



Selected points - 1st week

EuroSummer School

Observation and data reduction with the Very Large Telescope Interferometer

Goutelas, France

June 4-16, 2006

Guy Perrin

Observatoire de Paris

10 June 2006



Disclaimer

This is not a good lecture !



Spatial frequency

$$\psi(f) = \int_{-\infty}^{+\infty} \Psi(t) e^{-2i\pi ft} dt$$

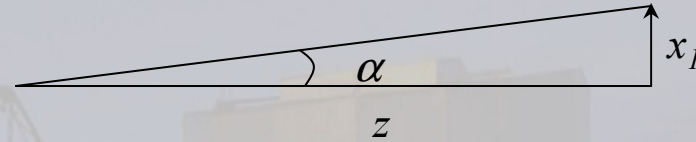
Frequency f and time t are *conjugated variables* by the Fourier transform.



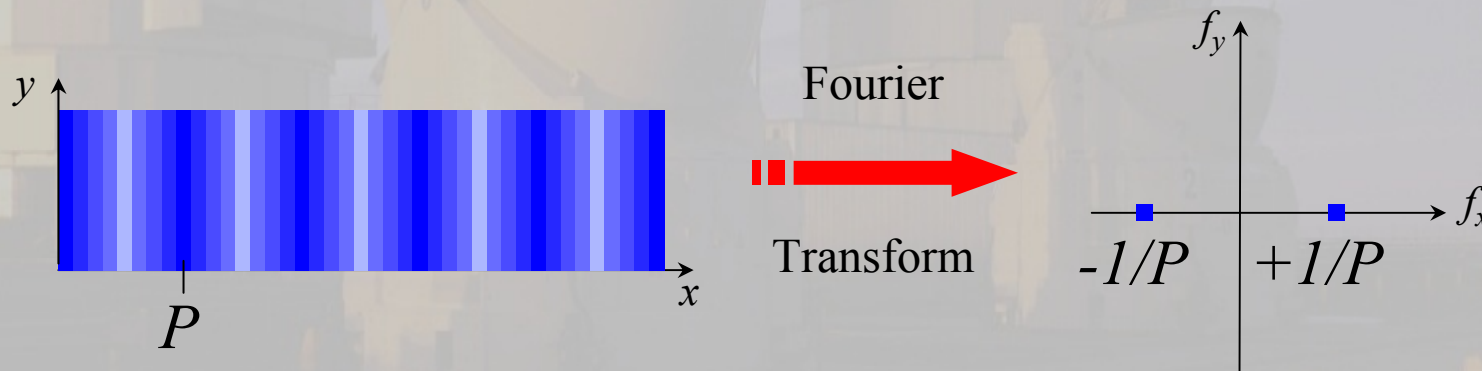
$$\Psi(t) = \cos\left(2\pi \frac{t}{T}\right)$$

$$\psi(f) = \frac{1}{2} \left(\delta\left(f - \frac{1}{T}\right) + \delta\left(f + \frac{1}{T}\right) \right)$$

Angular coordinates are natural when the source is at a large distance from the diaphragm (or pupil). This is in particular true in astronomy for which objects are located at quasi infinite distances.



Spatial frequencies are not so obvious but this notion is not so difficult. A spatial frequency is the reciprocal of a characteristic scale of an object :



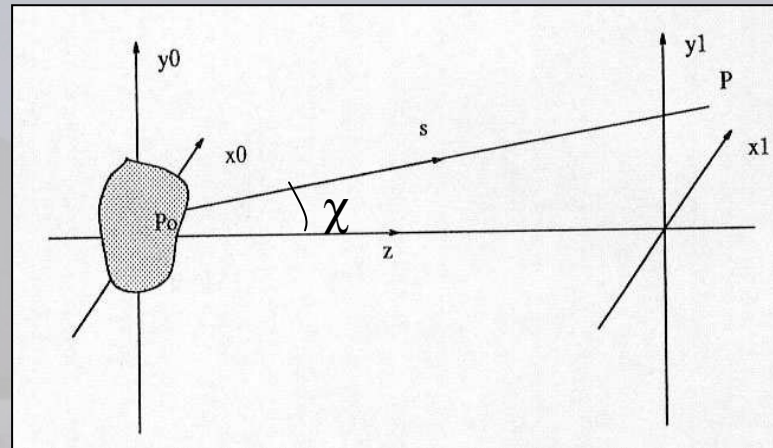
Spatial frequency coordinates have reciprocal dimensions with respect to coordinates in direct space ($m \rightarrow m^{-1}$).

Direct coordinates and Fourier space coordinates are **conjugated** by the Fourier transform.



Diffraction, imaging, Optical Transfer Function

Fraunhofer Diffraction



Hypotheses :

- 1. Small diffraction angles : $\cos \chi \approx 1$
- 2. Diaphragm and screen are small w.r.t. z : $1/s \approx 1/z$

- 3. z much larger than the Rayleigh distance: $z_R = \frac{(x_0^2 + y_0^2)_{\max}}{\lambda}$

$$\psi_1(x_1, y_1) \approx \frac{e^{\frac{2i\pi}{\lambda}z}}{i\lambda z} e^{\frac{i\pi}{\lambda z}[x_1^2 + y_1^2]} \iint_{diaph} \Psi_0(x_0, y_0) e^{-\frac{2i\pi}{\lambda z}[x_0 x_1 + y_0 y_1]} dx_0 dy_0$$

Traditionally, variables are changed into :

$$\begin{array}{l} \text{Pupil plane} \\ \text{Image plane} \end{array} \left\{ \begin{array}{l} u = \frac{x_0}{\lambda} \\ v = \frac{y_0}{\lambda} \\ \alpha = \frac{x_1}{z} \\ \beta = \frac{y_1}{z} \end{array} \right. \begin{array}{l} (\text{rad}^{-1} \text{ or arcsec}^{-1}) \\ (\text{rad or arcsec}) \end{array}$$

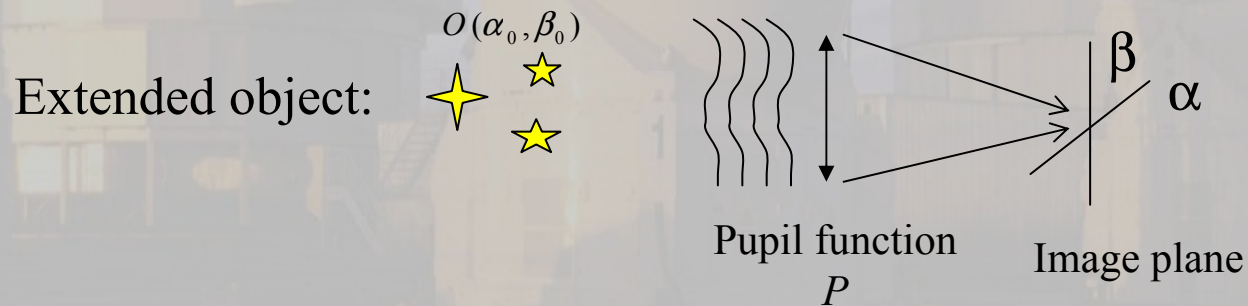
$$\psi_1(\alpha, \beta) \approx \frac{e^{\frac{i\pi z}{\lambda}[2 + \alpha^2 + \beta^2]}}{i \frac{z}{\lambda}} \iint_{diaph} \Psi_0(\lambda u, \lambda v) e^{-2i\pi[\alpha u + \beta v]} du dv$$

The diffracted field is proportional to the Fourier Transform of the field in the pupil plane :

$$\psi(\alpha, \beta) \propto TF\{\Psi(u, v)\}$$

Point source response:

$$I(\alpha, \beta) = \langle |\Psi(\alpha, \beta)|^2 \rangle_t \equiv |\Psi(\alpha, \beta)|^2$$



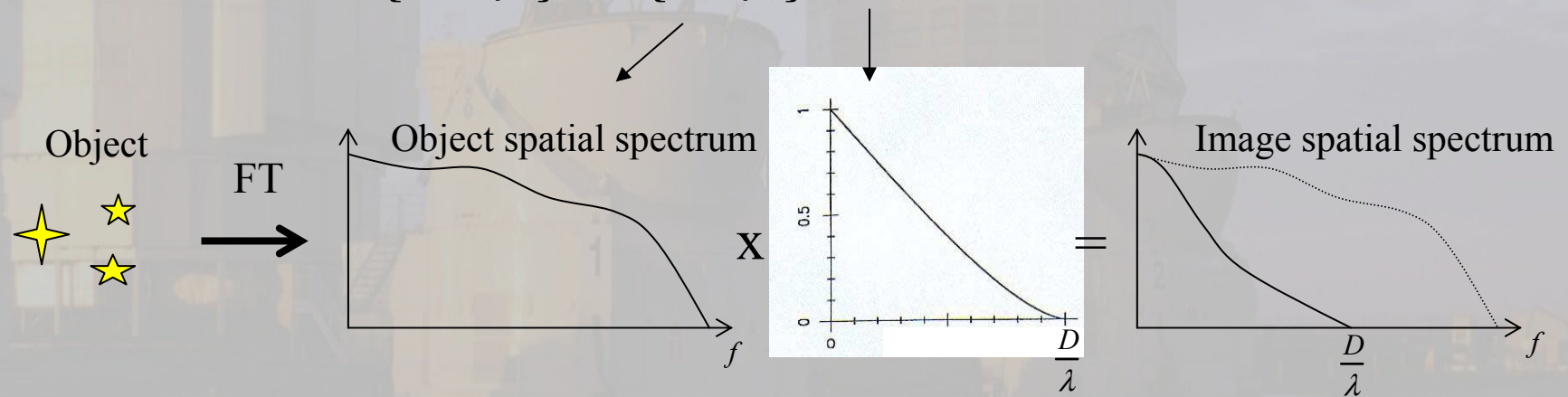
$$Im(\alpha, \beta) = \iint O(\alpha_0, \beta_0) I(\alpha - \alpha_0, \beta - \beta_0) d\alpha_0 d\beta_0 = O * I(\alpha, \beta)$$

The image is the convolution of the source spatial intensity distribution by the point spread function

Image frequency contents

Image spectrum :

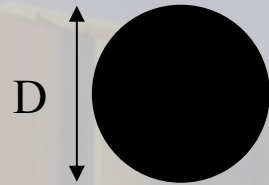
$$S(u,v) = FT\{Im(\alpha,\beta)\} = FT\{O(\alpha,\beta)\} \cdot OTF(u,v)$$



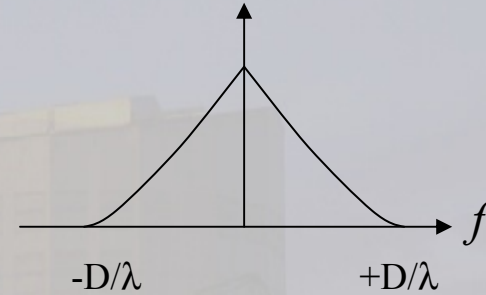
The optical system is a *low-pass filter* with a cut-off frequency D/λ

The interferometer as a *band-pass filter*

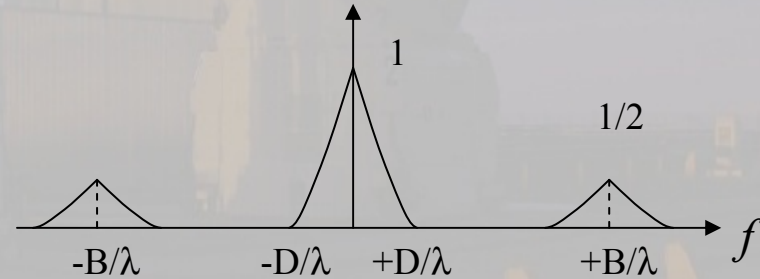
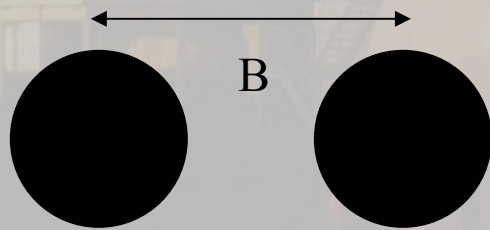
Pupil



