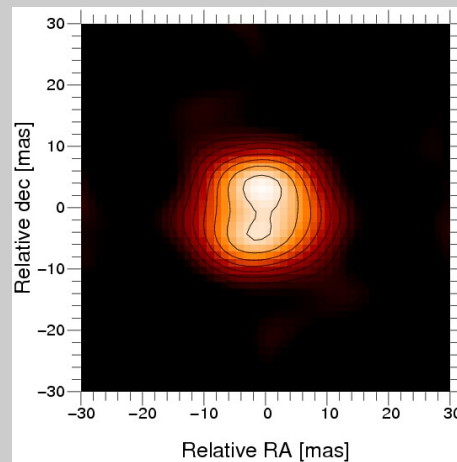


Application à des données *réelles*

Chi-Cygni

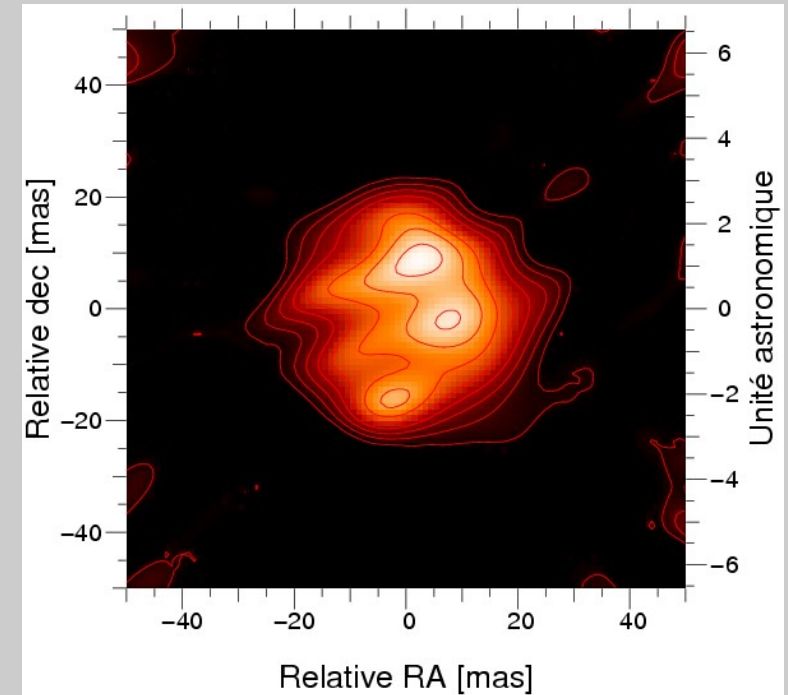


(mai-juin 2005)



(octobre 2005)

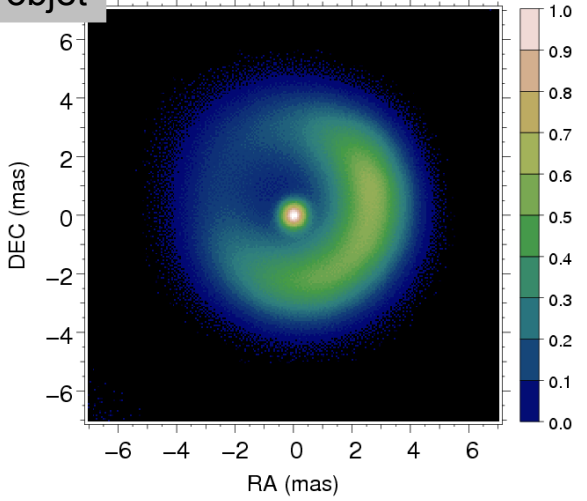
Bételgeuse



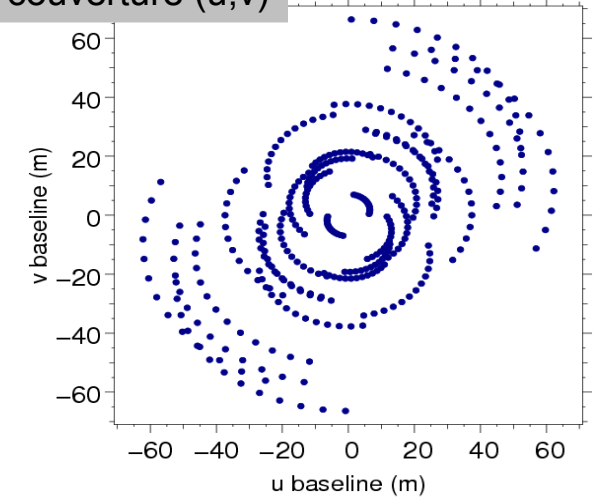
Source : **S. Lacour et al.**
 Instrument : **IOTA** (H band 1,65 μ m)
 Algorithme : **MIRA**

