

# **Observability (and (u,v) coverage)**

***Euro Summer School  
Circumstellar disks and planets at very high angular resolution  
28 may-8 June 2007, Porto (Portugal)***

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based on the presentation of D. Segransan at the Goutelas Summer school (2006)

# Observability

- **Single dish telescopes:**

Constraints are HA and Fz

=> one needs LST, RA and DEC

Observing **efficiency is high** (uv coverage, low overheads)

- **Interferometers:**

Constraints are HA, Fz, (u,v)

=> one needs LST, RA, DEC and Bvect

+ Hardware constraints : DL stroke, Dome vignetting

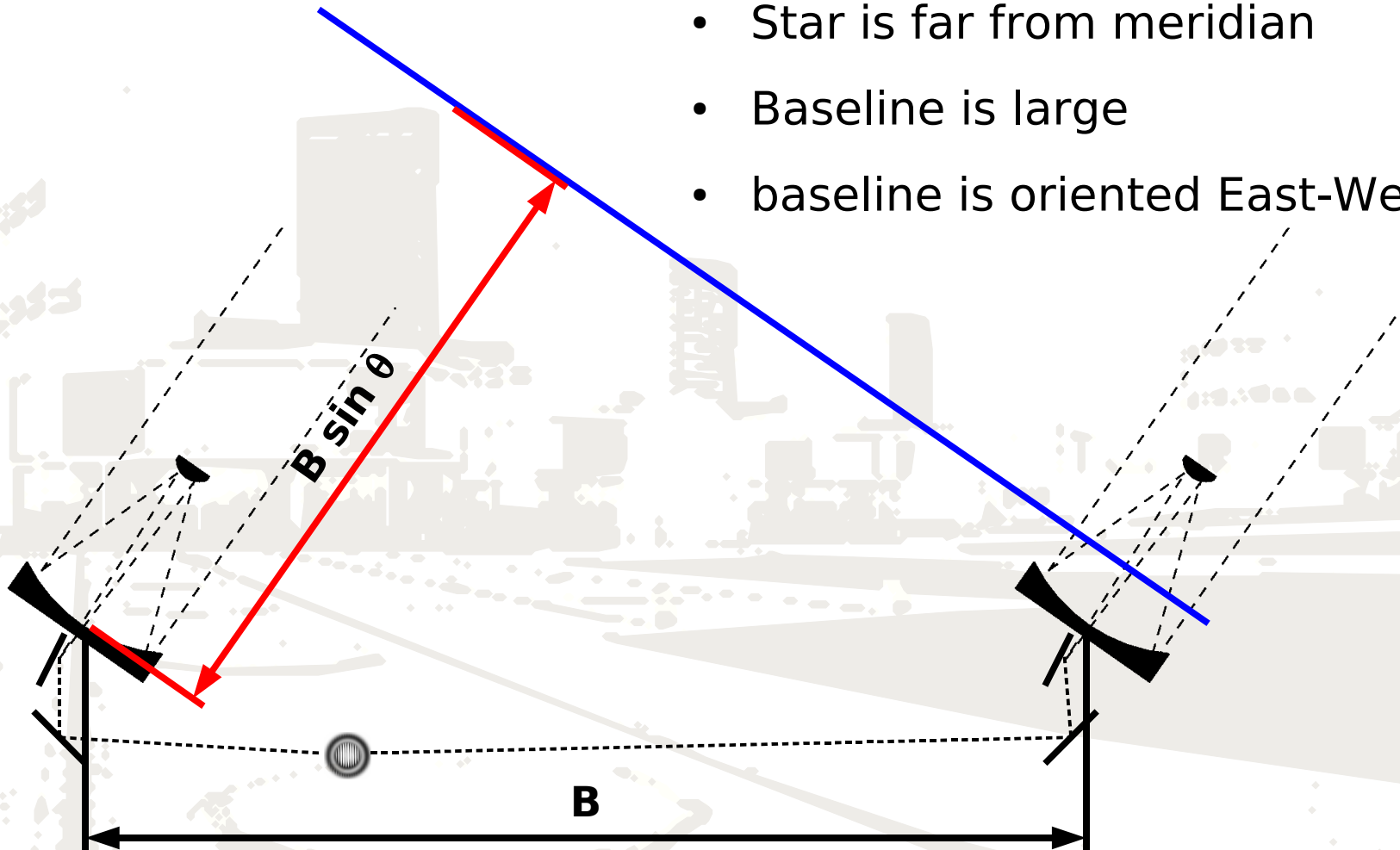
Observing **efficiency is low** (poor uv coverage, high overheads)

=> A good Observation Preparation Software is required

# OPD

$B \sin \theta$  can be very large if:

- Star is far from meridian
- Baseline is large
- baseline is oriented East-West



# VLT1

UT1

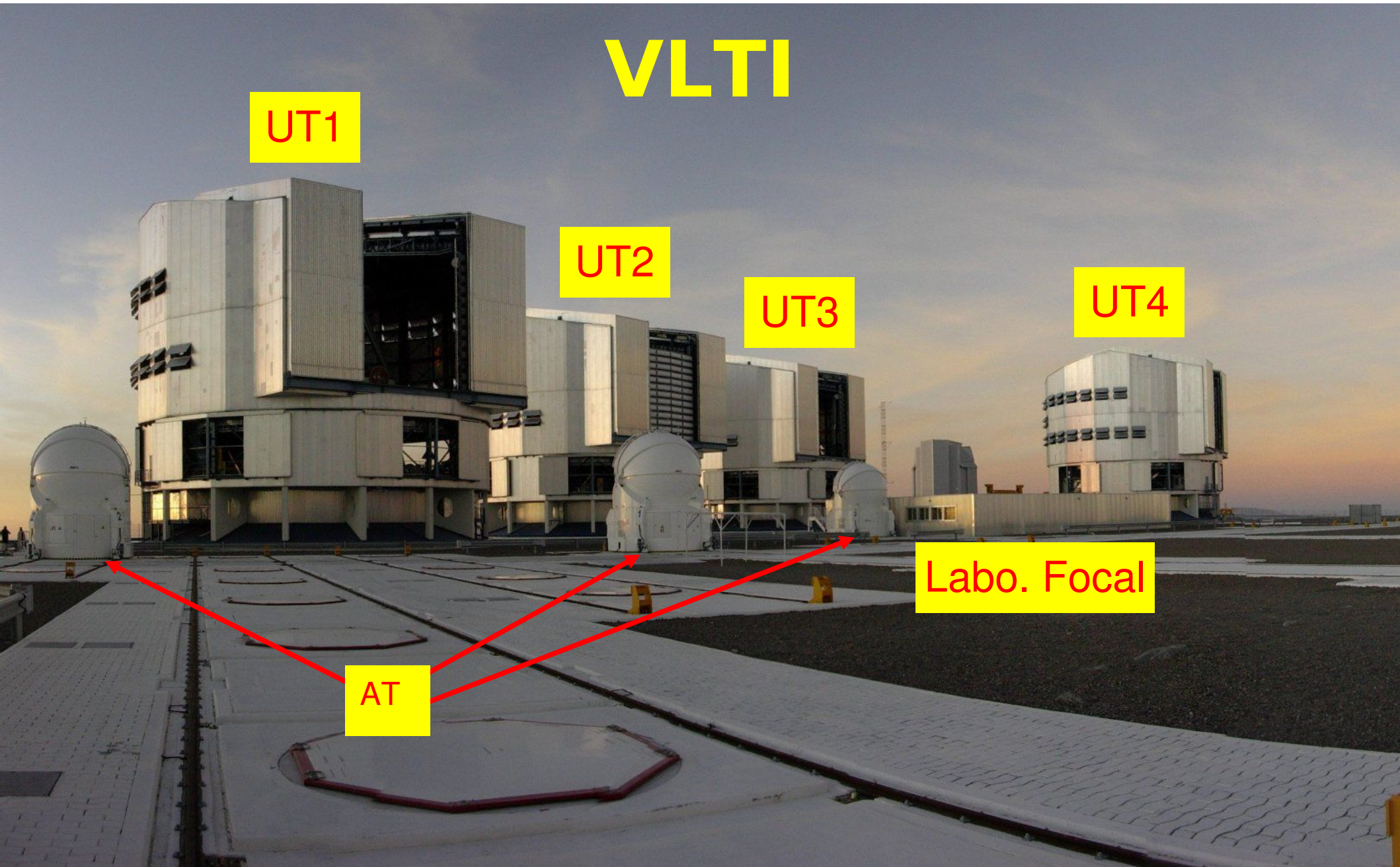
UT2

UT3

UT4

Labo. Focal

AT



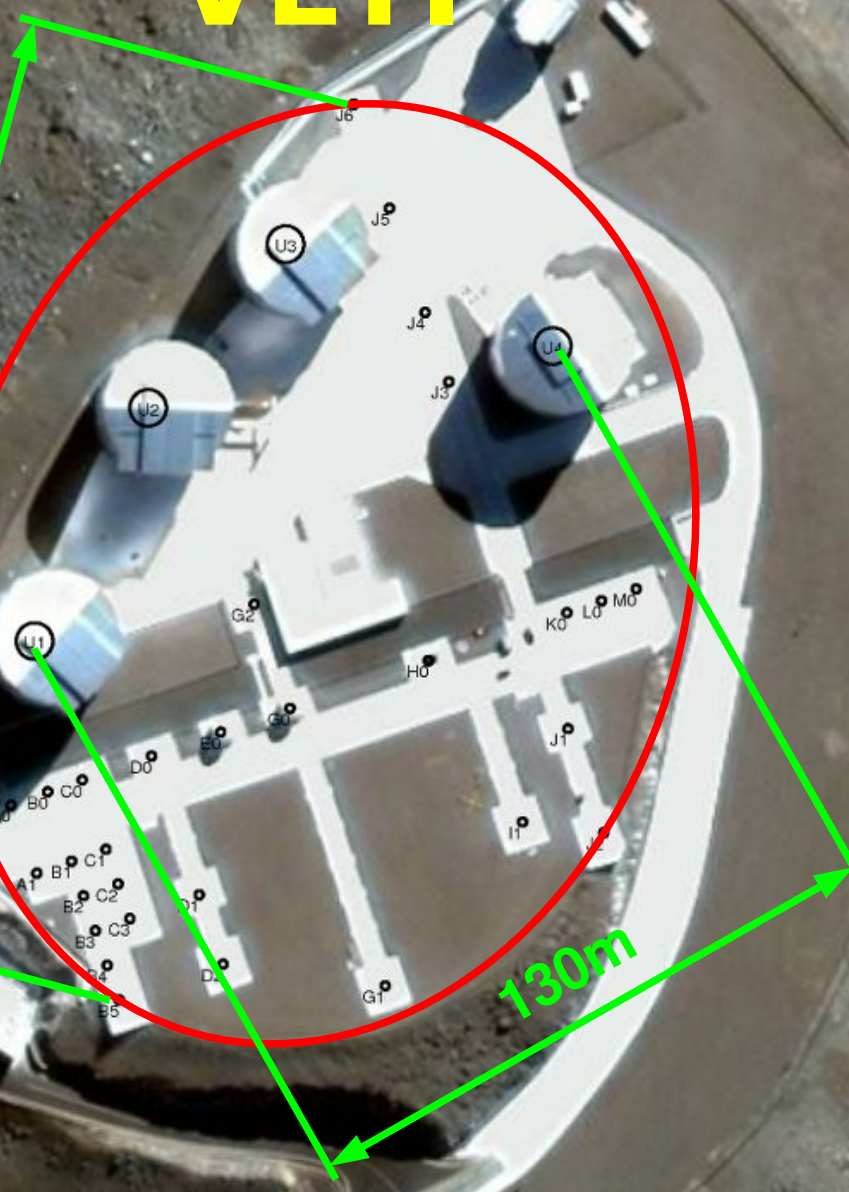


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# VLTI

200m

130m



- U1, U2, U3, U4 (Telescopes)
- J1, J2, J3, J4, J5, J6 (Junctions)
- G1, G2 (Gyroscopes)
- H0, H1, H2 (Hallways)
- I1, I2 (Instruments)
- K0, L0, M0 (Kiosks)
- A0, B0, C0, D0 (Access points)
- A1, B1, C1, D1 (Access points)
- B2, C2, D2 (Access points)
- B3, C3, D3 (Access points)
- B4, C4, D4 (Access points)
- B5, C5, D5 (Access points)

VLTI (?)



# What is (u,v) plane ?

$$V(u, v) = \frac{\hat{I}(u, v)}{\hat{I}(0, 0)}$$

Fourier transform

$$\hat{I}(u, v) \Leftrightarrow I(x, y)$$

$\vec{B} = (\Delta X, \Delta Y, \Delta Z)$  is the projected baseline vector

$(u, v) = \frac{1}{\lambda} (\Delta X, \Delta Y)$  are the spatial frequencies

Spatial frequencies:

- unitless (radians<sup>-1</sup>)
- represent distances in the wavefront in wavelength units
- (u,v) are conjugated to (x,y)

# (u,v) plane and single dish telescope

Object observed at the  
Special Astronomical Observatory (Zelentchouk)

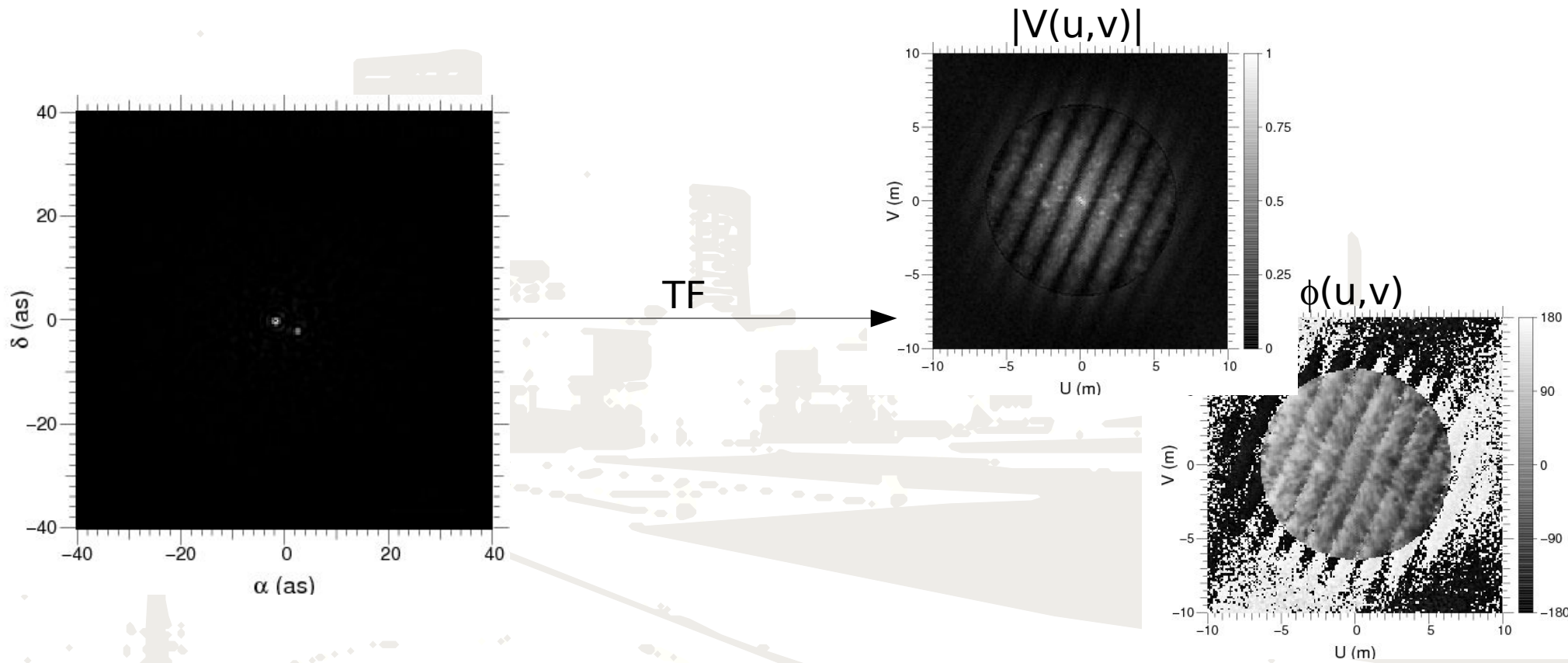
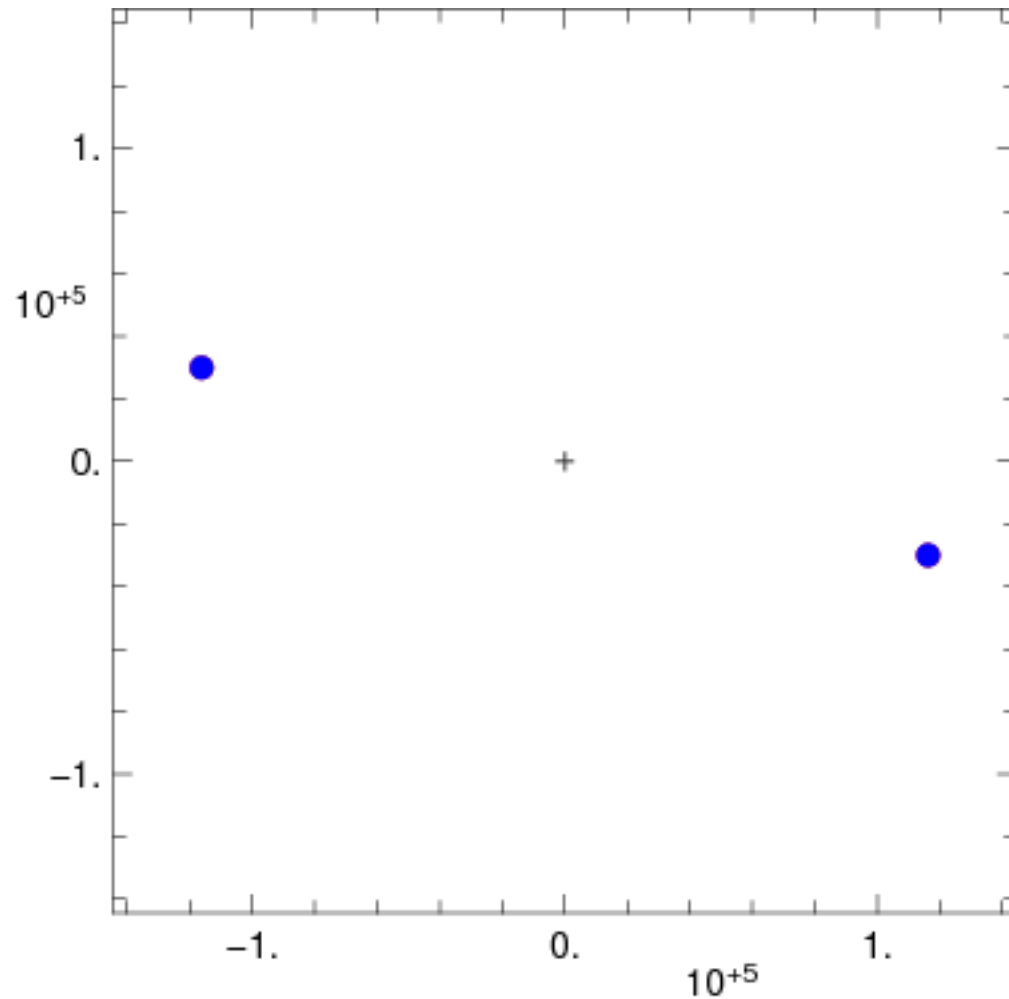