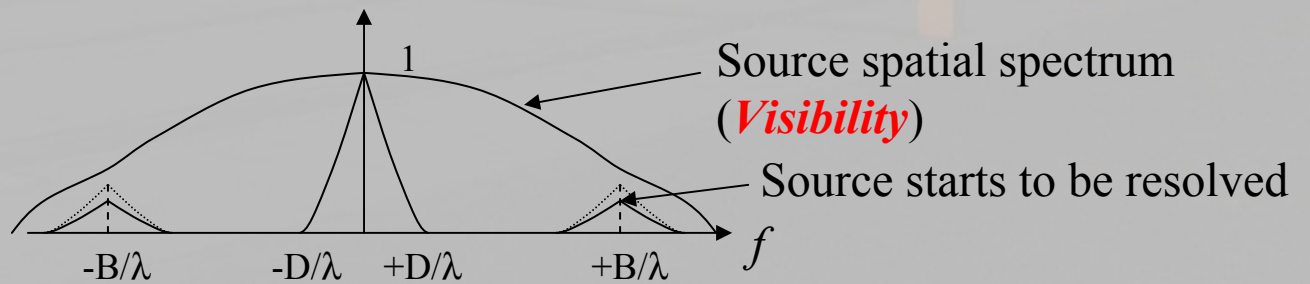
Optical transfer function



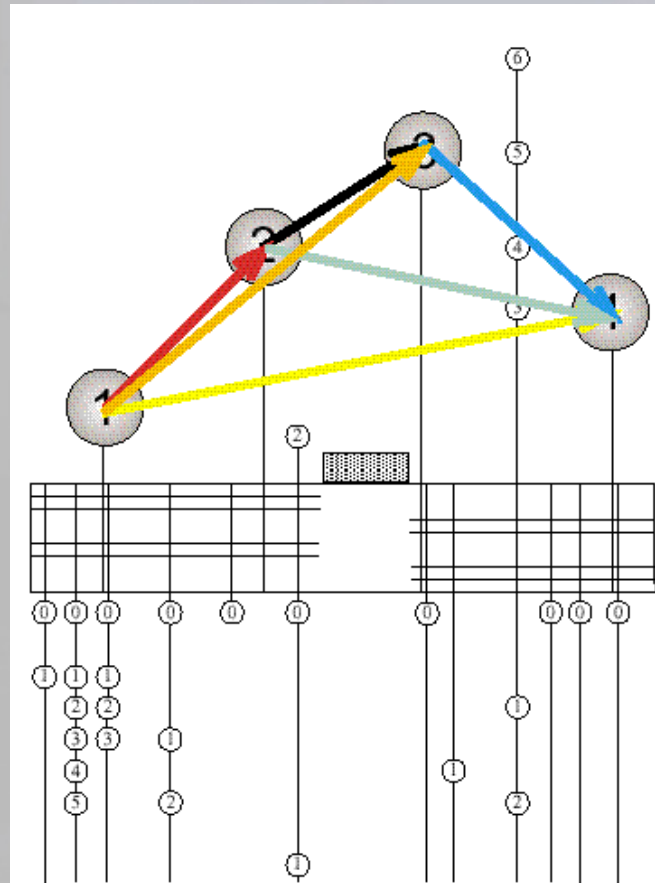
The same image formation theory applies to the interferometer



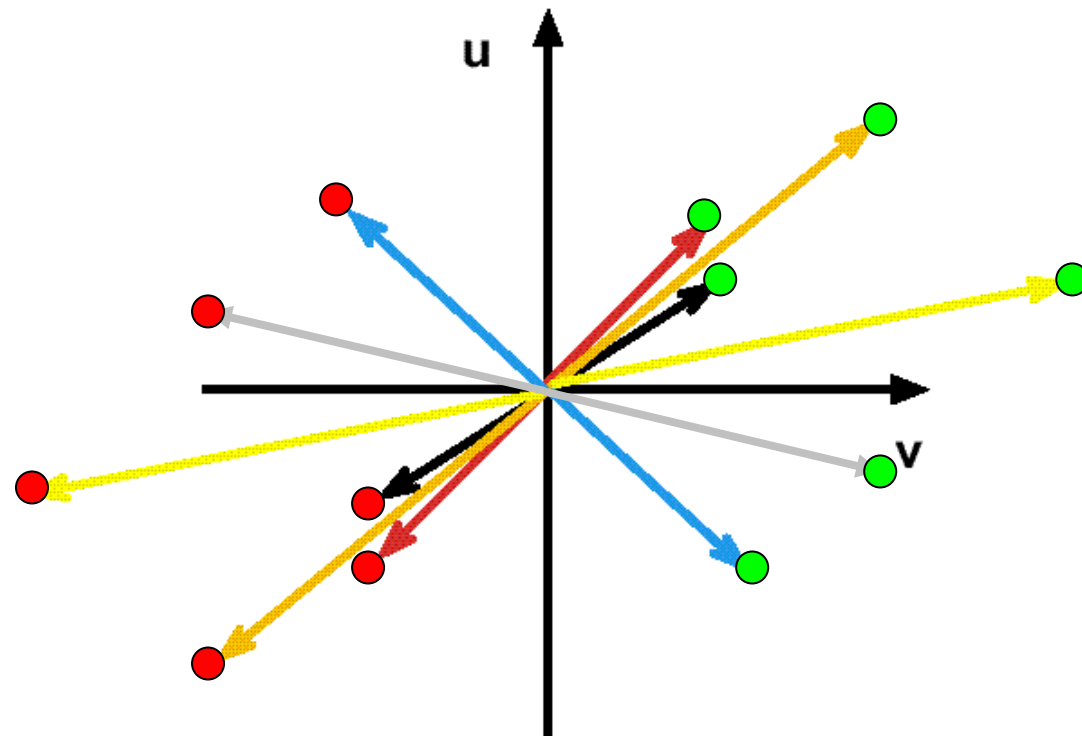
What happens for an extended source ?



Fourier plane sampling



This is the uv-plane:



Note: This is the uv-plane for an object at zenith.
In general, the projected baselines have to be used.

(u,v) tracks

(u,v) tracks are ellipses whose center is on the v axis. (u \boxtimes East, v \boxtimes North)

General equation for (u,v) tracks :

$$u^2 + \left(\frac{v - (B_z/\lambda)\cos\delta}{\sin\delta} \right)^2 = \frac{B_x^2 + B_y^2}{\lambda^2}$$

B_x , B_y and B_z are the coordinates of the baseline vector projected onto the axes pointing towards East, North and the meridian, respectively

Particular cases :

- $\delta = 0^\circ$: (u,v) tracks are straight lines parallel to the u axis
- $\delta = 90^\circ$: (u,v) tracks are circles centered on the origin

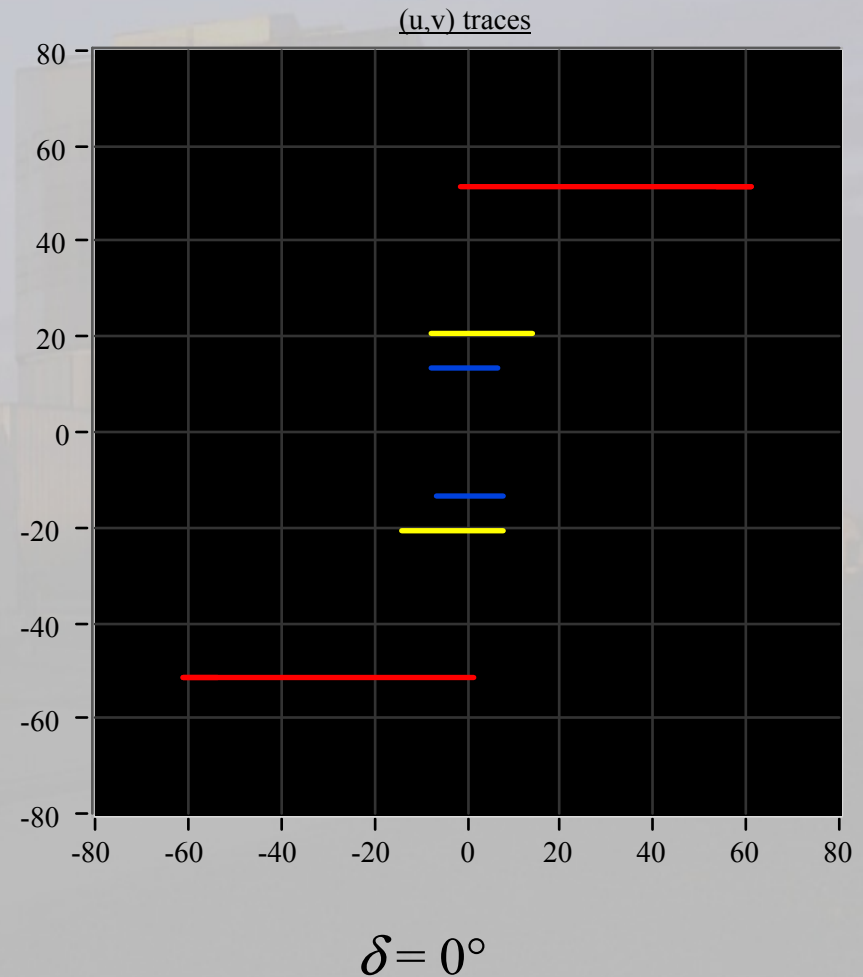
Examples of (u,v) coverages at IOTA (Arizona)



Three 45 cm relocatable siderostats

Latitude = 31.4°

Hour angle range : -4h , +4h



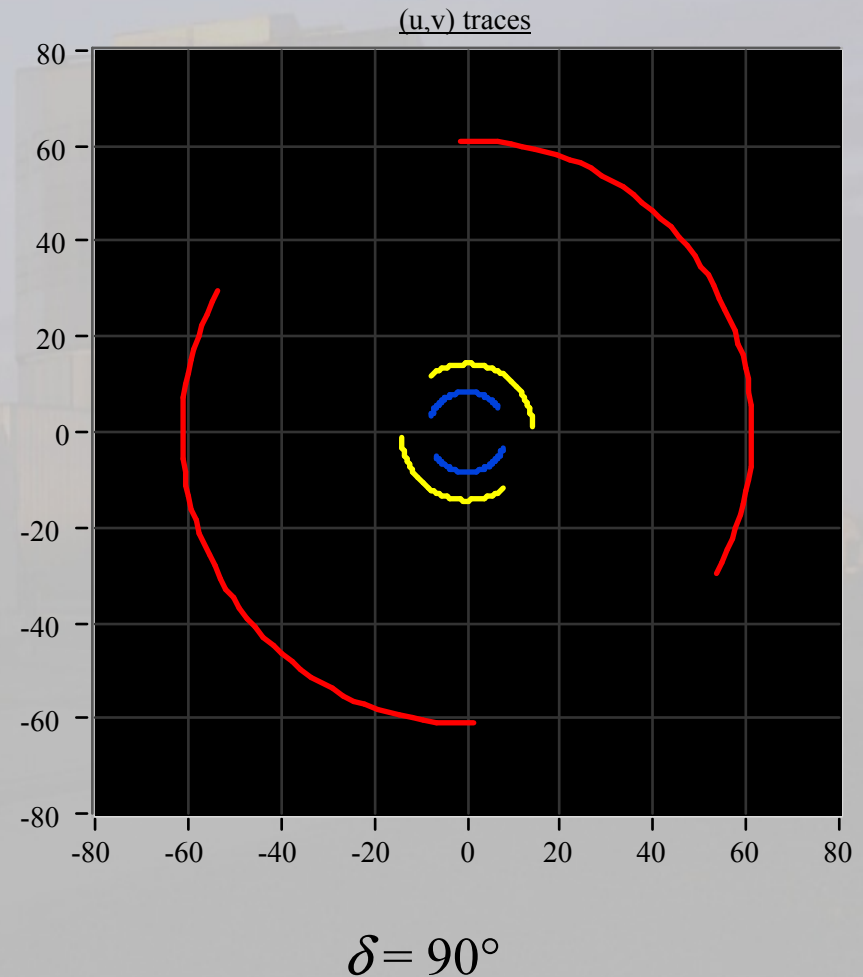
Examples of (u,v) coverages at IOTA (Arizona)