Reconstruction avec/sans information de phase

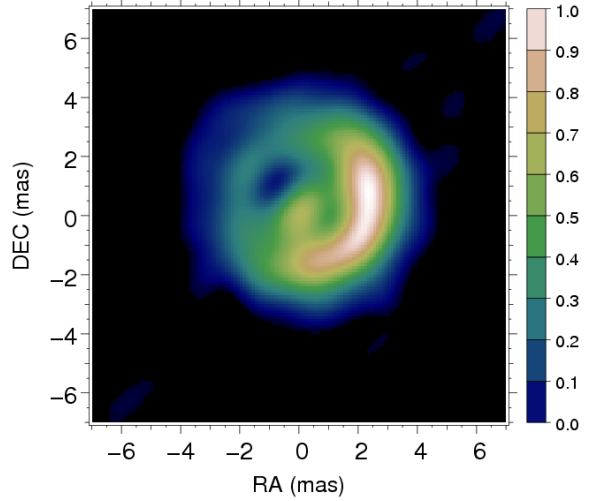
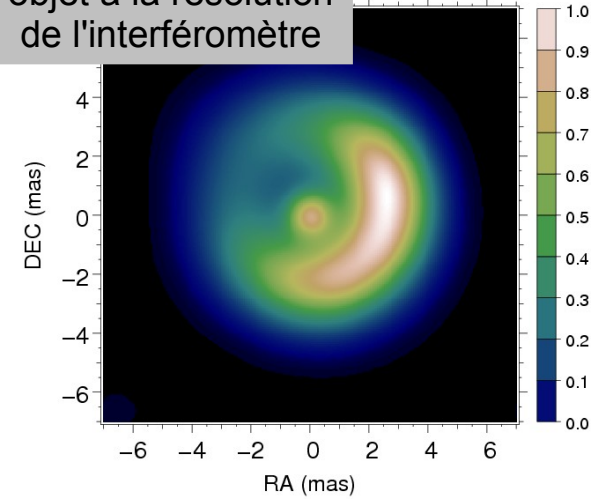
objet



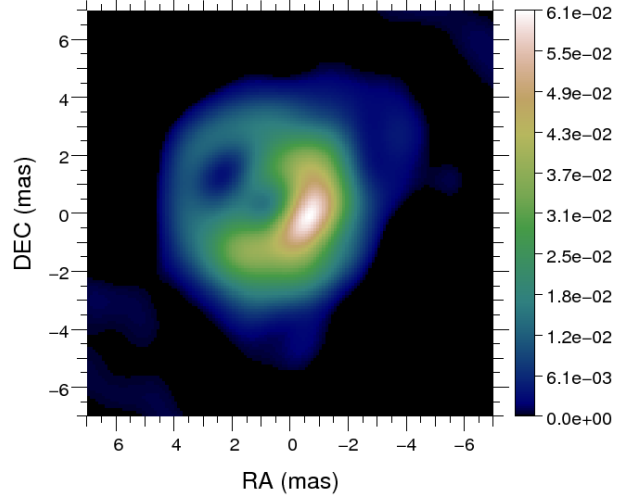
couverture (u,v)



objet à la résolution de l'interféromètre



reconstruction (spectre de puissance + clôtures)