Image :  $I(x,y) = O * \text{PSF}$

$|V(u,v)|$ ,  $\phi(u,v)$  & cut-off frequency at  $D/\lambda$



# (u,v) plane with an interferometer: 2T snapshot



# How to fill the gaps ?

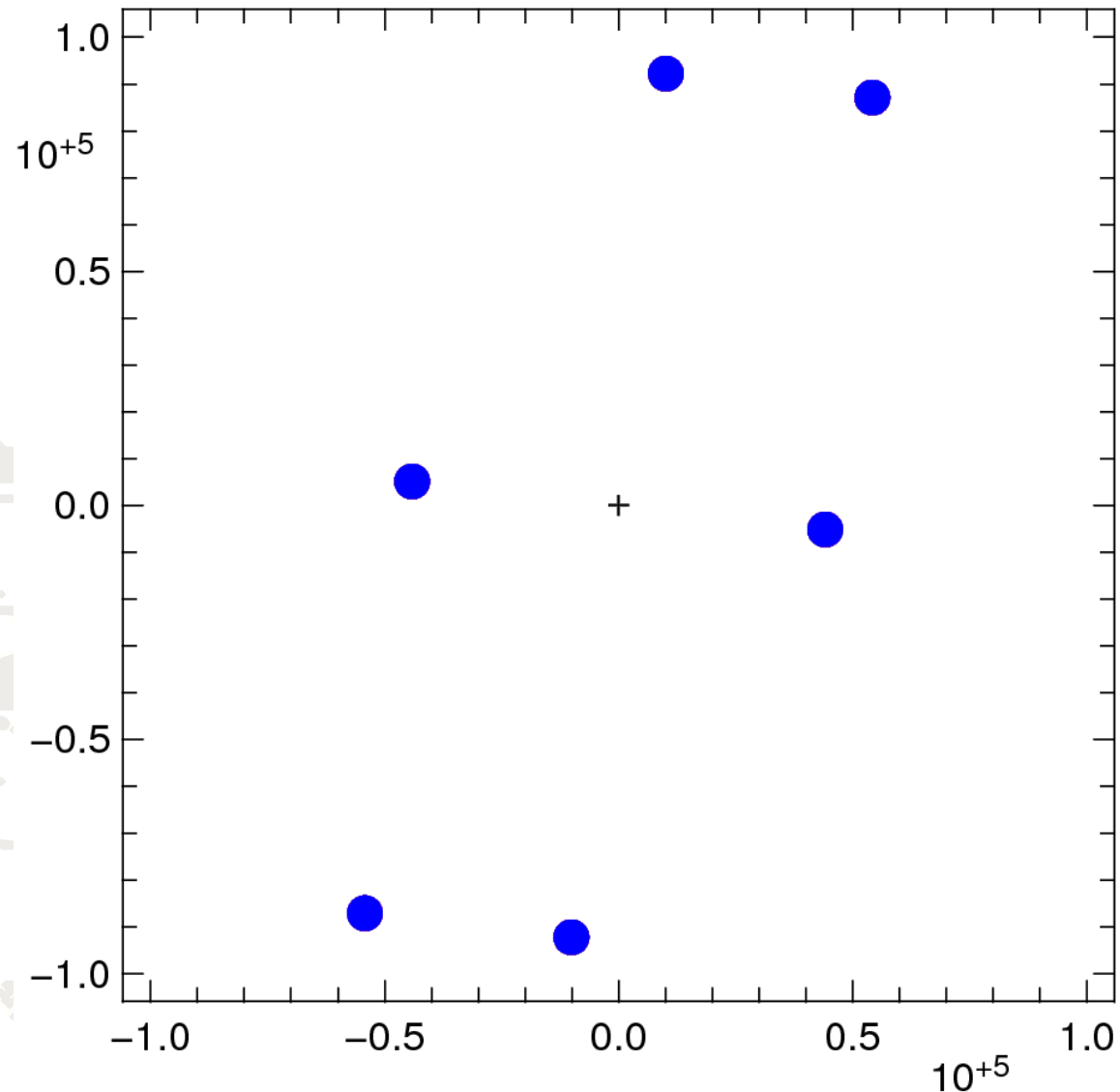
- "cheap" way:
  - Earth rotation (supersynthesis) → - **Time consuming**
  - Wavelength range → - **Lower sensitivity**
- "expensive" way:
  - Increase Nr of telescopes → - **Expensive**
  - Baseline reconfiguration → - **Time consuming & expensive**

# **(u,v) plane filling with more telescopes**

- A 2 telescopes interferometer gives access to **1** (u,v) point per measurement.
  - A 3 telescopes interferometer gives access to **3** (u,v) point per measurement.
  - A N telescopes interferometer gives access to  $N(N-1)/2$  points per measurements
- => We have access to high spatial frequencies, but ...

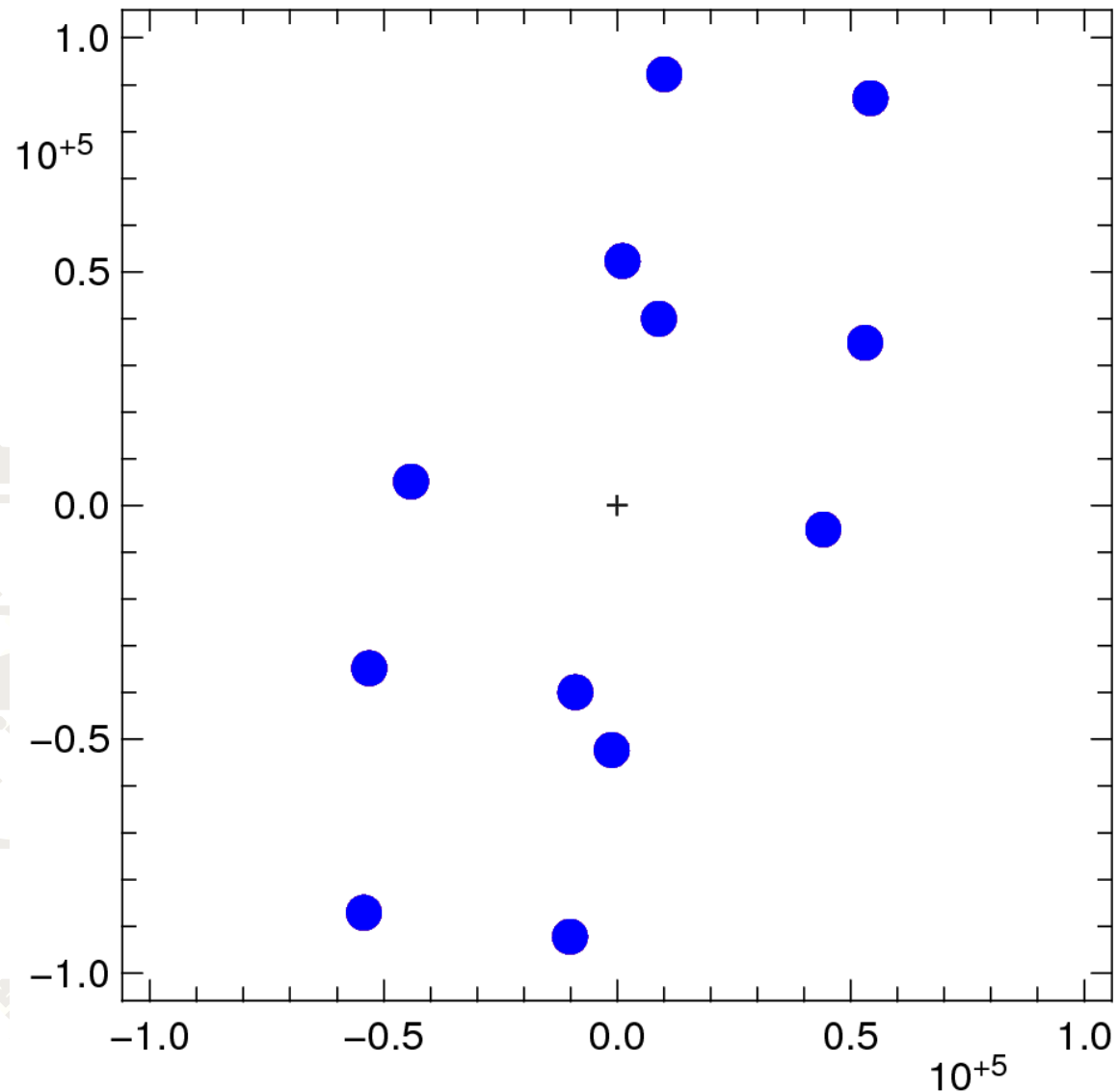
***A lot of gaps remain in the (u,v) plane***