Three 45 cm relocatable siderostats

Latitude = 31.4°

Hour angle range : -4h , +4h



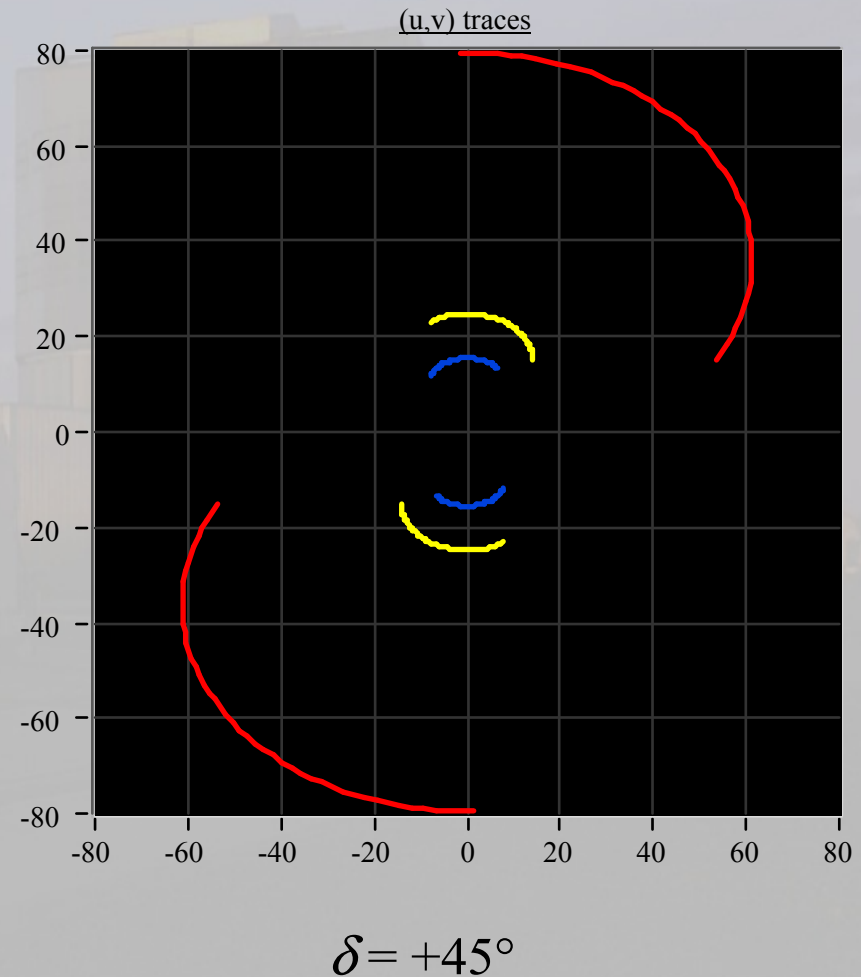
Examples of (u,v) coverages at IOTA (Arizona)



Three 45 cm relocatable siderostats

Latitude = 31.4°

Hour angle range : -4h , +4h



A faded, low-angle photograph of a radio telescope facility. The image shows several large satellite dishes mounted on structures, with support buildings and a clear sky in the background. The overall tone is muted and hazy.

Coherence

Coherence of light waves

Let $E(\vec{P}, t)$ be a light wave.

As for random variables, a correlation can be defined between fields at different times or at different locations.

In the first case, this is called **temporal coherence**:

$$\text{Corr}(E(\vec{P}, t), E(\vec{P}, t + \tau)) = \frac{\langle (E(\vec{P}, t) - \langle E(\vec{P}, t) \rangle) (E(\vec{P}, t + \tau) - \langle E(\vec{P}, t + \tau) \rangle)^* \rangle}{\sqrt{\langle |E(\vec{P}, t) - \langle E(\vec{P}, t) \rangle|^2 \rangle \langle |E(\vec{P}, t + \tau) - \langle E(\vec{P}, t + \tau) \rangle|^2 \rangle}} = \frac{\langle E(\vec{P}, t) \cdot E^*(\vec{P}, t + \tau) \rangle}{\sqrt{\langle |E(\vec{P}, t)|^2 \rangle \langle |E(\vec{P}, t + \tau)|^2 \rangle}}$$

In the second case, it is **spatial coherence**:

$$\text{Corr}(E(\vec{P}, t), E(\vec{P} + \Delta\vec{P}, t)) = \frac{\langle E(\vec{P}, t) \cdot E^*(\vec{P} + \Delta\vec{P}, t) \rangle}{\sqrt{\langle |E(\vec{P}, t)|^2 \rangle \langle |E(\vec{P} + \Delta\vec{P}, t)|^2 \rangle}}$$

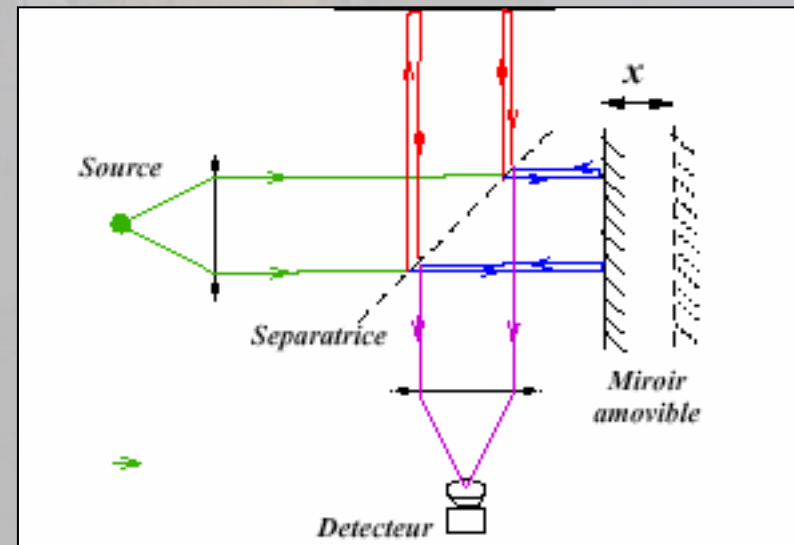
Temporal coherence

Measuring the temporal coherence of the electric field means measuring:

$$\langle E(\vec{P}, t) \cdot E^*(\vec{P}, t + \tau) \rangle_{\Delta t \gg 1/\nu}$$

How shall we do?

At optical wavelengths?



The Michelson interferometer

The Michelson interferometer (polychromatic case)

Fields at different wavelengths are not coherent.

The interferogram measured with the Michelson interferometer is therefore the sum of monochromatic interferograms in the band:

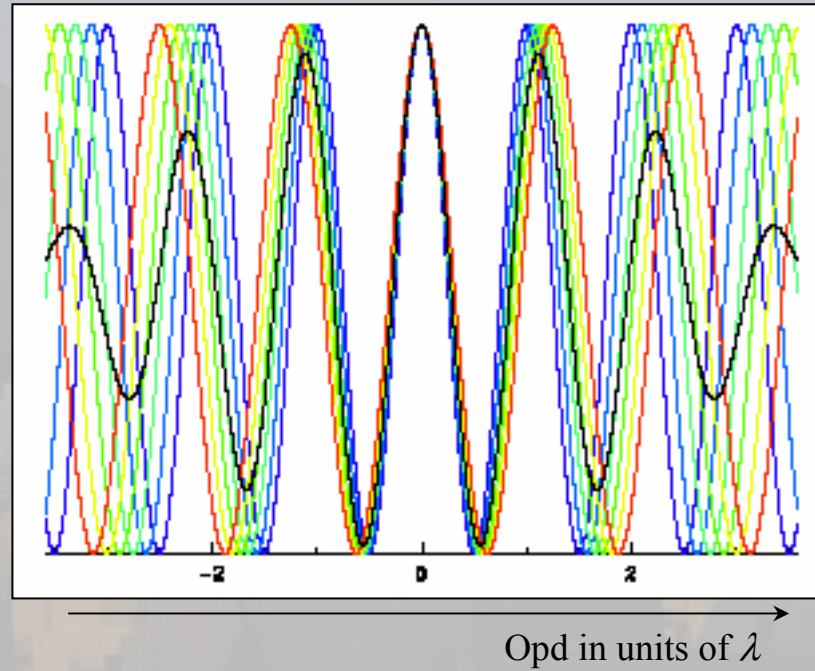
$$I_{tot}(\tau) = \int_{\Delta\lambda} I_{tot}(\lambda, \tau) d\lambda = \int_{\Delta\sigma} I_{tot}(\sigma, \tau) d\sigma \quad (\sigma = 1/\lambda \text{ is the wavenumber})$$
$$= 2I + 2\text{Re} \left[\int_{\Delta\sigma} I(\sigma) \exp(2i\pi\sigma \cdot c\tau) d\sigma \right]$$

The complex degree of coherence in the polychromatic case is therefore:
(proof: Wiener-Khintchine theorem):

$$\gamma(\tau) = \frac{\int I(\sigma) \exp(-2i\pi\sigma \cdot c\tau) d\sigma}{\int_{\Delta\sigma} I(\sigma) d\sigma}$$

The interferogram of the Michelson set-up therefore allows to measure the spectrum of the source → principle of the *Fourier transform spectrometer*

Coherence length



$$l_c = \frac{1}{\Delta\sigma} = \frac{\lambda^2}{\Delta\lambda}$$

Number of fringes $= \frac{l_c}{\lambda} = \frac{\lambda}{\Delta\lambda}$

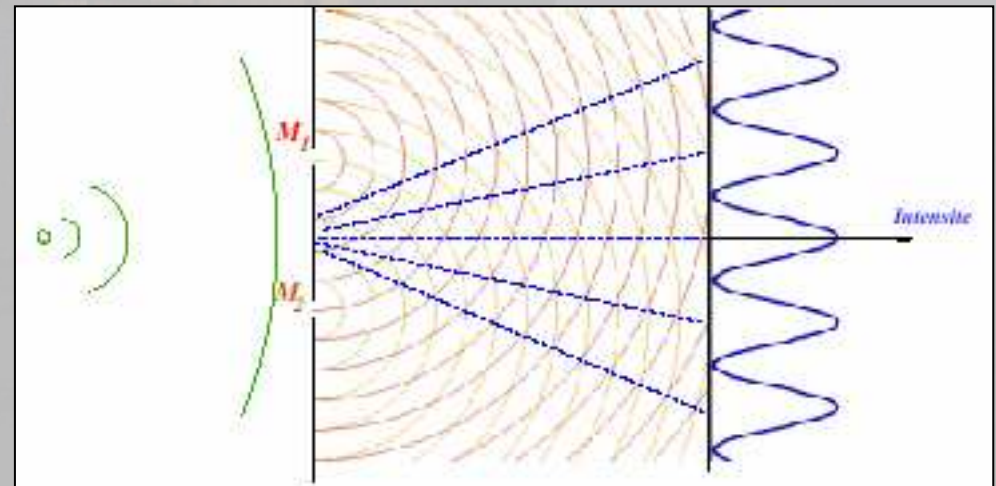
Spatial coherence

Measuring the spatial coherence of the field means measuring:

$$\left\langle E(\vec{P}, t) \cdot E^*(\vec{P} + \Delta\vec{P}, t) \right\rangle_{\Delta t \gg 1/\nu}$$

How shall we do?

At optical wavelengths?



The Young slit experiment

The spatial interferometer (extended source)

The source is extended and uncoherent (i.e. the fields emitted by individual points are not correlated).