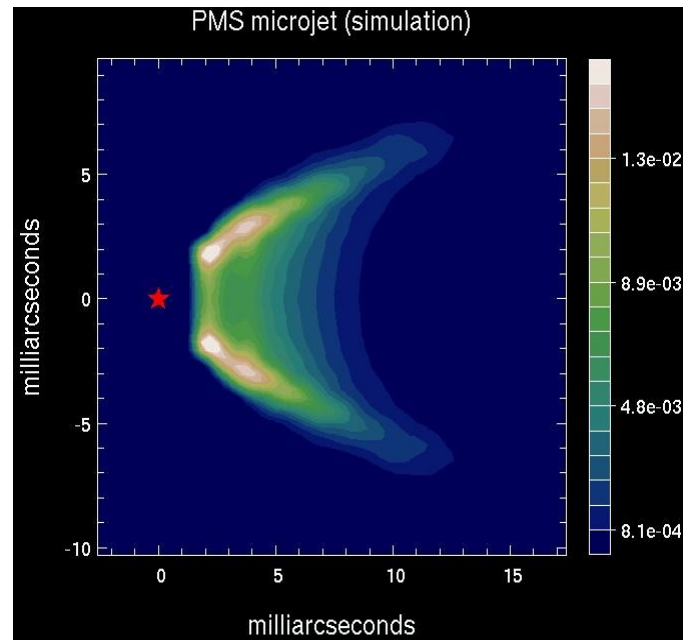
reconstruction (spectre de puissance)

- non-linear
- sparse u - v coverage
- incomplete Fourier phase information
(e.g. 1 phase closure out of 3 amplitudes)
- constraints
 - positivity
 - normalization (calibration)
- Fourier transform with irregular spectral sampling
- multi-modal optimization (needs **global** optimization)

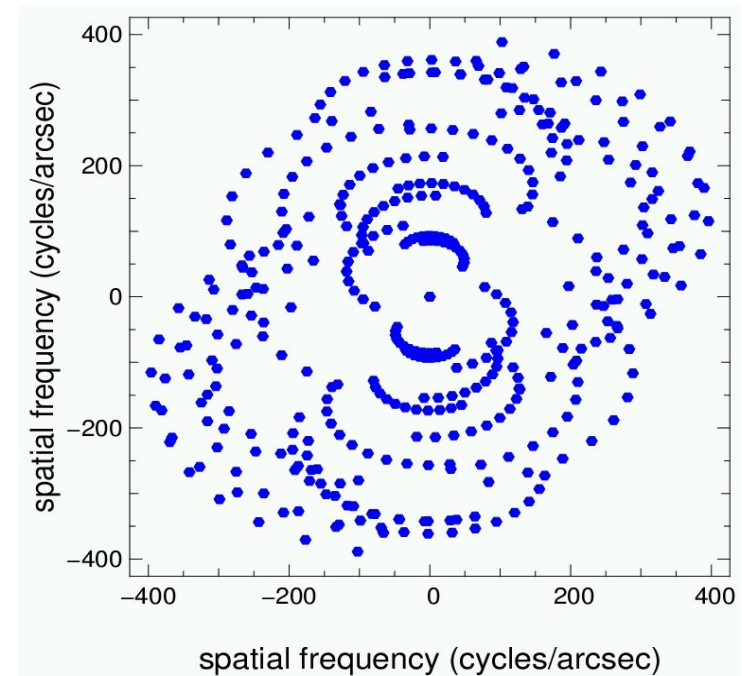
Regularization

Pre-Main Sequence Star Simulation

micro-jet emitted a PMS star
(model by P. Garcia et al.)