# (u,v) plane filling with more telescopes: 3T



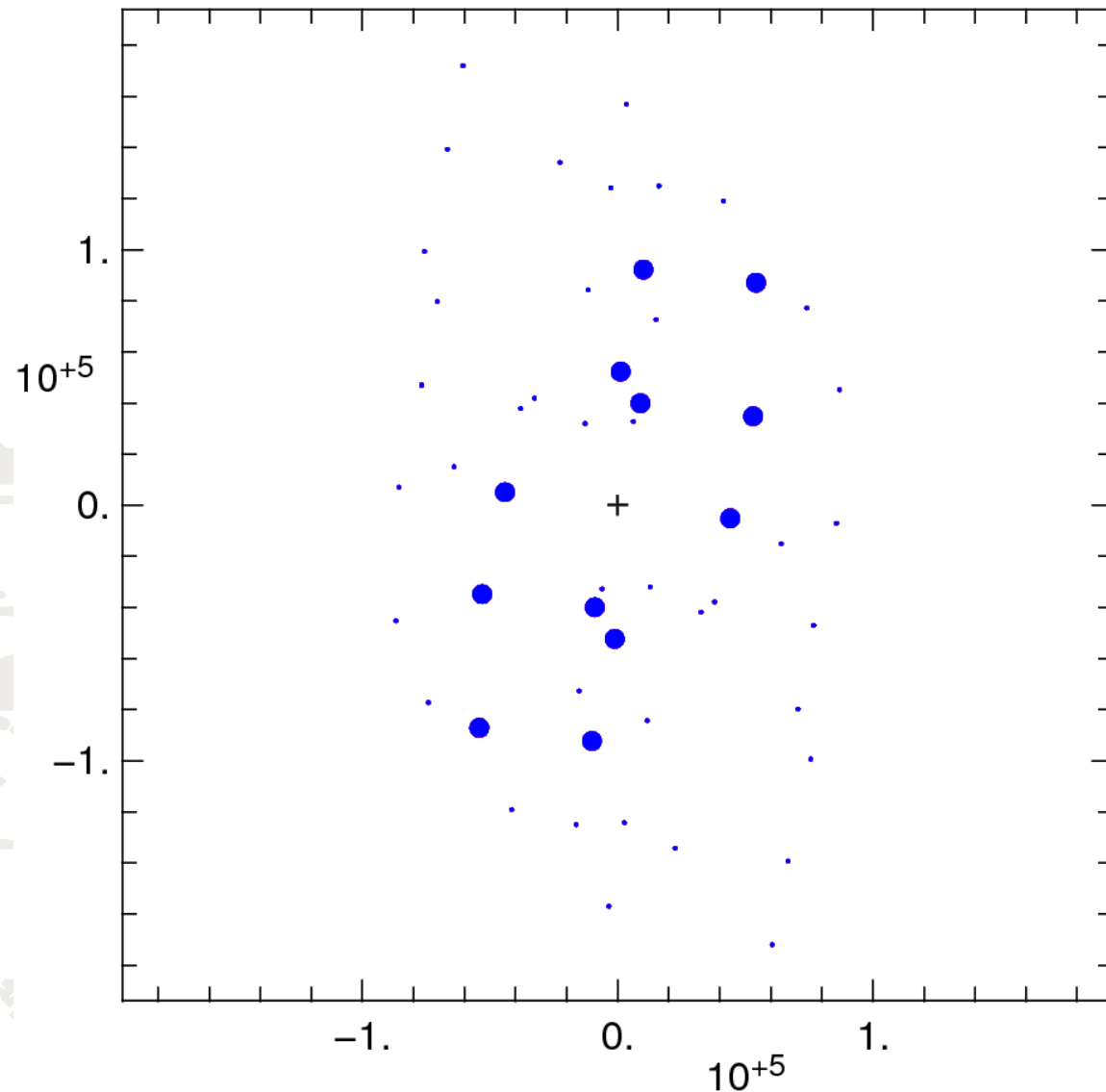
29/05/2007 : Observability and (u,v) plane coverage, 12

# (u,v) plane filling with more telescopes: 4T



29/05/2007 : Observability and (u,v) plane coverage, 13

# (u,v) plane filling with more telescopes: 8T



# (u,v) plane filling with the earth rotation (supersynthesis)

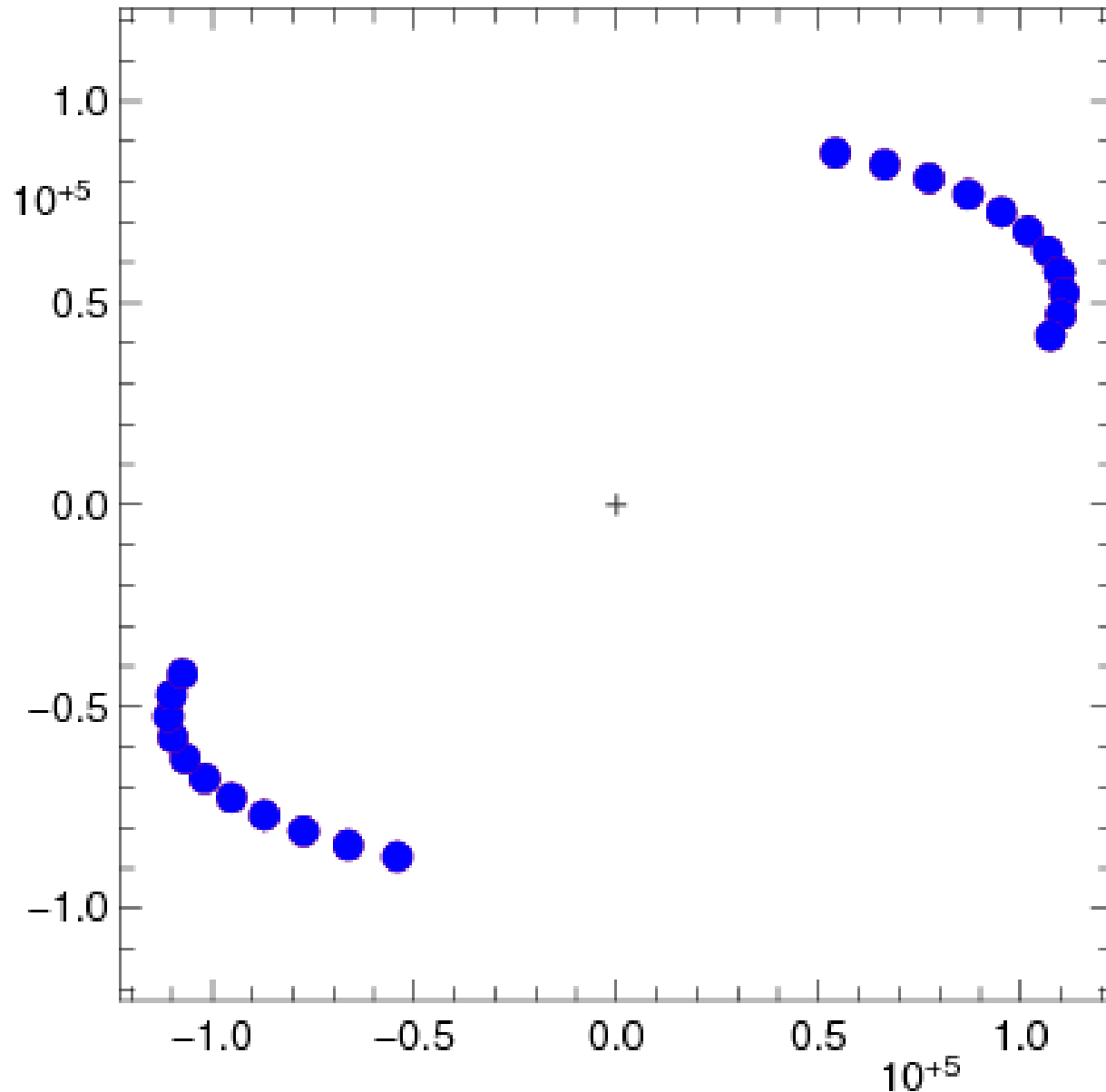
- (u,v) plane sampling depends on:
  - hour angle
  - source declination  $d$
  - baseline vector (X,Y,Z)

$$\begin{pmatrix} u \\ v \\ w \end{pmatrix} = \frac{1}{\lambda} \begin{pmatrix} \sin(h) & \cos(h) & 0 \\ -\sin(\delta)\cos(h) & \sin(\delta)\cos(h) & \cos(\delta) \\ \cos(\delta)\cos(h) & -\cos(\delta)\sin(h) & \sin(\delta) \end{pmatrix} \begin{pmatrix} X \\ Y \\ Z \end{pmatrix}$$