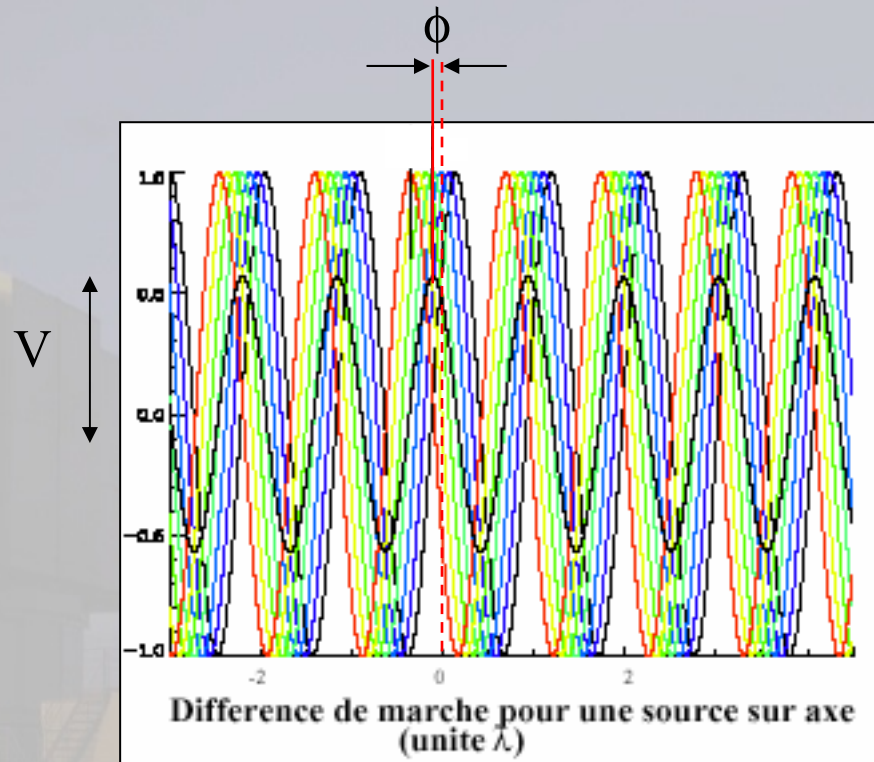
The intensity of the field in the focal plane is:

$$\begin{aligned} I_{tot}(\vec{B}, \tau) &= \int_{source} \left\langle \left| E(P, \vec{S}, t) + E(P + \vec{B}, \vec{S}, t + \tau) \right|^2 \right\rangle d^2\vec{S} \\ &= 2 \int_{source} I(\vec{S}, \lambda) d^2\vec{S} + 2 \operatorname{Re} \left(\int_{source} I(\vec{S}, \lambda) \exp \left[i \left(\omega\tau - 2\pi\vec{S} \cdot \frac{\vec{B}}{\lambda} \right) \right] d^2\vec{S} \right) \\ &= 2 \int_{source} I(\vec{S}, \lambda) d^2\vec{S} + 2 \left(\int_{source} I(\vec{S}, \lambda) d^2\vec{S} \right) \operatorname{Re} \left(\mu_{12}(\vec{B}) \exp(i\omega\tau) \right) \end{aligned}$$

Which yields for the complex coherence factor:

$$\mu_{12}(\vec{B}) = \frac{\int_{source} I(\vec{S}, \lambda) \exp \left[-2i\pi\vec{S} \cdot \frac{\vec{B}}{\lambda} \right] d^2\vec{S}}{\int_{source} I(\vec{S}, \lambda) d^2\vec{S}}$$

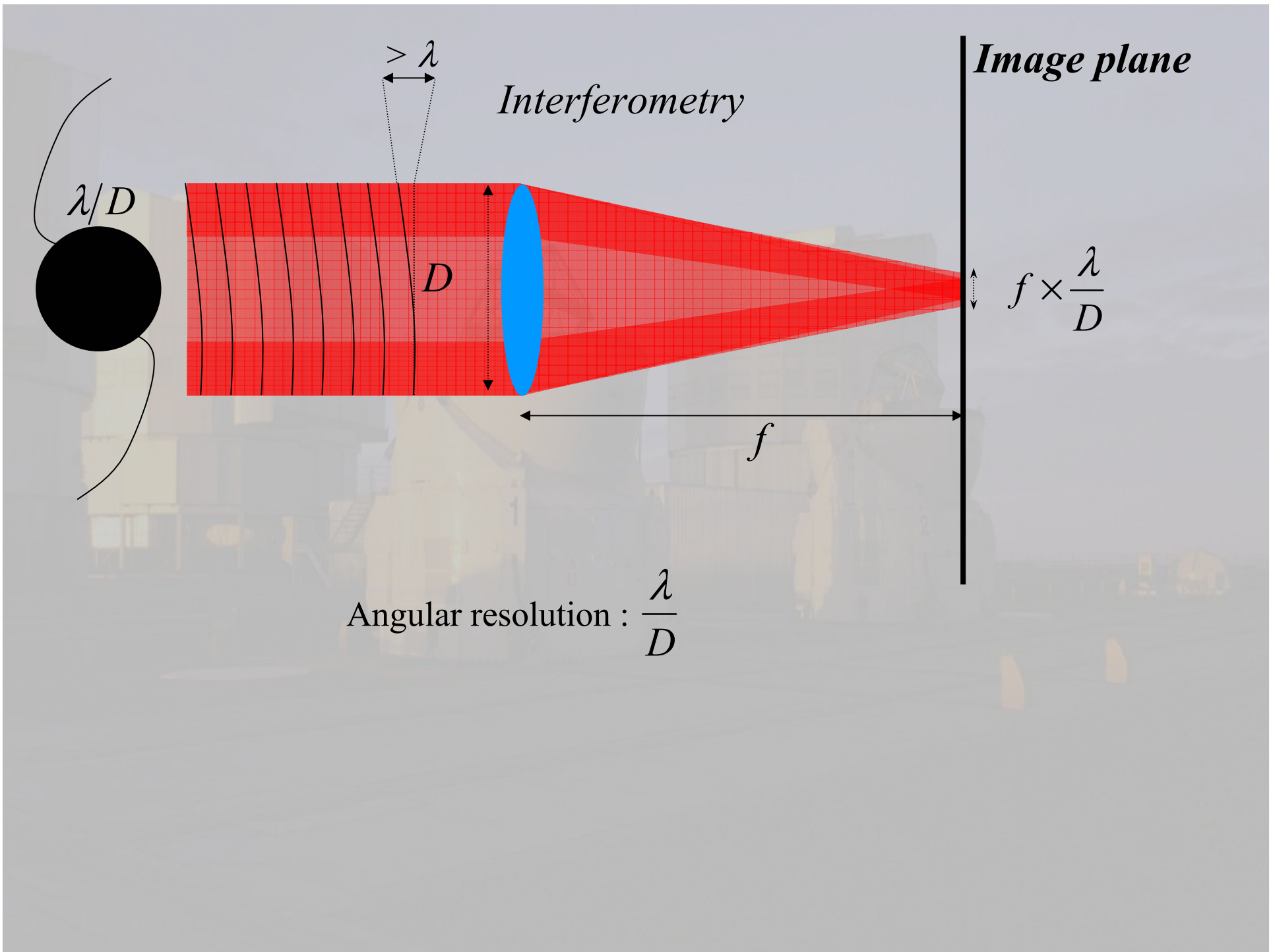
- This result is known as the ***Zernike-Van Cittert theorem*** : *the complex coherence factor is equal to the Fourier transform of the spatial intensity distribution of the source.*
- The conjugated coordinates are the angular direction \mathcal{S} and the spatial frequency \mathbf{B}/λ .
- Measuring a value of the complex coherence factor yields a value of the spatial spectrum of the source.
- The *interferometer* is therefore a ***band-pass filter*** (as opposed to a single pupil which is a low-pass filter) giving access to the very high spatial frequencies of the source.
- Measuring the complex coherence factor at several spatial frequencies allows to restore the spatial intensity distribution of the source.
-> ***aperture synthesis technique***