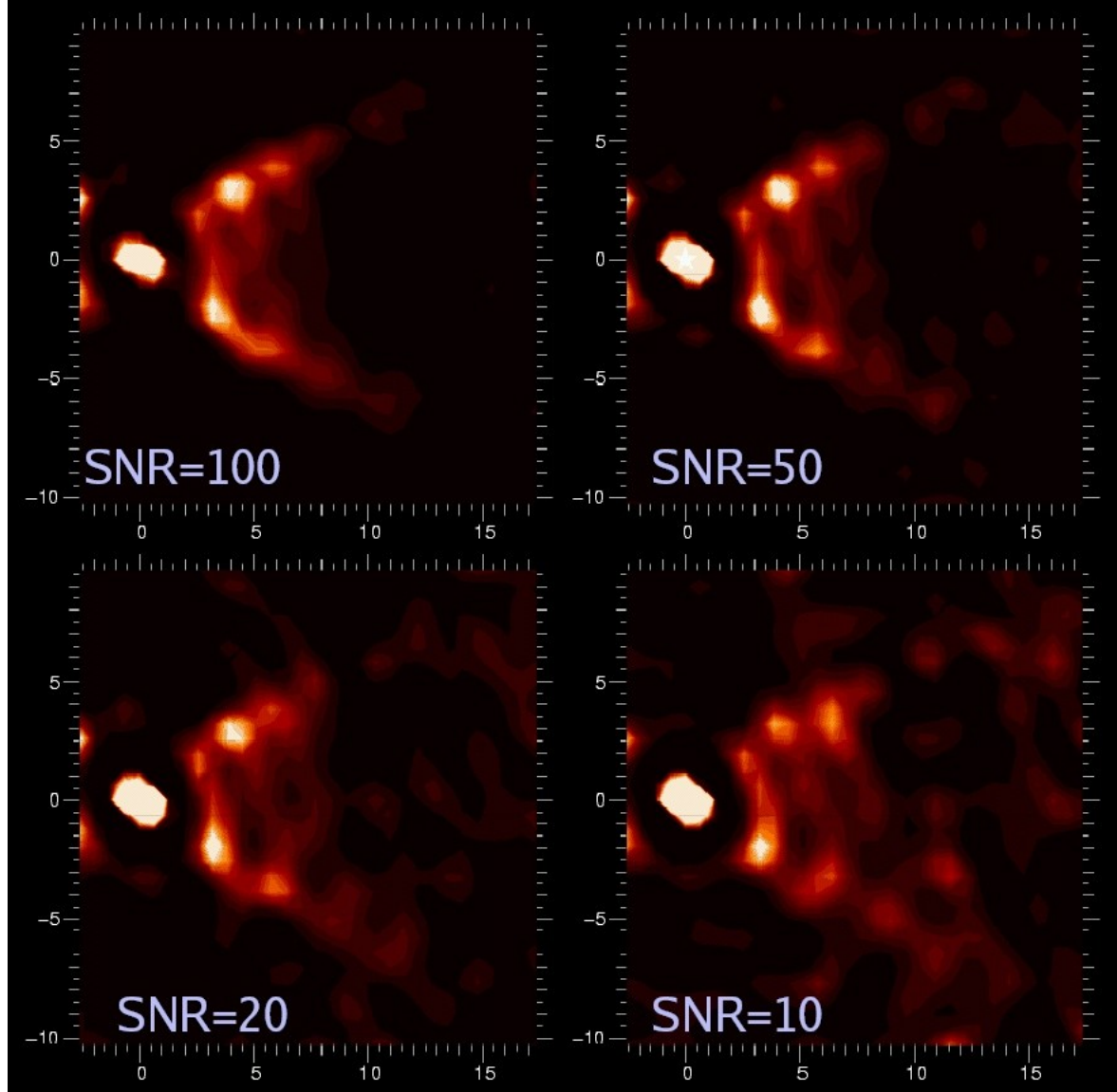
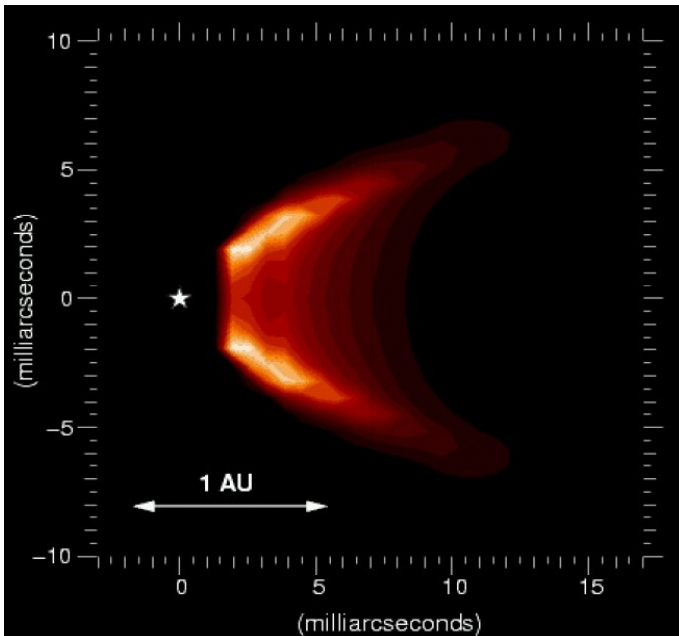
u-v coverage