- Eliminating  $h$  from the equation above gives an ellipse equation:

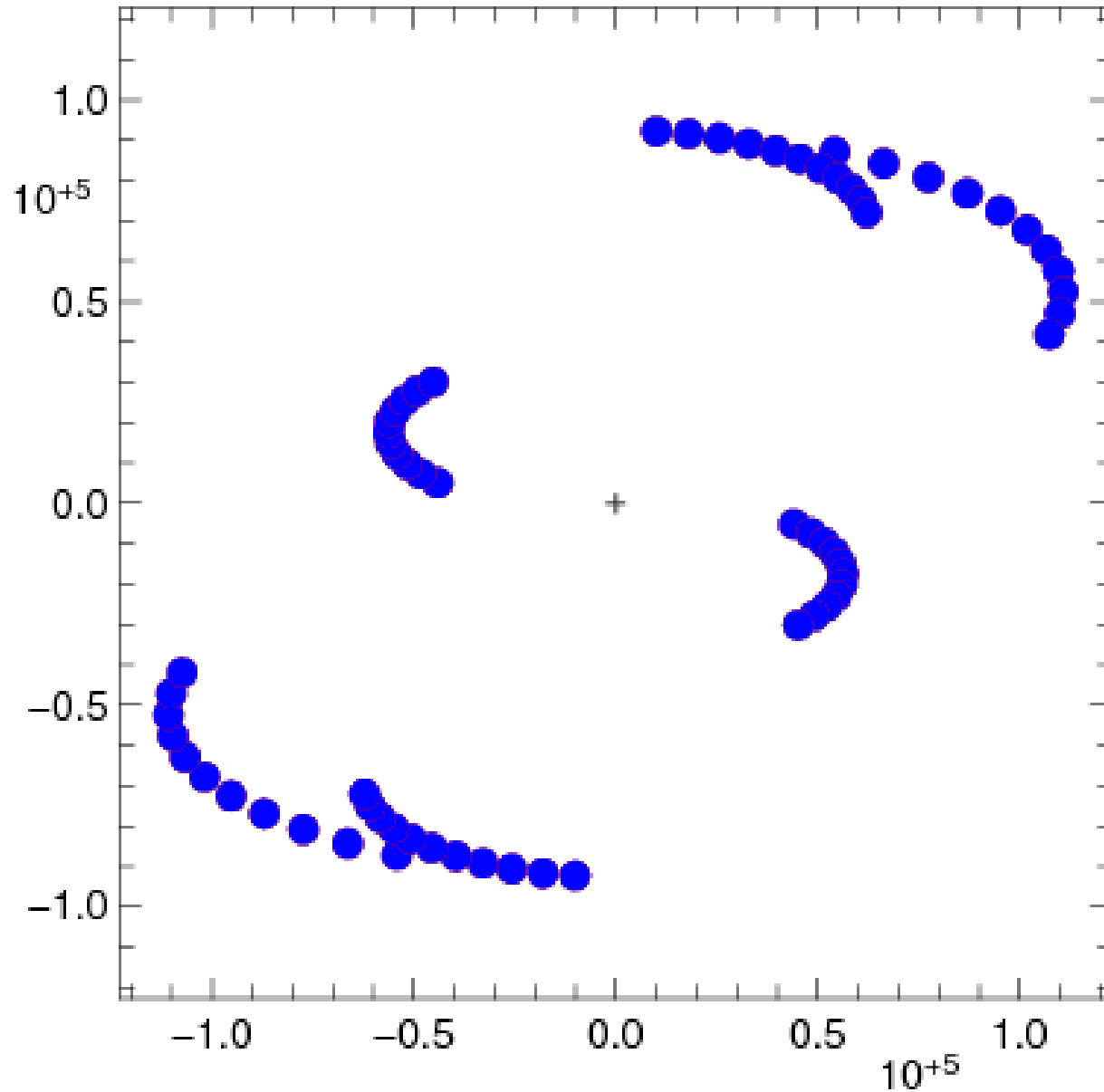
$$u^2 + \left( \frac{v - \frac{Z}{\lambda} \cos(\delta)}{\sin(\delta)} \right)^2 = \frac{X^2 + Y^2}{\lambda^2}$$