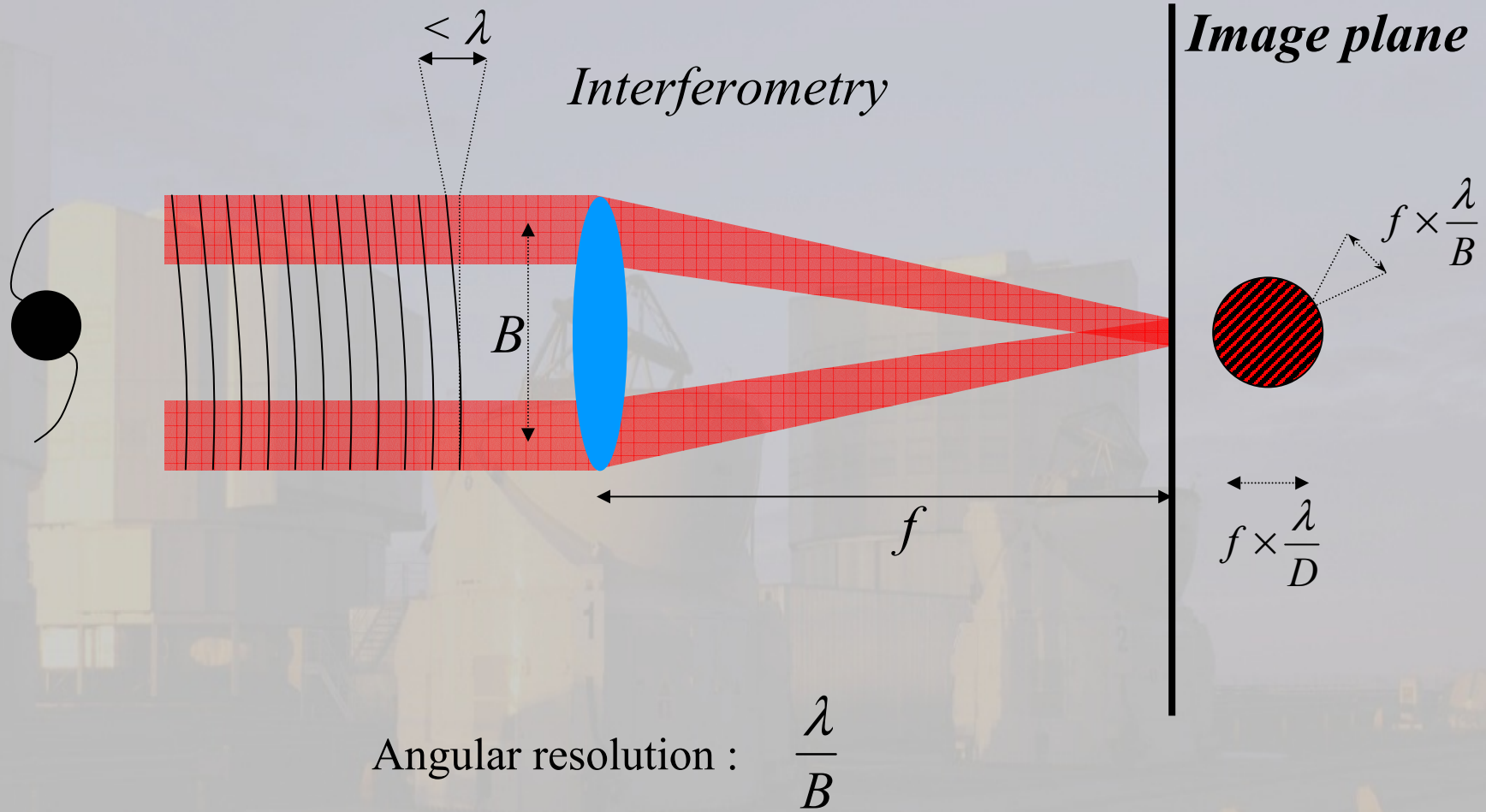


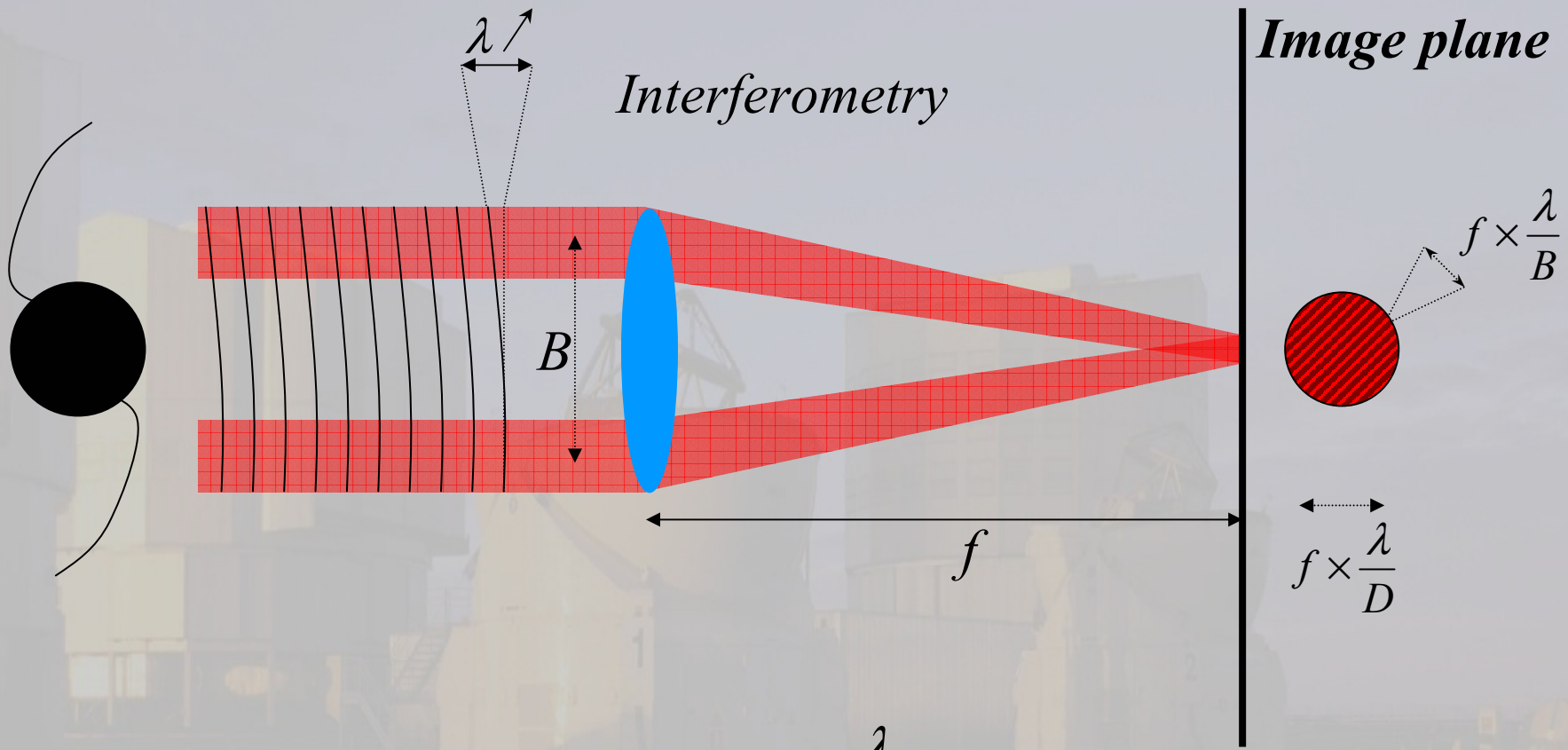
The *complex coherence factor* is usually called the *complex visibility*:

- the modulus is the fringe contrast of the interference pattern
- the phase is derived from the position of the central fringe with respect to the zero optical path difference (zero opd or zopd):

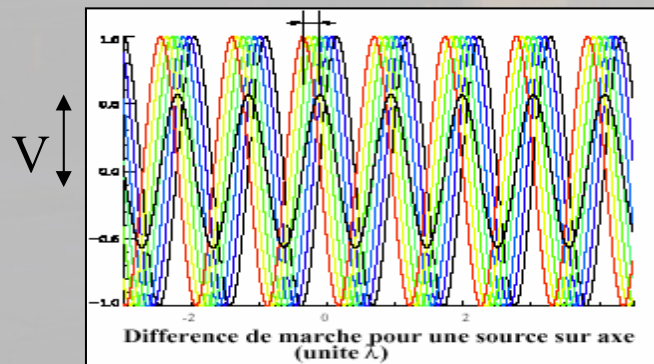
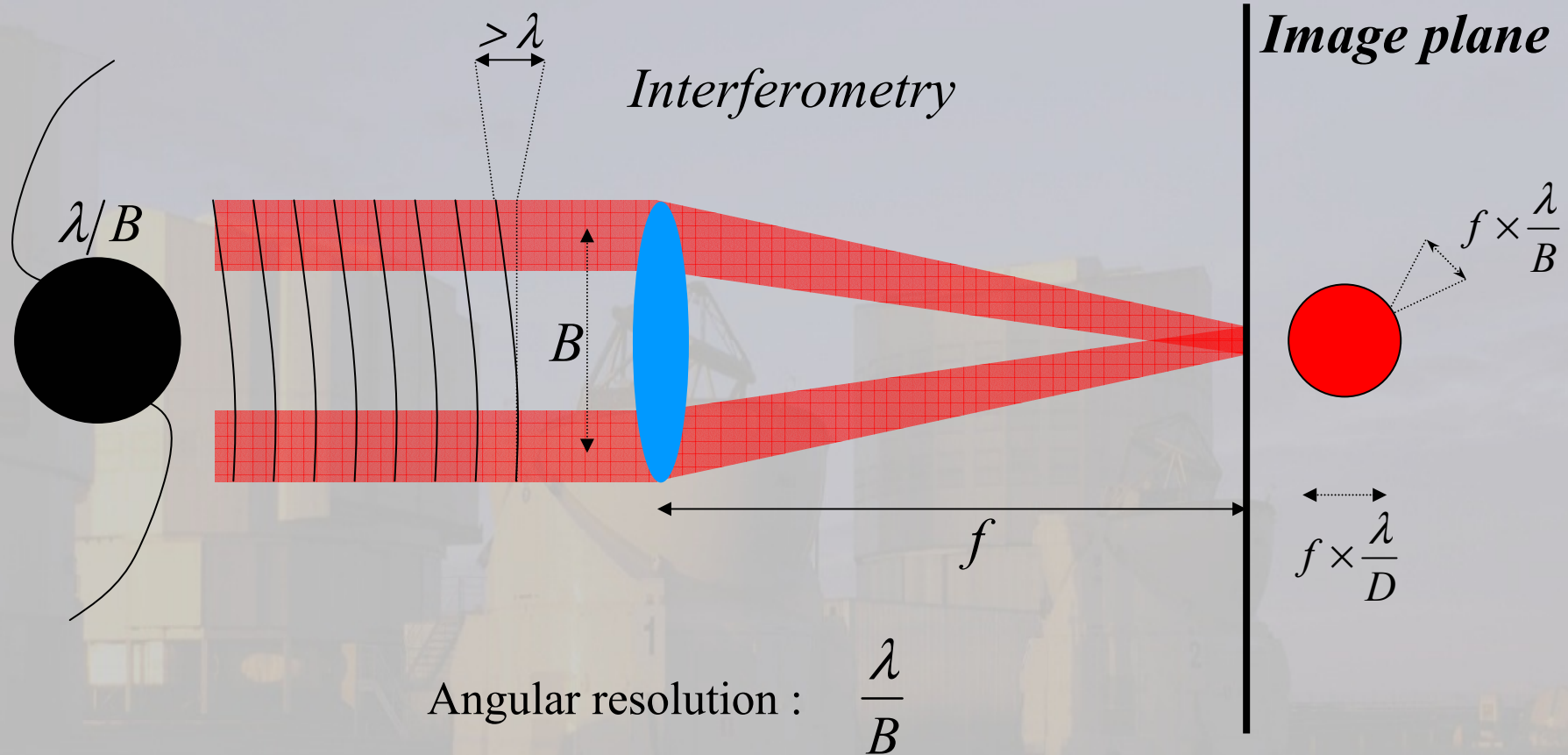
$$\varphi = \frac{2\pi\delta}{\lambda}$$







Angular resolution : $\frac{\lambda}{B}$



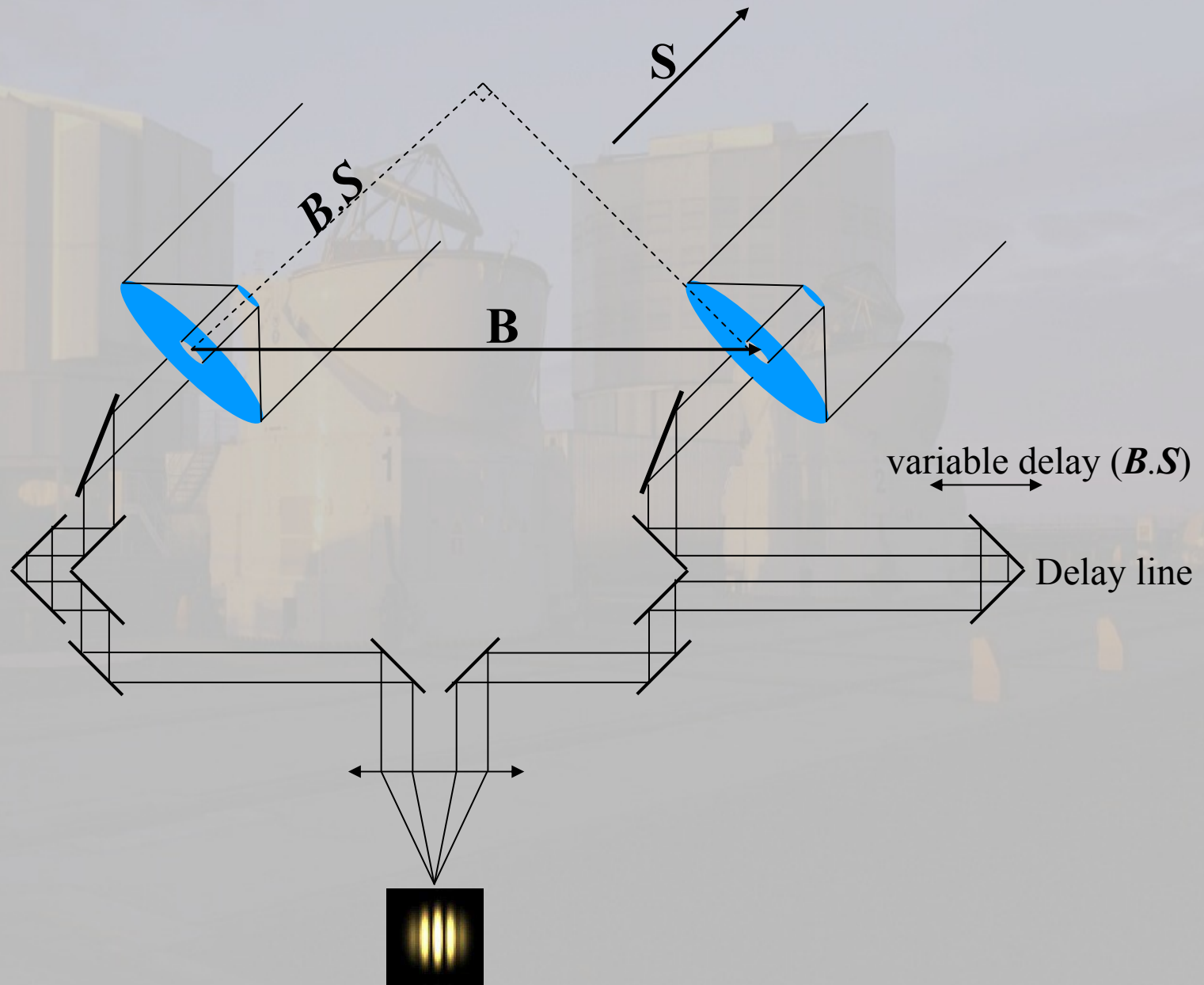
$$\int_{-\varphi}^{+\varphi} \cos x \, dx = 0 \quad \text{when} \quad \varphi = \pi$$

$$\text{hence} \quad \varphi = \pi = \frac{2\pi}{\lambda} \times \frac{B\Delta\alpha}{2} \Rightarrow \Delta\alpha = \frac{\lambda}{B}$$



The optical interferometer

Astronomical interferometry in practice



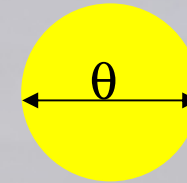
A faded, low-angle photograph of an industrial facility. The scene features several large, cylindrical storage tanks and rectangular buildings. The sky is overcast and hazy, creating a soft, diffused light. The overall image has a muted, greyish-blue color palette, giving it a desaturated and atmospheric appearance. The text "Model fitting and visibility models" is overlaid in the center in a black, italicized serif font.