- ◆ 6 observing nights
- ◆ 6 configurations with 3 AT's
- 190 powerspectrum data
- 63 phase closures
- **1024 unknowns**

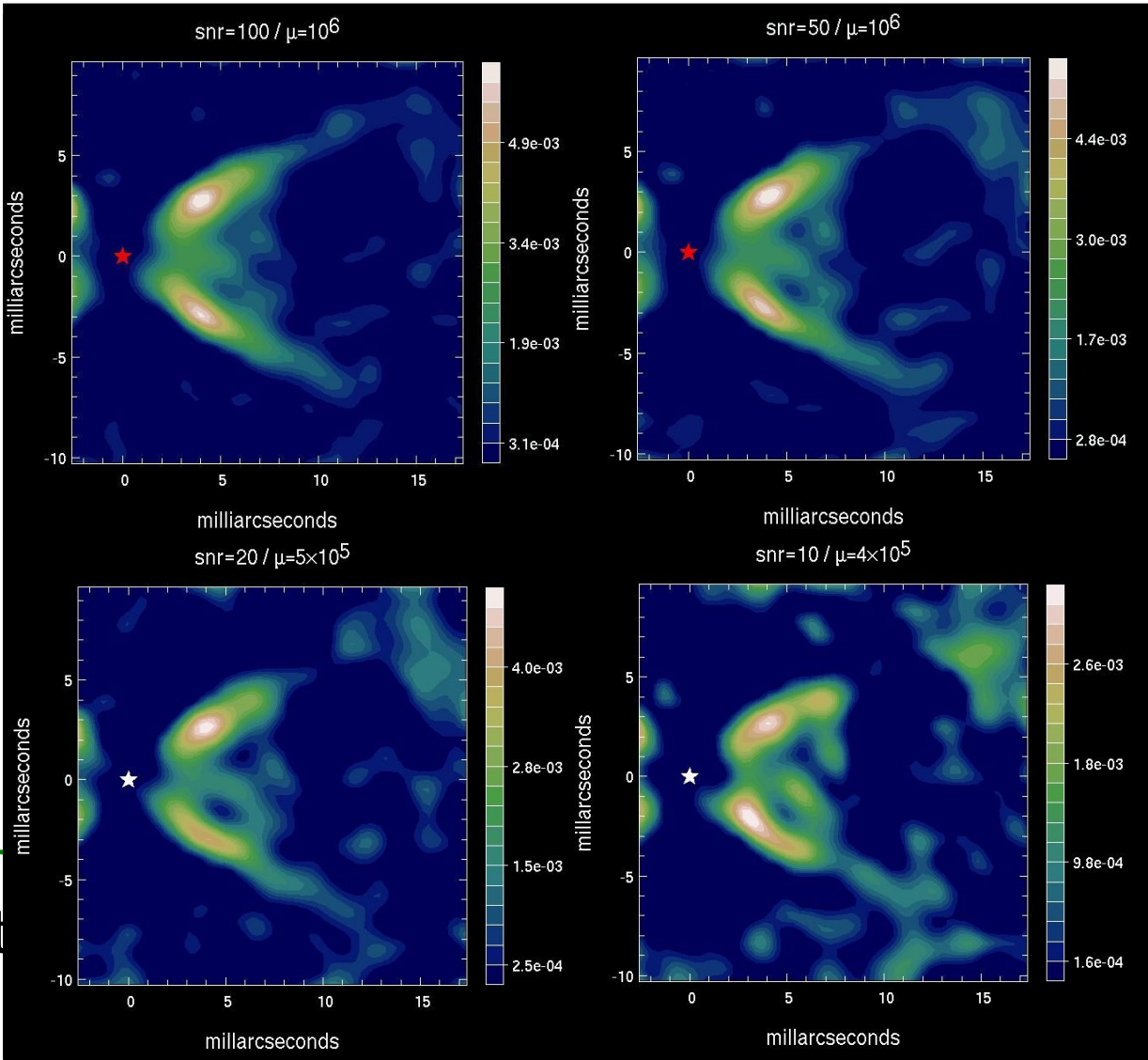
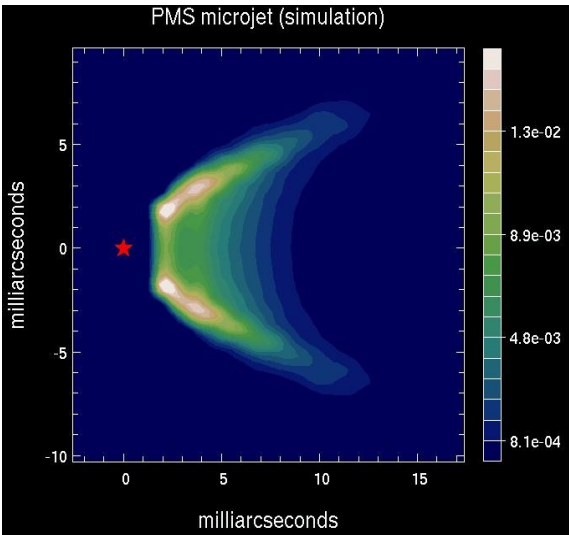
Bad Regularization Type