# Supersynthesis (2T)

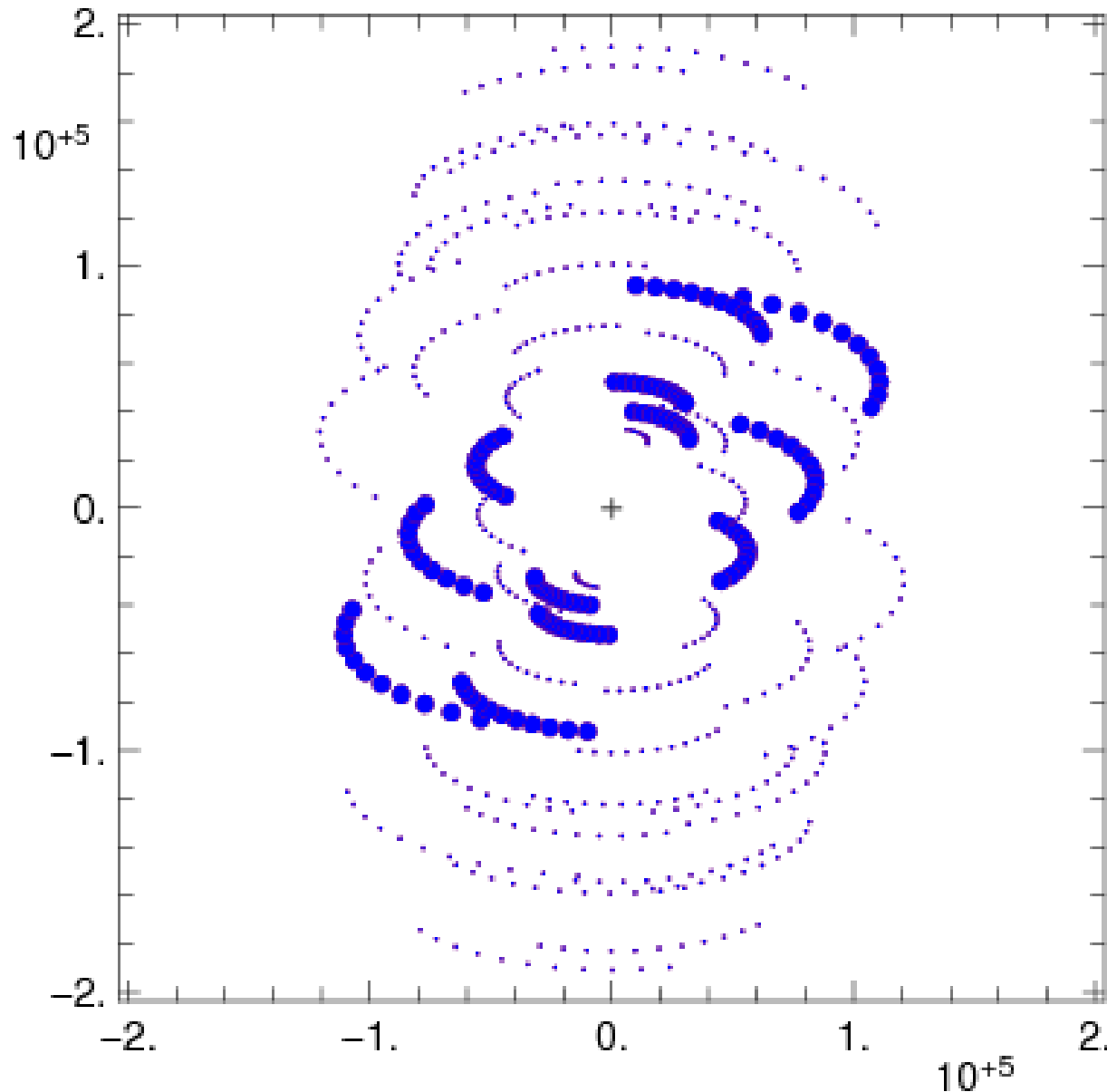




# Supersynthesis (3T)



# Supersynthesis (8T)



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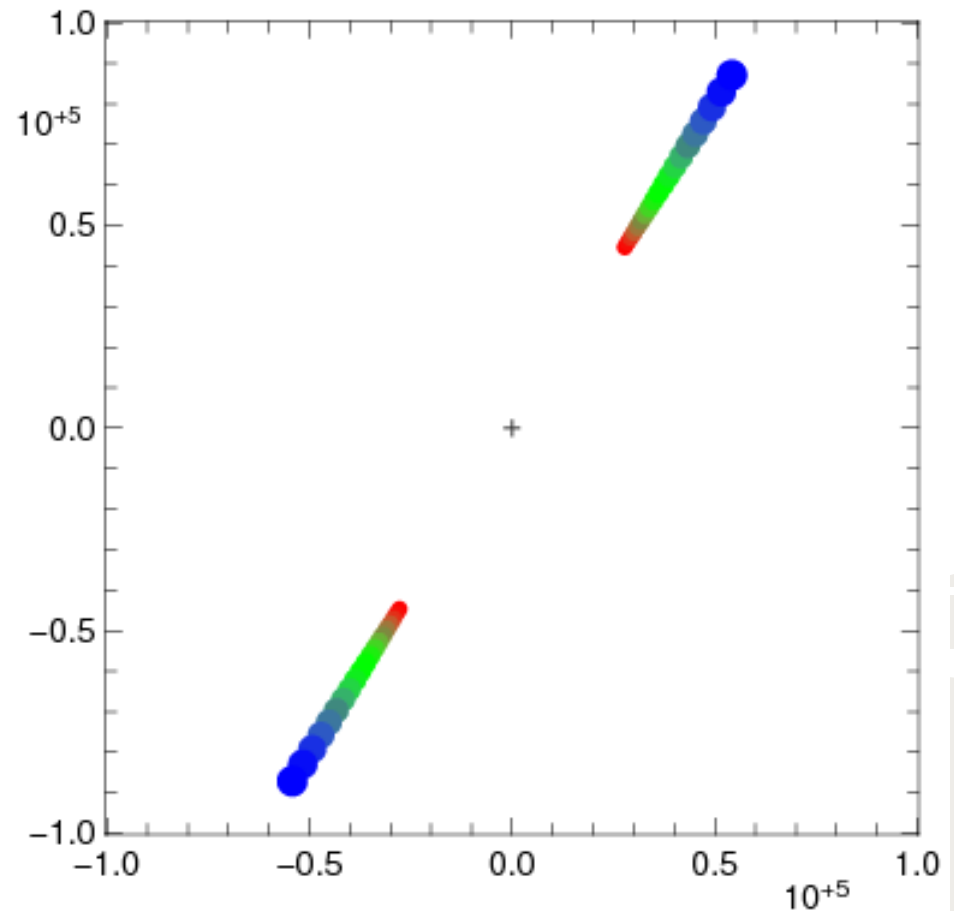
# (u,v) plane filling with spectral coverage

- Spatial frequencies:

$$\mathbf{f} = \mathbf{B}/\lambda$$

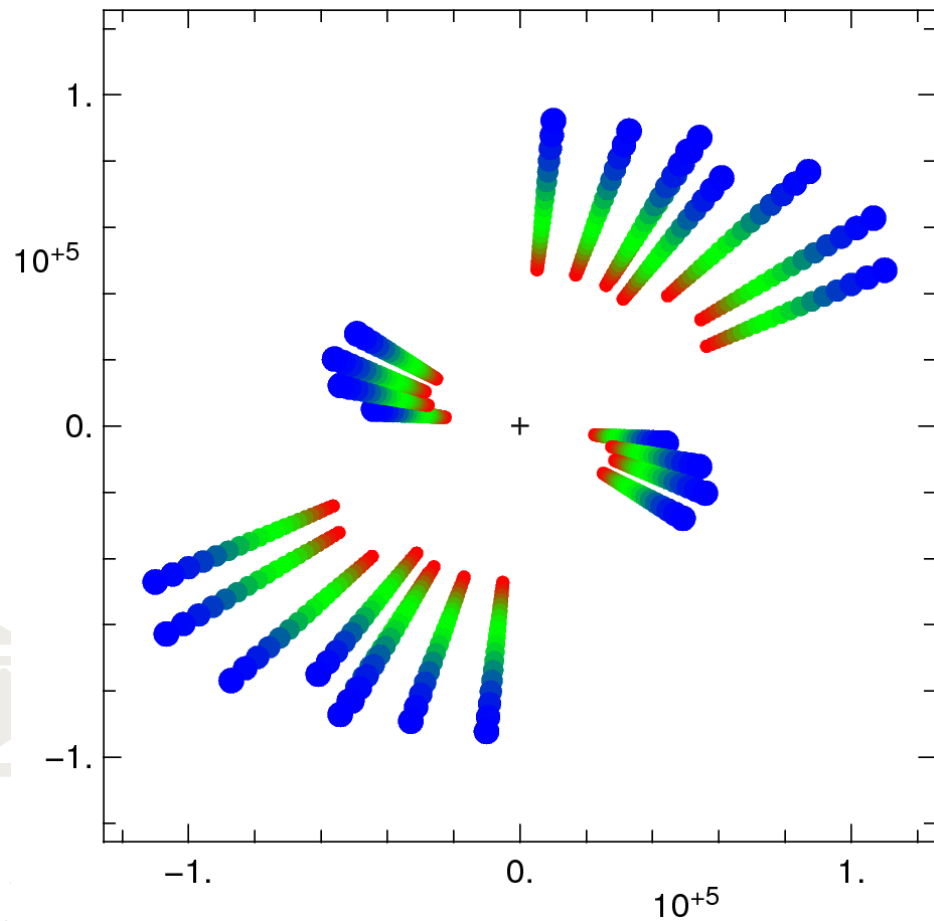
=> You scan different spatial frequencies at different wavelengths for a given baseline (achromatic object) !