Model fitting and visibility models

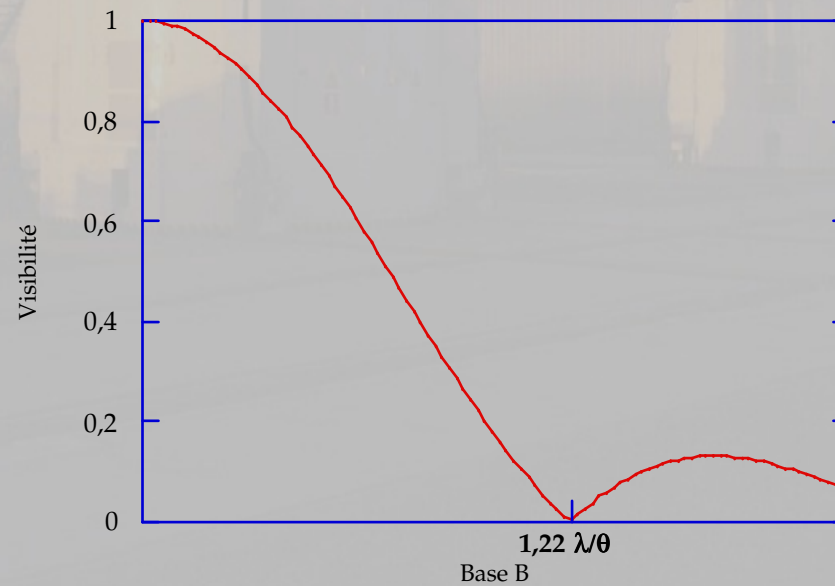
Two examples of visibility functions

Uniform disk: $I(\vec{S}) = \Pi\left(\frac{S}{\theta}\right)$ with θ the angular diameter.

The visibility function is equal to:
$$V(\vec{B}) = \frac{2J_1\left(\frac{\pi\theta B}{\lambda}\right)}{\frac{\pi\theta B}{\lambda}}$$

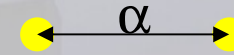


Visibility function (modulus) :

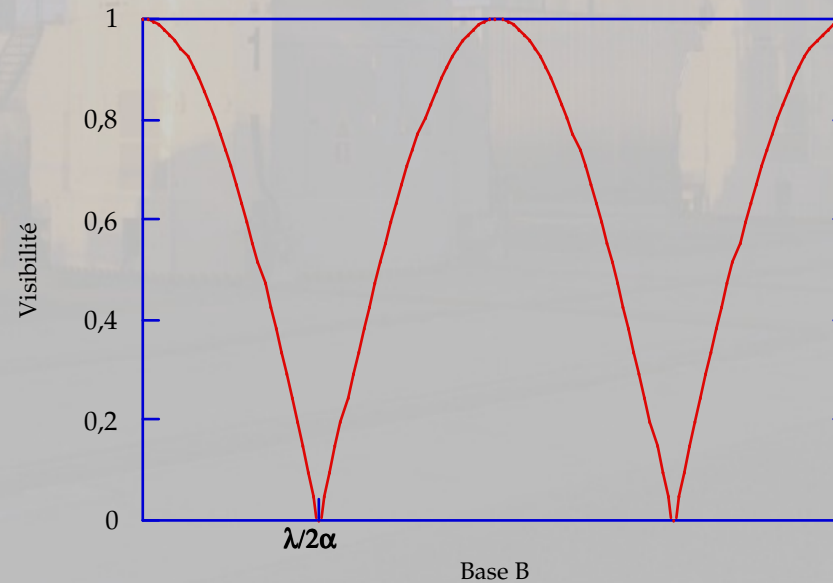


Binary star: $I(\vec{S}) = \delta\left(\vec{S} - \frac{1}{2}\vec{\alpha}\right) + \delta\left(\vec{S} + \frac{1}{2}\vec{\alpha}\right)$

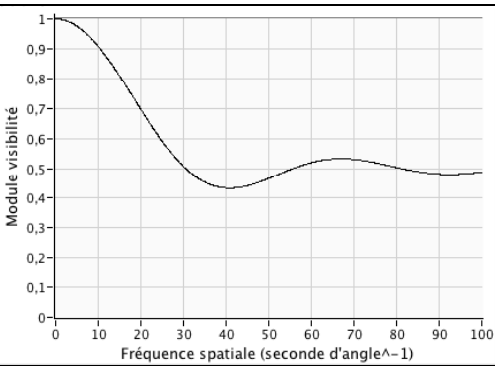
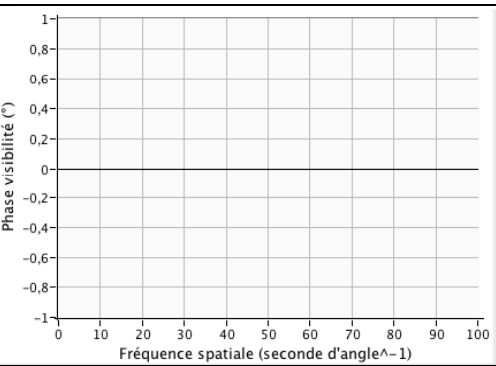
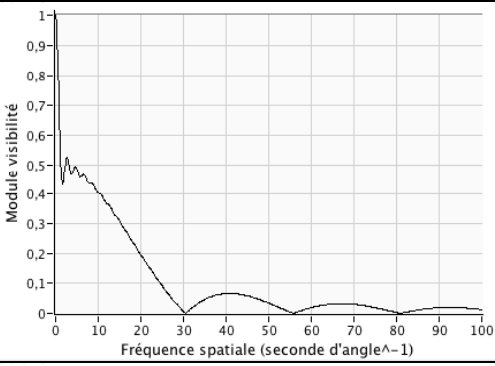
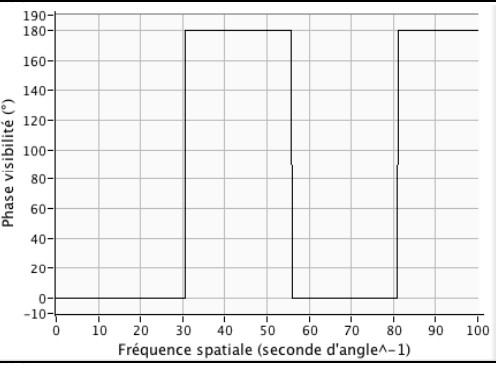
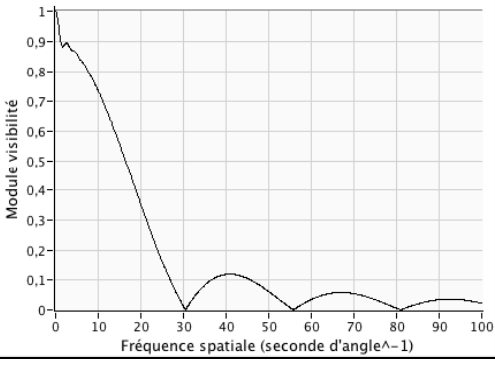
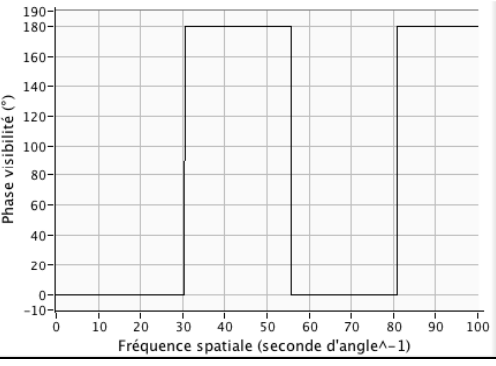
The visibility function equals: $V(\vec{B}) = \cos\left(\frac{\pi\vec{\alpha}\cdot\vec{B}}{\lambda}\right)$



Visibility function (modulus) for $B//\alpha$:



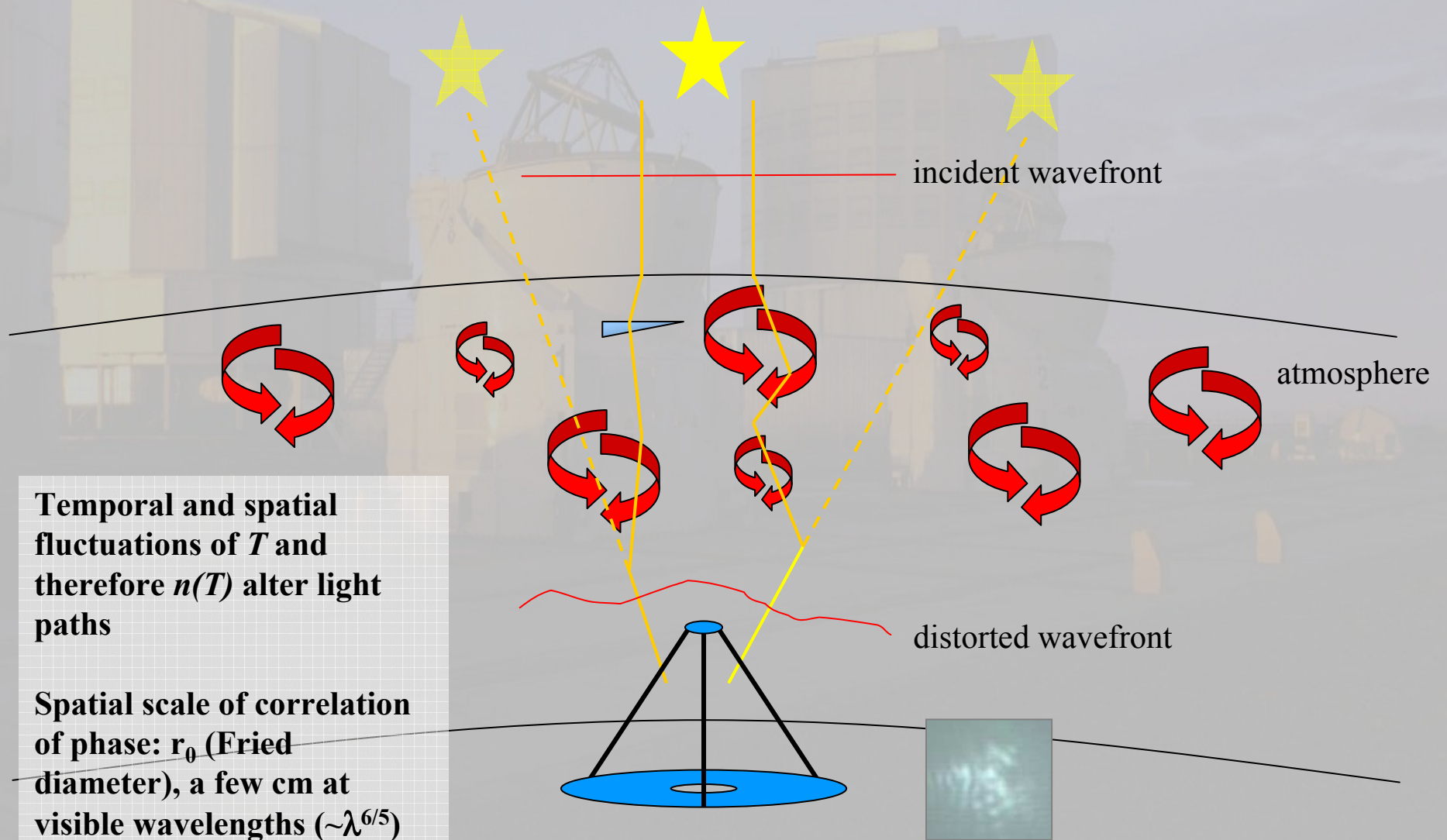
Quiz

	Modulus	Phase
Object 1	 <p>Modulus plot for Object 1. The y-axis is 'Module visibilité' (0 to 1) and the x-axis is 'Fréquence spatiale (seconde d'angle⁻¹)' (0 to 100). The curve starts at 1.0, decreases to a minimum of approximately 0.45 at 40 cycles, and then levels off around 0.5.</p>	 <p>Phase plot for Object 1. The y-axis is 'Phase visibilité (°)' (-1 to 1) and the x-axis is 'Fréquence spatiale (seconde d'angle⁻¹)' (0 to 100). The phase is constant at 0 degrees.</p>
Object 2	 <p>Modulus plot for Object 2. The y-axis is 'Module visibilité' (0 to 1) and the x-axis is 'Fréquence spatiale (seconde d'angle⁻¹)' (0 to 100). The curve starts at 1.0, reaches a minimum of 0 at 30 cycles, and then shows small peaks at 40, 60, and 80 cycles.</p>	 <p>Phase plot for Object 2. The y-axis is 'Phase visibilité (°)' (-10 to 190) and the x-axis is 'Fréquence spatiale (seconde d'angle⁻¹)' (0 to 100). The phase is 0 degrees until 30 cycles, jumps to 180 degrees until 55 cycles, jumps back to 0 degrees until 80 cycles, and jumps to 180 degrees again.</p>
Object 3	 <p>Modulus plot for Object 3. The y-axis is 'Module visibilité' (0 to 1) and the x-axis is 'Fréquence spatiale (seconde d'angle⁻¹)' (0 to 100). The curve starts at 1.0, reaches a minimum of 0 at 30 cycles, and then shows small peaks at 40, 60, and 80 cycles.</p>	 <p>Phase plot for Object 3. The y-axis is 'Phase visibilité (°)' (-10 to 190) and the x-axis is 'Fréquence spatiale (seconde d'angle⁻¹)' (0 to 100). The phase is 0 degrees until 30 cycles, jumps to 180 degrees until 55 cycles, jumps back to 0 degrees until 80 cycles, and jumps to 180 degrees again.</p>