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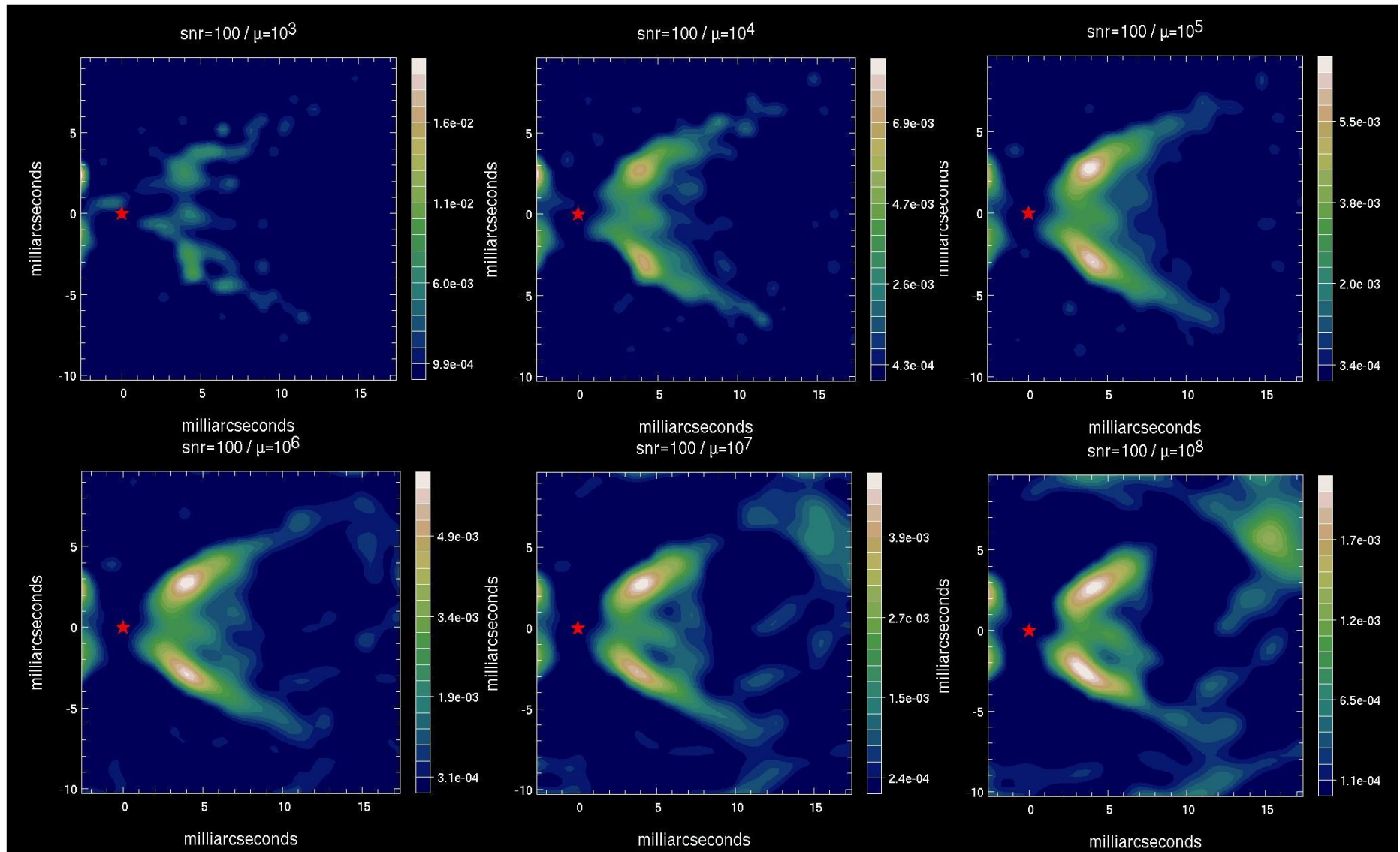
Effects of the SNR