- 2T

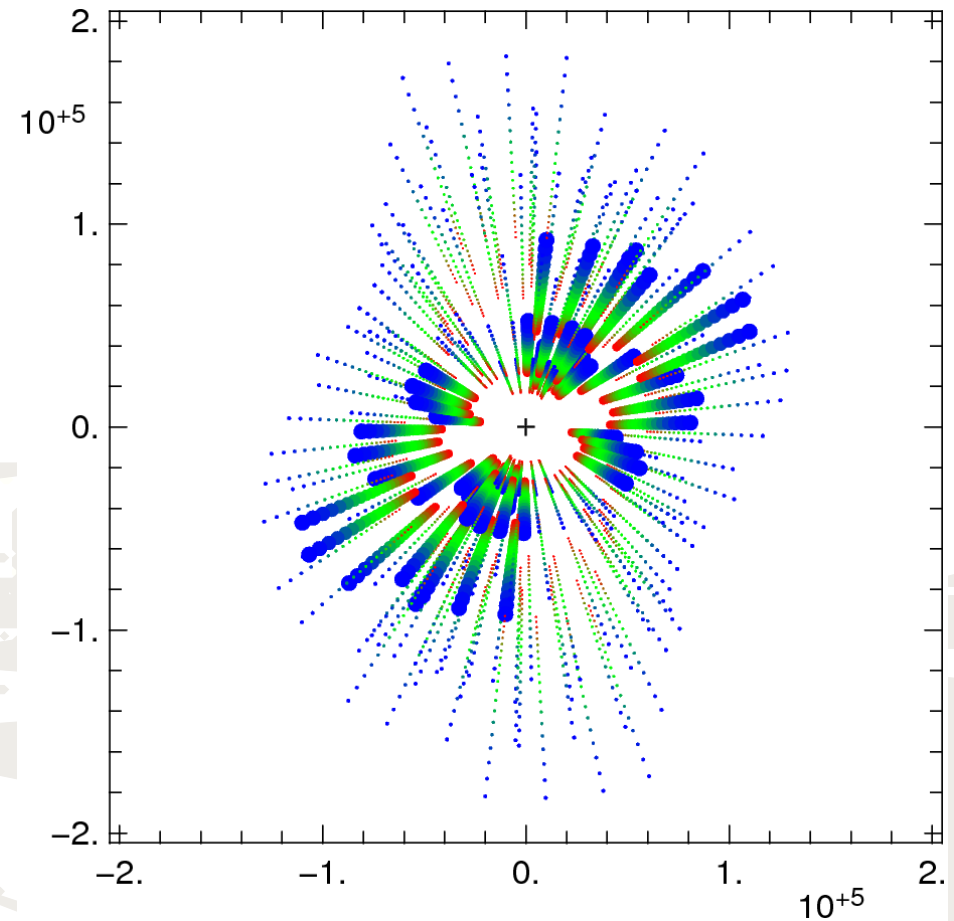


# Supersynthesis + spectral coverage

- 3T



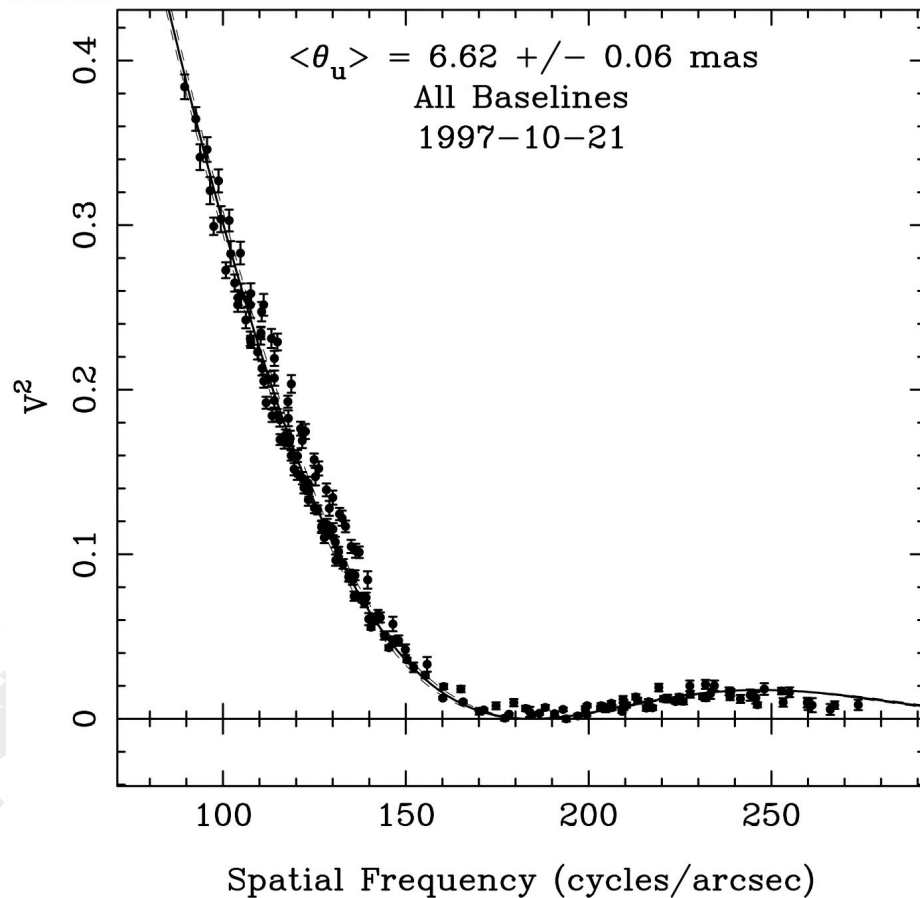
- 8T



# What is an appropriate UV-plane sampling?

- Well, it depends ...
- on the object you are observing
  - angular size of the source
  - simple vs. complex source
  - model fitting vs. image reconstruction
- on the instrument you are using
  - accuracy on visibilities
  - spectral resolution

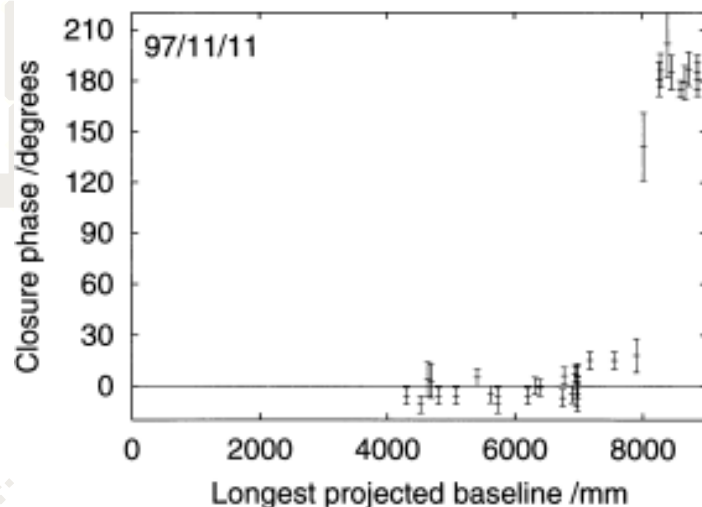
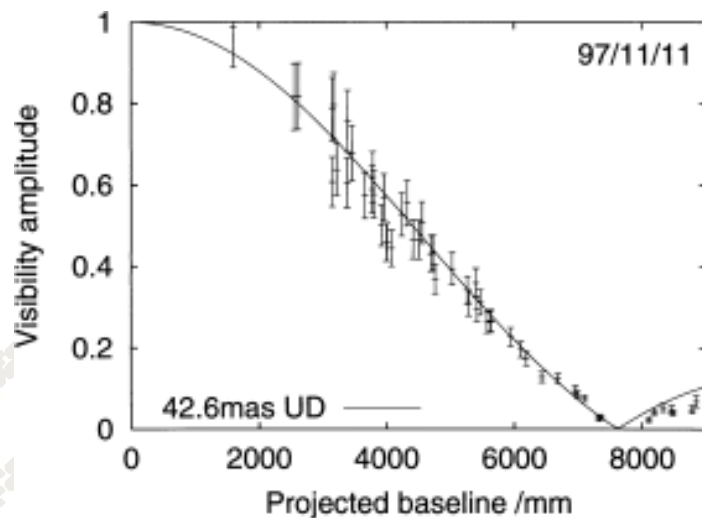
# What is an appropriate UV-plane sampling?



Radius measurement with NPOI

- N telescopes  $> 2$
- accuracy on  $V^2 > 1\%$
- big UV coverage
- use of spectral resolution to improve UV coverage

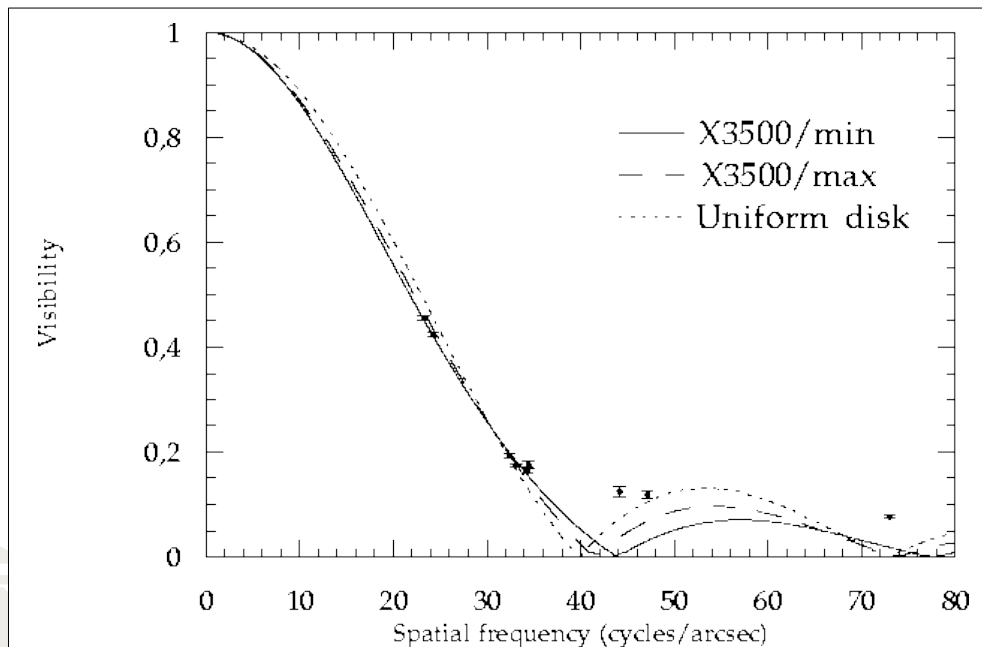
# What is an appropriate UV-plane sampling?



## Radius measurement with COAST

- N telescopes = 3
- accuracy on  $V^2 > 5\%$
- good UV coverage (lots of measurements)
- transition in the closure phase is observed

# What is an appropriate UV-plane sampling?



Radius measurement with IOTA/FLUOR

- N telescope = 2 (at that time)
- accuracy on  $V^2 \ll 1\%$
- poor UV coverage but ... a few points at the right place do the job



# What is an appropriate UV-plane sampling?

## Binary star observation with IOTA

- accuracy on  $V^2 > 1\%$
- limited UV coverage
- but ... binary observed at different orbital phases

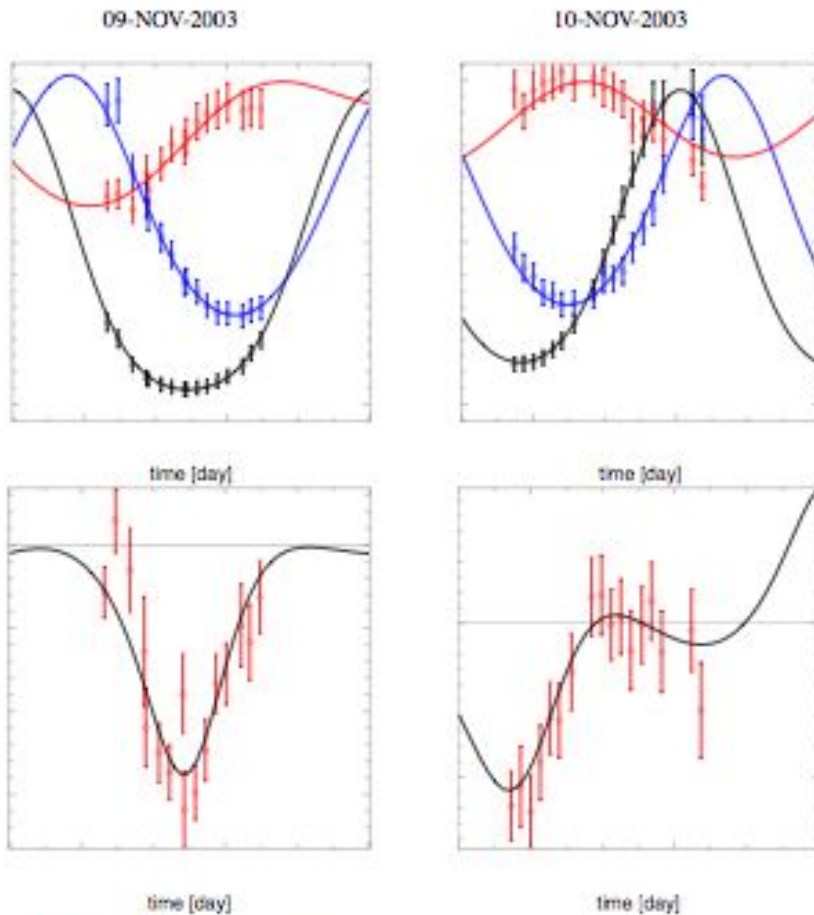


FIG. 1. OIOTA AC V12 & ...