Atmospheric turbulence

Atmospheric turbulence

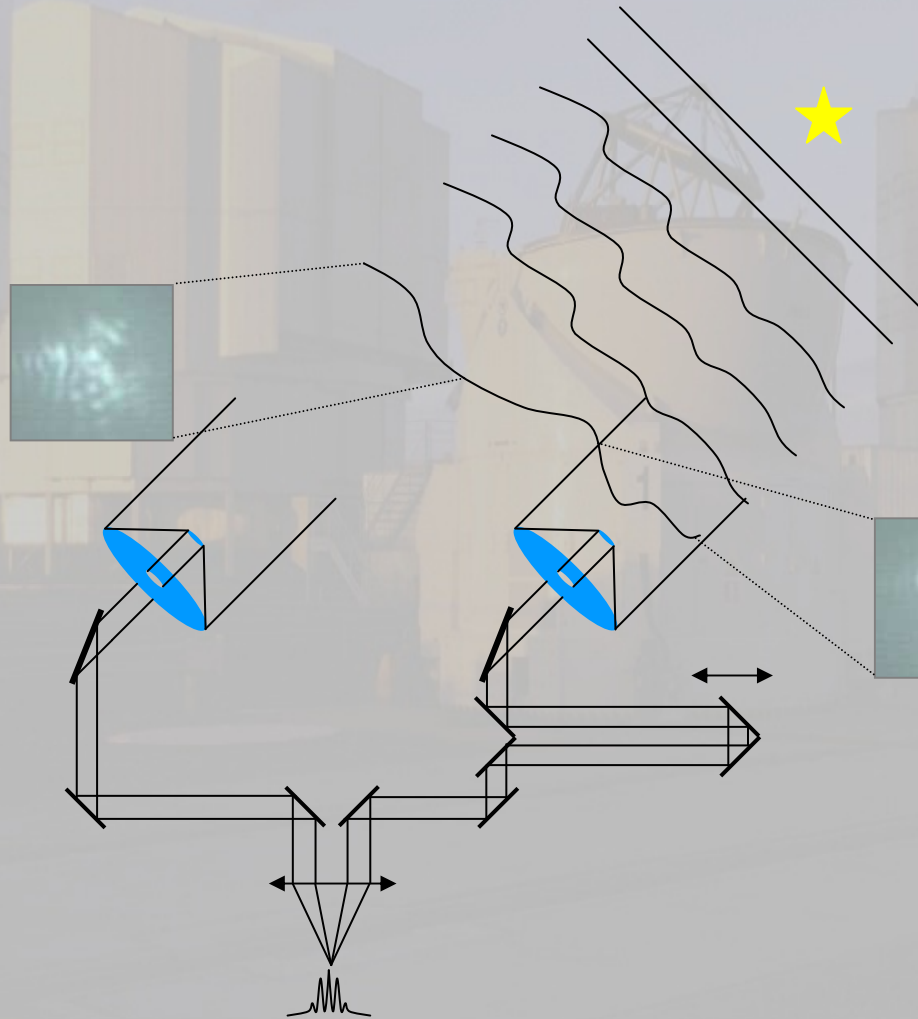


Temporal and spatial fluctuations of T and therefore $n(T)$ alter light paths

Spatial scale of correlation of phase: r_0 (Fried diameter), a few cm at visible wavelengths ($\sim \lambda^{6/5}$)

The issue of atmospheric turbulence

Spatial coherence loss




We lose twice:

1. The object is apparently more extended hence less spatially coherent.
2. The object looks different in the two telescopes \Rightarrow poorer correlation.

AO corrected image



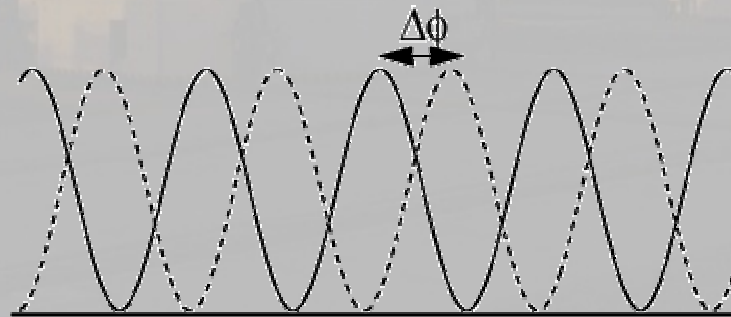
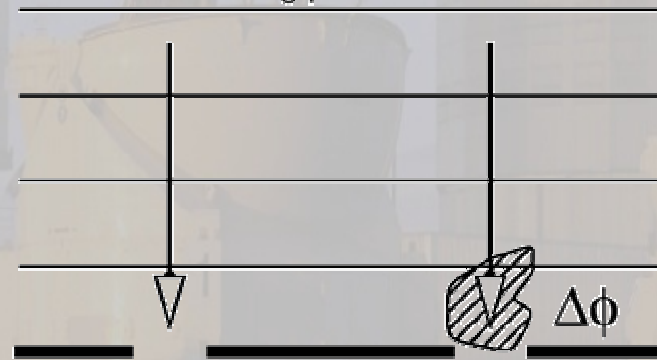


Phase: closure, differential

Atmosphere Corrupts the Phase

● Point source at infinity

Incoming plane waves



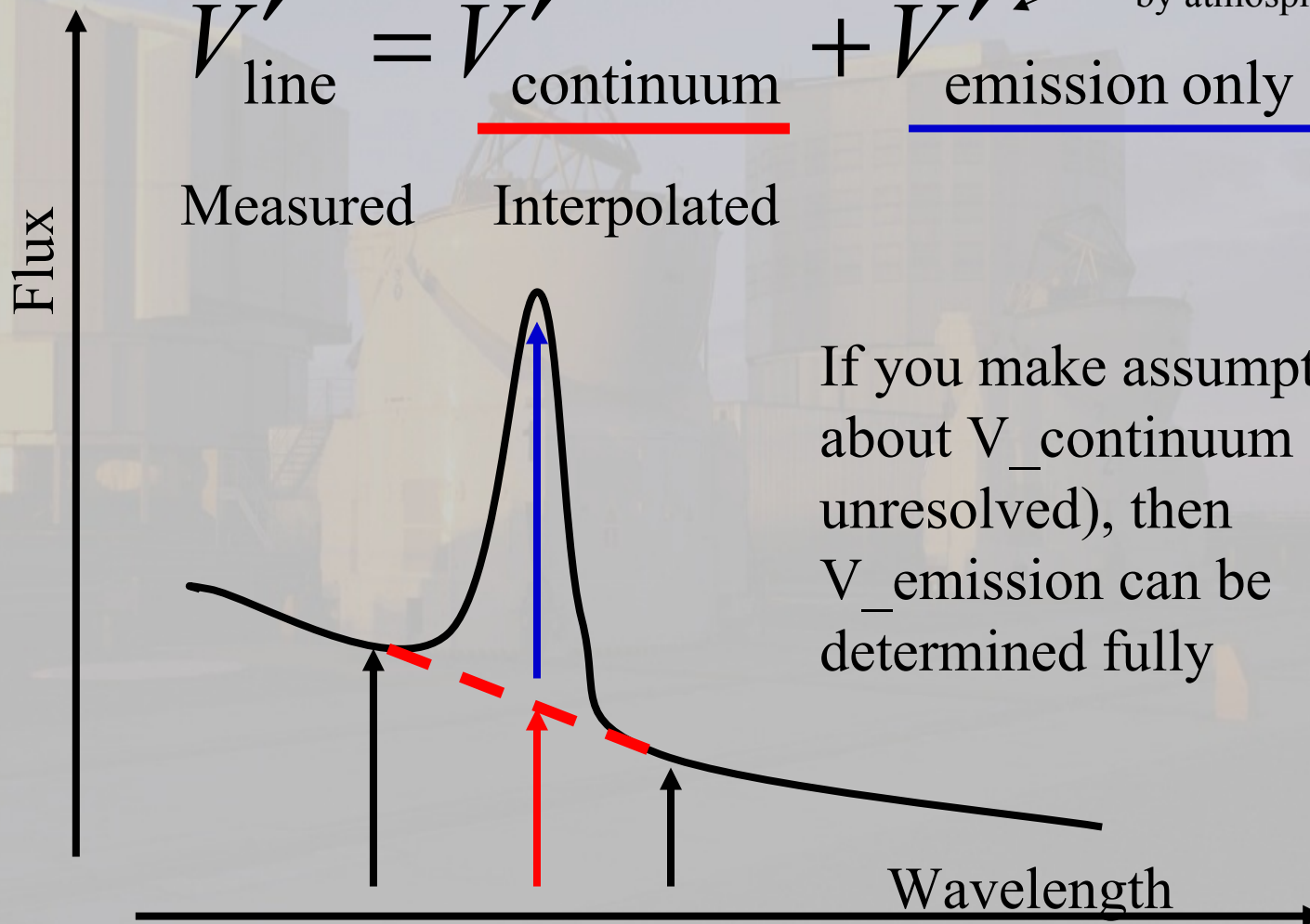
The absolute phase is ill-defined

Differential Phase

$$\tilde{V}'_{\text{line}} = \tilde{V}'_{\text{continuum}} + \tilde{V}'_{\text{emission only}}$$