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- ✓ micro-jet identifiable
- ✓ opening angle can be estimated
- ✓ only local optimization (not global)
- ✓ super-resolution ($\times 4$)

Varying the Regularization Level



Mira: a Multi-telescope Image Reconstruction Algorithm

Image reconstruction problem

direct model:

$$I(\boldsymbol{\xi}) = \sum_{k=1}^{k=N} x_k b_k(\boldsymbol{\xi}) \xrightarrow[\text{spectral interpolation}]{\text{T.F.}} \hat{I}(\mathbf{v}_j) = \sum_{k=1}^{k=N} A_{j,k} x_k$$

↑ parameters
↑ function basis

image reconstruction re-stated as a *constrained optimization problem*:

$$\mathbf{x}_{\text{best}} = \arg \min_{\mathbf{x}} \{f_{\text{data}}(\mathbf{x}) + f_{\text{prior}}(\mathbf{x})\} \quad \text{s.t.:} \quad x_k \geq 0, \forall k \quad \text{and} \quad \sum_{k=1}^{k=N} x_k = 1$$

data penalty
(model must be
compatible
with the data)

regularization
(accounts for a priori
knowledge, e.g.
compactness)

positivity

normalization

Mira algorithm in a nutshell

- Mira aims at minimizing the penalty

$$f(\mathbf{x}; \mu) = f_{\text{data}}(\mathbf{x}) + \mu f_{\text{prior}}(\mathbf{x})$$

by local minimization

- requirements:
 - input data (complex visibility, powerspectrum, bispectrum)
 - regularization type
 - regularization level
 - initial solution

you can get 0.9 version of MIRA at:

<http://www-obs.univ-lyon1.fr/labo/perso/eric.thiebaut/files/mira-0.9.tar.bz2>

Using Mira algorithm... simple image reconstruction

0. Load Mira software:
`include, "mira.i";`
1. Load input data into opaque object db:
`db = mira_new(MIRA_HOME+"data/data1.oifits");`
2. Configure for image reconstruction:
`mira_config, db, xform="exact", dim=100,
pixelsize=0.4*MIRA_MILLIARCSECOND;`
3. Choose a regularization method:
`rgl = rgl_new("smoothness");`
4. Attempt an image reconstruction (from scratch):
`dim = mira_get_dim(db); img0 = array(double, dim, dim);
img0(dim/2, dim/2) = 1.0;
img1 = mira_solve(db, img0, maxeval=500, verb=1, xmin=0.0,
normalization=1, regul=rgl, mu=1e6);`
5. Continue reconstruction with recentered image:
`img1 = mira_solve(db, mira_recenter(img1), maxeval=500,
verb=1, xmin=0.0, normalization=1, regul=rgl, mu=1e6);`

Using Mira algorithm... changing the regularization

0. Load Mira software.
1. Load input data into opaque object db.
2. Configure for image reconstruction.
3. Choose a regularization method:

```
dim = mira_get_dim(db);  
img0 = array(double, dim, dim);  
img0(dim/2, dim/2) = 1.0;  
rgl = rgl_new("xsmooth");  
rgl_config, rgl, "cost", "cost_l2l1", "threshold", 2e-5,  
    "dimlist", dimsof(img0);
```
4. Attempt an image reconstruction (from scratch):

```
img1 = mira_solve(db, img0, maxeval=500, verb=1,  
    xmin=0.0, normalization=1, regul=rgl, mu=1e6);
```
5. Continue reconstruction with recentered image:

```
img1 = mira_solve(db, mira_recenter(img1), maxeval=500,  
    verb=1, xmin=0.0, normalization=1,  
    regul=rgl, mu=1e7);
```