# What is an appropriate UV-plane sampling?

## Binary star observation with IOTA

- accuracy on  $V^2 > 1\%$
- limited UV coverage
- but ... binary observed at different orbital phases
- and ... radial velocities

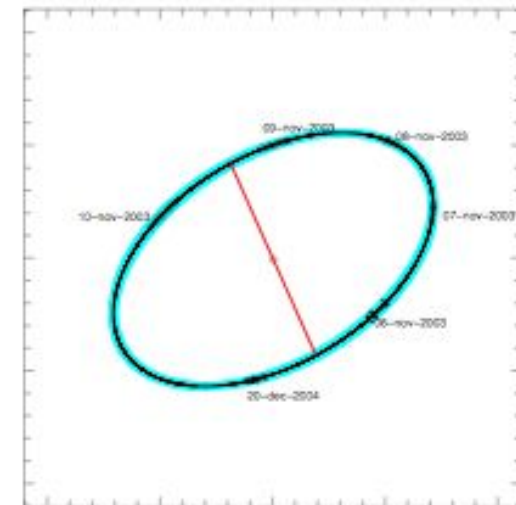
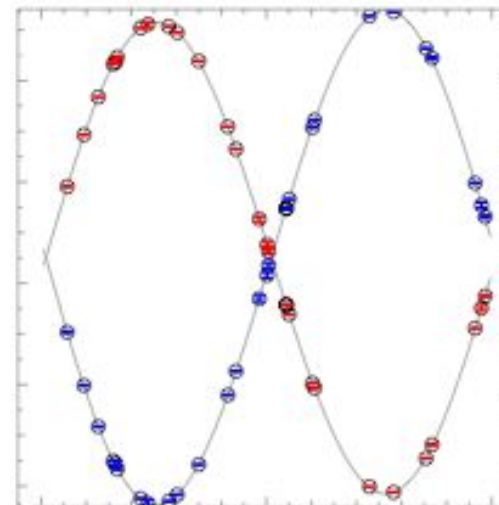
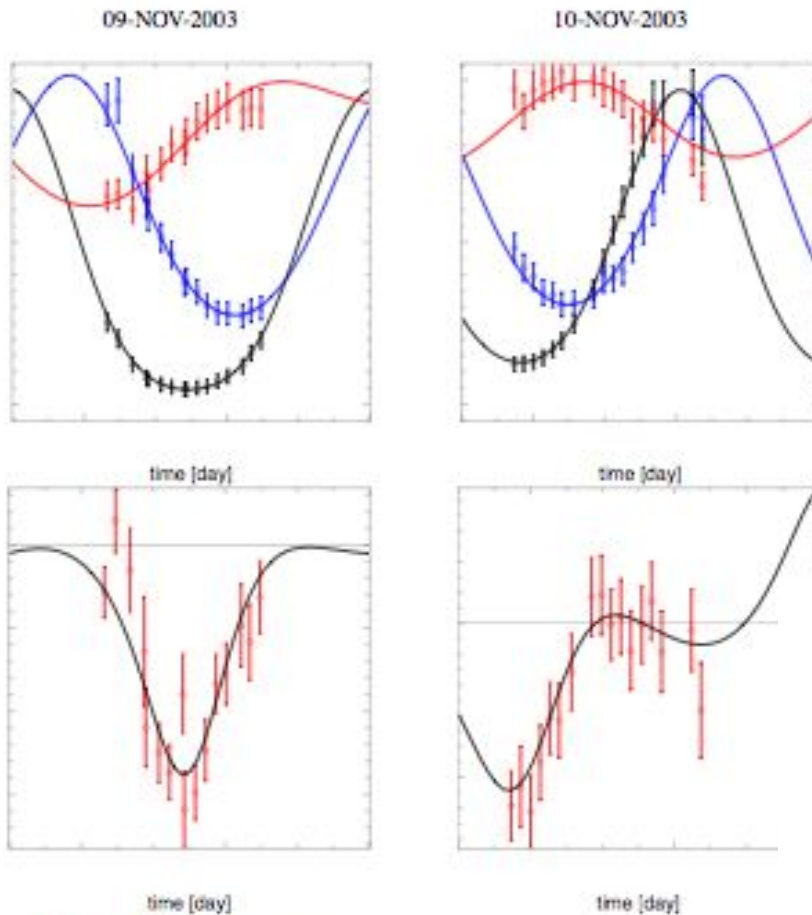
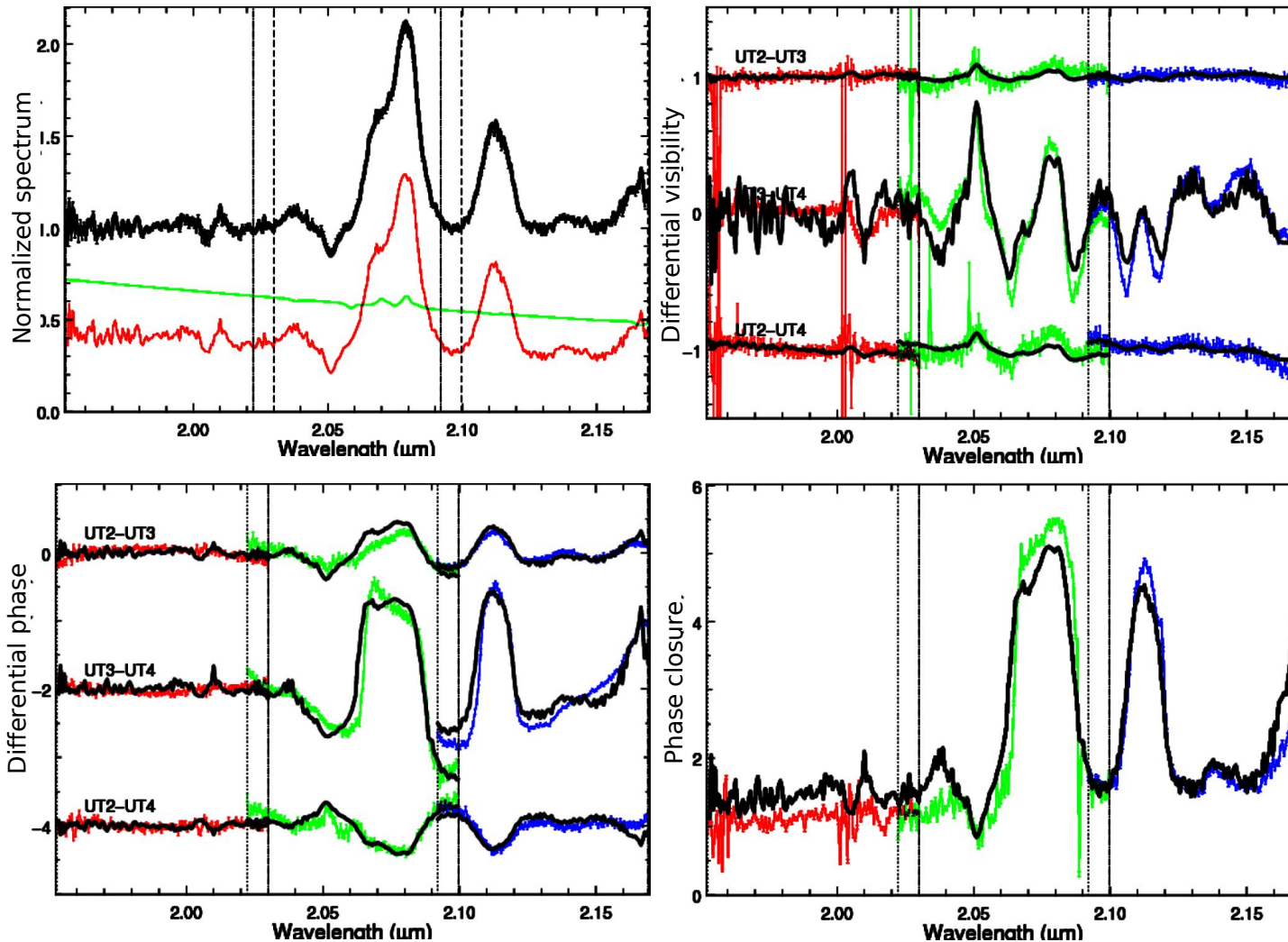


FIG. 1. ORBITAL VELOCITY & STARS POSITIONS

# What is an appropriate UV-plane sampling?



Very poor  
(u,v) coverage  
(1 snapshot),  
but ...

**Spectrally  
varying flux  
ratio makes it  
working !**

$\gamma^2$  Vel, Millour et al. 2007

# What is an appropriate UV-plane sampling?

There is no simple answer.

**This is why ASPRO  
was created**

<http://www.mariotti.fr>