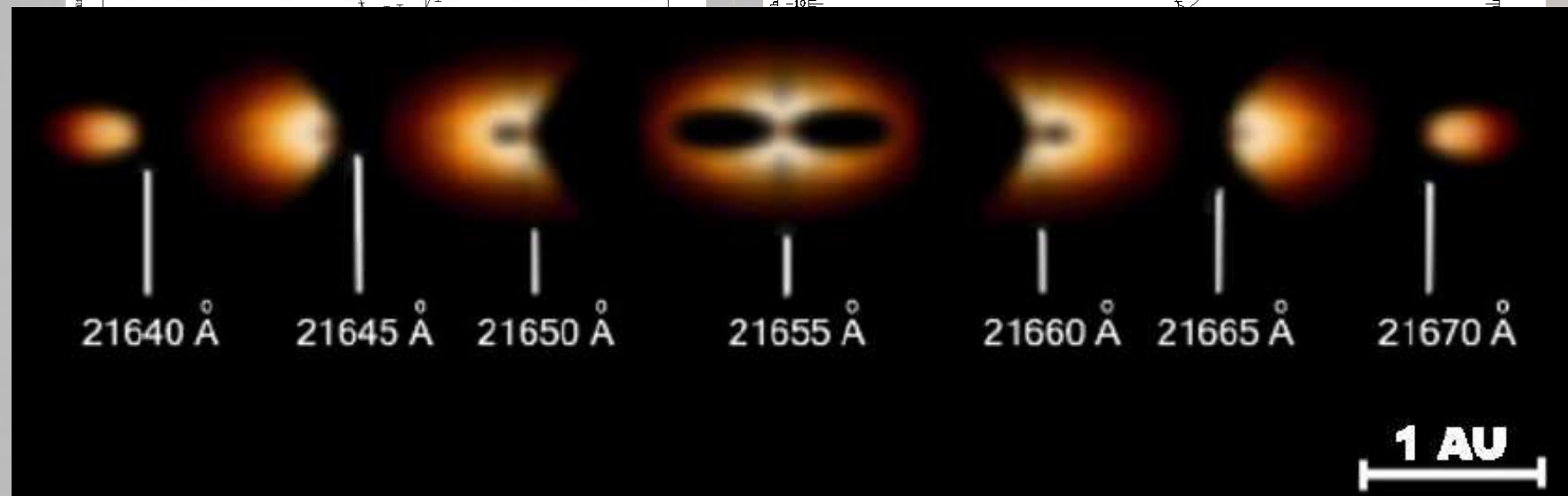
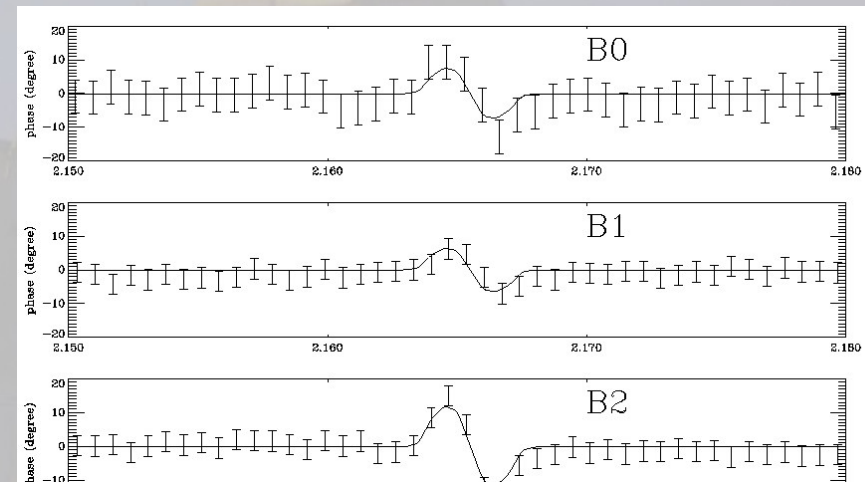
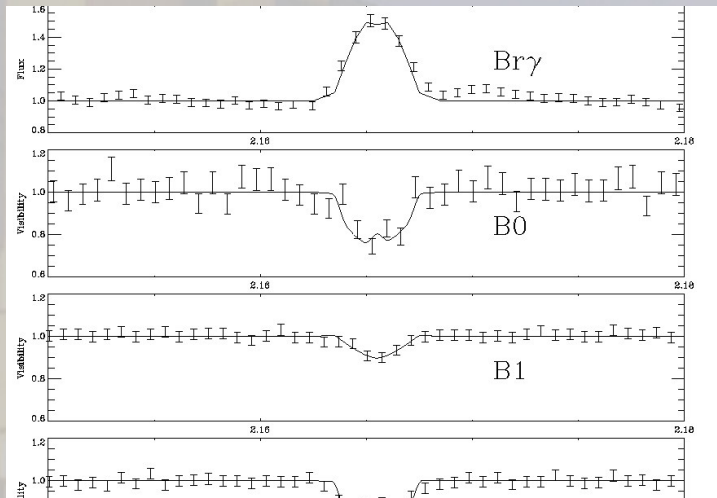
Prime indicates corrupted by atmospheric piston

Measured Interpolated

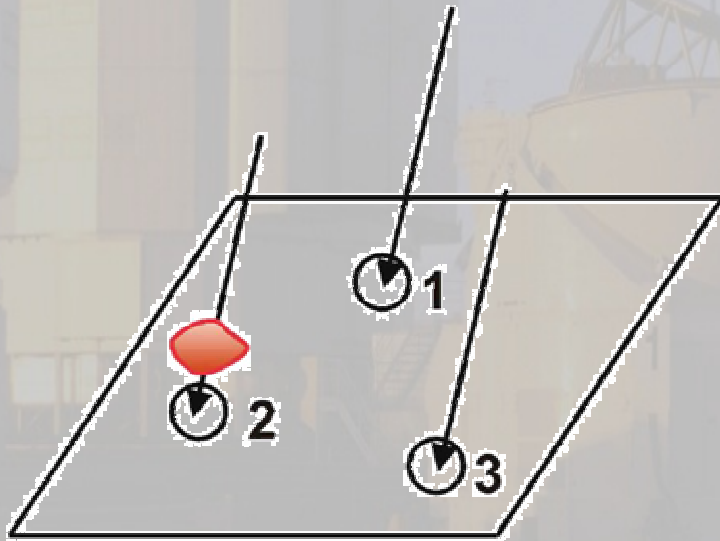


If you make assumption about $V_{\text{continuum}}$ (e.g., unresolved), then V_{emission} can be determined fully

Differential Phases with VLTI-AMBER: What might this be?



The “Closure Phase” Is Not Corrupted



Observed	Intrinsic	Atmosphere
$\Phi(1-2)$	$= \Phi_{\text{in}}(1-2)$	$+ [\phi(2) - \phi(1)]$
$\Phi(2-3)$	$= \Phi_{\text{in}}(2-3)$	$+ [\phi(3) - \phi(2)]$
$\Phi(3-1)$	$= \Phi_{\text{in}}(3-1)$	$+ [\phi(1) - \phi(3)]$

Closure Phase (1-2-3)	$= \Phi_{\text{in}}(1-2) + \Phi_{\text{in}}(2-3) + \Phi_{\text{in}}(3-1)$
-----------------------	---

How Much Phase Information?

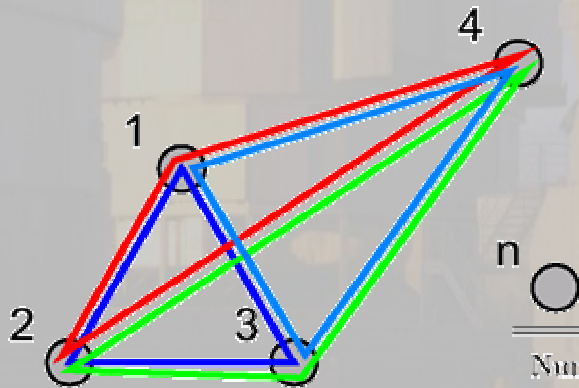
Closure Phases are not all independent from each other.

Number of Closure Phases

$$\binom{N}{3} = \frac{(N)(N-1)(N-2)}{(3)(2)}$$

Number of Fourier Phases

$$\binom{N}{2} = \frac{(N)(N-1)}{2}$$



Number of Independent Closure Phases

$$\binom{N-1}{2} = \frac{(N-1)(N-2)}{2}$$

Number of Telescopes	Number of Fourier Phases	Number of Closing Triangles	Number of Independent Closure Phases	Percentage of Phase Information
3	3	1	1	33%
7	21	35	15	71%
21	210	1330	190	90%
27	351	2925	325	93%
50	1225	19600	1176	96%

Summary of a few Important Points

The closure phases are independent of all **telescope-specific** phase errors.

The closure phases are all 0 or 180 degrees for sources with **point symmetry**.

Object must be resolved (\sim half fringe spacing B/λ) to have non-zero CP

-- $CP \propto (\text{baseline})^3$

-- $\text{Phase} \propto (\text{baseline})$



Calibration

Calibrator Sources

Formally, *anything* can be a calibration source.

However, assessing our measurement *accuracies* we must account for uncertainties in our ability to predict the properties of the calibration source:

$$V_{trg}^2 = (V_{model-cal}^2 / V_{meas-cal}^2) V_{meas-trg}^2$$

$$\delta V_{trg}^2 \propto (\partial V_{model-cal}^2 / \partial model) \sigma_{model}$$

Traditionally (realistically) this has meant that we choose calibrators whose properties are as simple as possible – single stars!

$$\delta V_{trg}^2 \propto (\partial V_{model-cal}^2 / \partial \Theta) \sigma_{\Theta}$$

Choose star diameter as small as possible as then the derivative is 0

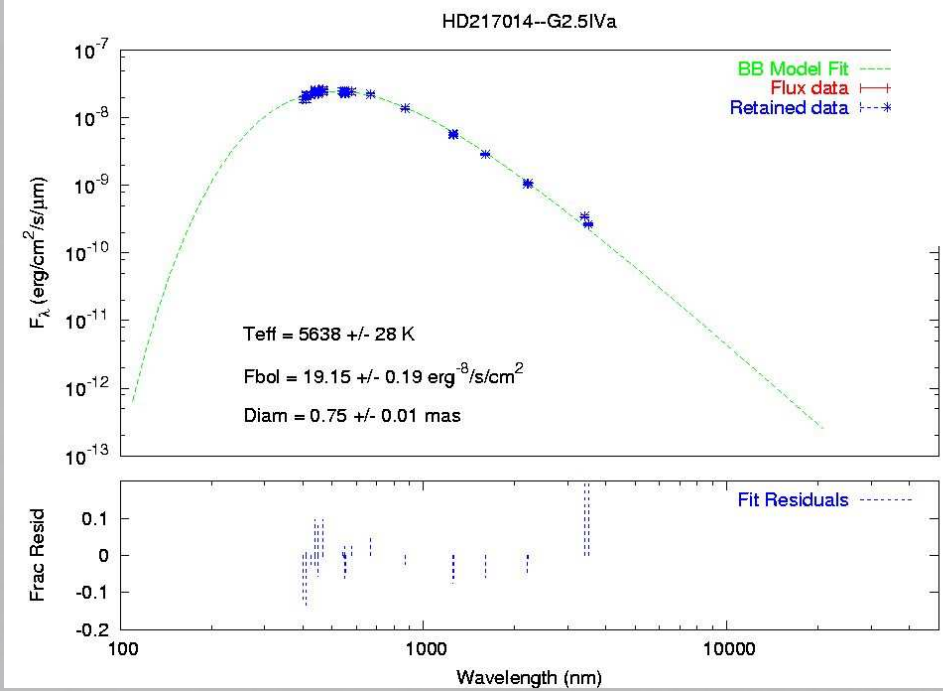
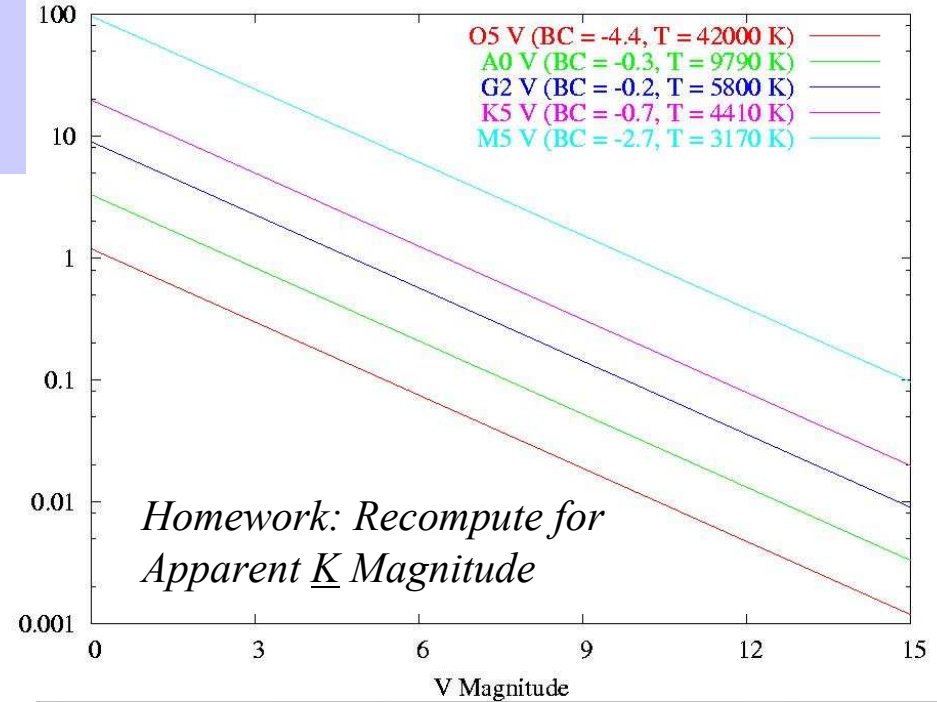
Estimating Angular Sizes of Stars (3)

- So estimating apparent size is *easy*: all you need is *bolometric flux* and *effective temperature*!
- In this sense effective temperature is just a proxy for surface brightness

$$\Theta = \sqrt{\frac{4 F_{Bol}}{\sigma T_{eff}^4}}$$

$$= 8.17 \text{ mas} \cdot 10^{-0.2(V+BC)} \cdot \left[\frac{T_{eff}}{5800 \text{ K}} \right]^{-2}$$

Apparent Diameter (mas)



- Because stellar size is proportional to (sqrt of) brightness, bright & “point-like” does not formally exist
- Source resolution is a question of instrument resolution and sensitivity
- For given apparent brightness, “hotter” stars appear smaller